The Cowboy Chronicle

The Monthly Journal of the Single Action Shooting Society®

Vol. 27 No. 3

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March 2014

SASS SOUTHWEST REGIONAL CHAMPIONSHIP



By T-Bone Dooley, SASS Regulator #36388

nglish, TX - GHOST TOWN OR BOOM **TOWN?** It was the year of 1832 when trees were cut and lumber milled for a new community named English just south of the Red River. Settlers traveled for months in hopes of a new beginning in a land called Texas. Time passed and activity stilled in the next century while the depression hit and Civilian Conservation Corps camps struck up around the south. Poor folk traveled from the small town to the big country, and the little community turned into a small ghost town. 181 years after the first English sign was put into the ground, the largest

gunfight was soon to happensparks were flying and talk was cheap. History named the battle COMIN' AT CHA. Cowboys called it the SASS Southwest Regional Championship.

Gunslingers and school marms all made the trip into Red River County to compete in the SASS Southwest Regional or Outlaw Intercontinental Championship of the World being held simultaneously at the Bar 3 Ranch, home of the "Dooley Gang." Turn up the music and let's get this party started ...

First, I would like to thank the volunteers for helping with everything, as well as all the great vendors and sponsors for donating some awesome door prizes. Ruger was our main match sponsor this year and was definitely the word IN HAND at our little match. Every shooter was given a game card and an empty Ruger Box to carry the entire time they were on the ranch. Now, this was no ordinary box. Shooters were dressing them up with all kinds of bling-like rhinestones, little chicken outfits, ropes, and piggin' strings of sorts to carry the box around during times they weren't shooting. You may ask why. Why? Because, that's how you



The shooting this year at Comin' at Cha was hot and heavy! The targets were close enough where everyone who was paying attention could shoot a clean match ... but most didn't. And the chicken targets ... oh, the chicken targets! Non-stop is seen here on stage one going for the elusive "gold!"

very fast after that.

camping, or food. It was all great except for the little bit of mud on the boots. But hey, you give us mud, and we'll make mud pies! Camping was coordinated just right by Free At Last, SASS #77334, our newest Range Regulator, who maneuvered (Continued on page 48)

will tell ya. We gave away over \$5000 worth of gift certificates the first two nights. Shooters caught on

would be eligible to win more door

prizes during the day and at events

at night. Just ask a shooter. They

Don't ask about the weather,

MOJ. 19USSDS. WWW Edgewood, VM 87015 215 Cowboy Way



SASS Comboy Chronicle

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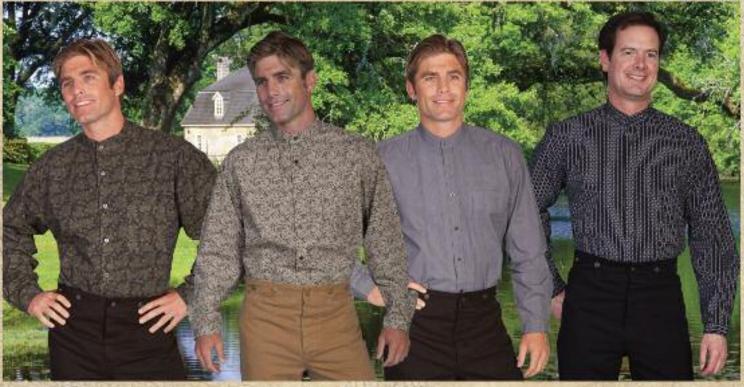
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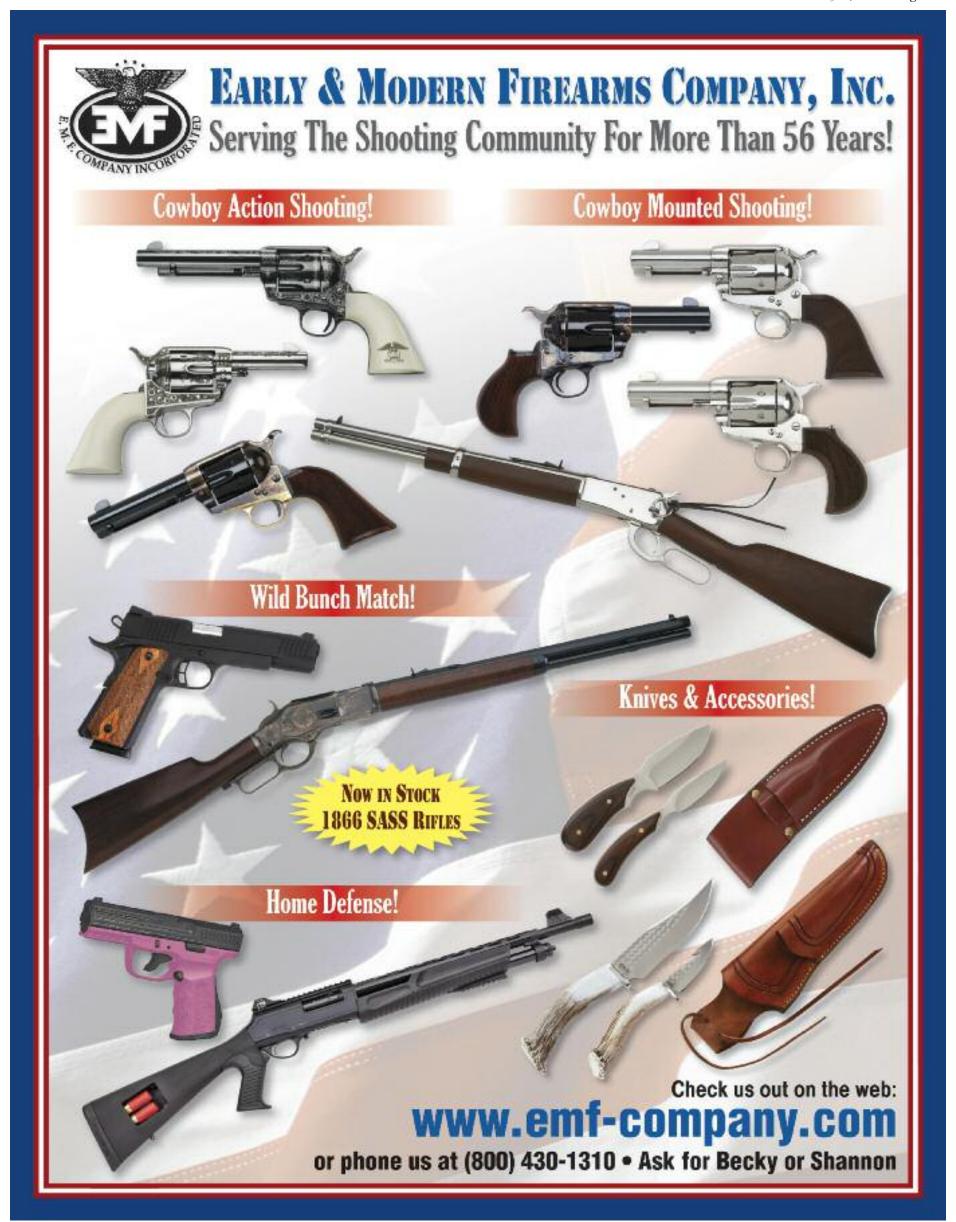


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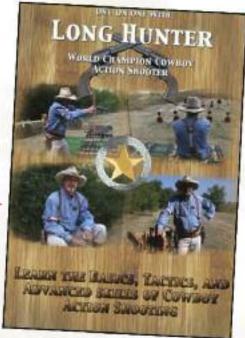
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Cowboy Action because it represents a nostalgic life stylesimpler times with honest values and trustworthy people. Grey Fox and wife, Miss Mary Spencer, of Victoria, BC have always taken this "life style" thing to the next level. With few accommodations for "modern" conveniences, they dress the part everyday and use the "old style" means of transportation. Grey Fox used to ride his horse to town, but age has taken its toll (on both!), and now he rides his trusty bike along with companion, Opal, when heading to the store.

Some are attracted to

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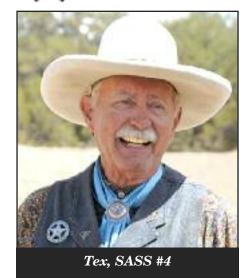
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everal years ago the Wild Bunch realized many things needed to change if SASS is to have a life of its own long after the Wild Bunch is gone. While this simple fact was realized, it was another thing entirely to actually DO anything differently! Cowboy Action ShootingTM has been on-going for over 30 years, and SASS, the governing body, has been incorporated for some 27

CHANGING OF THE GUARD

By Tex, SASS #4

years. SASS has done well, the Board of Directors has changed over the years, but has been essentially stable, and everyone knows their job ... if it's not broke, don't fix it.

The point is, change is hard, it's natural to protect one's safe, cozy environment, and no one wants to give away control, leadership, and influence. It's one thing to know something needs to be done, but it's another to actually do something about it.

We lost Coyote a couple of years ago. What a dramatic and brutal wake up call! He was the young guy on the board ... the one destined to inherit it all when the rest of us passed on ... but that didn't work out, either. Once again, the Wild Bunch realized ... things needed to change.

The Board of Directors recently held a weeklong planning session at Founders Ranch. For the first time numerous critical operating issues, policies, and practices were tabled for in-depth discussions. Decisions were made, rules were modified, and personnel were changed. Each of these developments was designed to make SASS more resilient and the future loss of Directors a nonissue. Some of these changes were implemented immediately while others will be implemented in the coming months.

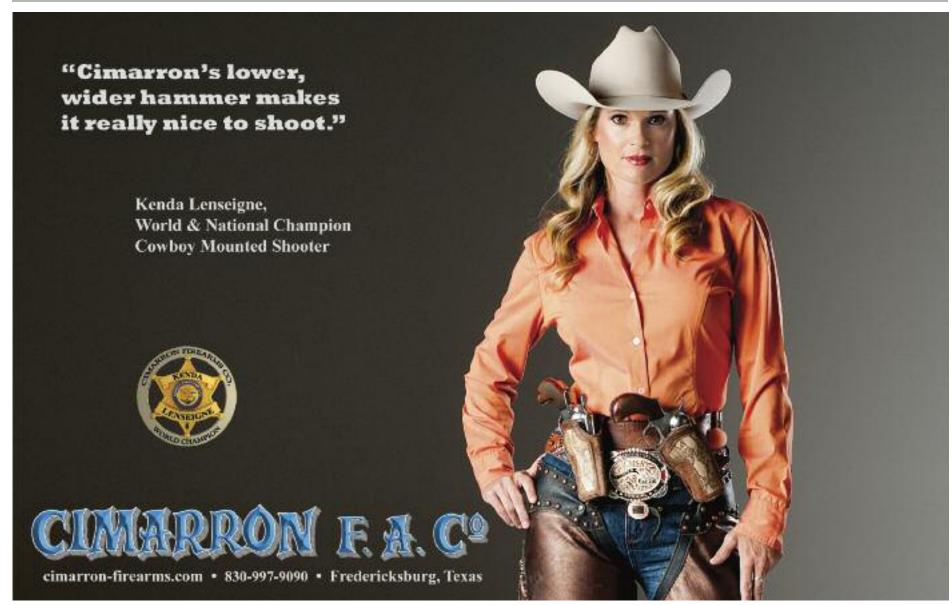
Board of Directors

As many of your already know. the constitution of the Board has been expanded and the rules for Board membership modified. Three ladies, Cat Ballou, Justice Lily Kate, and Misty Moonshine,

were invited to join the Board as full members, and they each accepted. It was their involvement in the subsequent business discussions that allowed many of the subjects to be thoroughly discussed and decisions made. They brought new insights to the issues and different attitudes toward potential outcomes. Yes, the meetings are different now, but the possibilities for the future are bright. Welcome aboard, ladies!

The Cowboy Chronicle

Cash flow is the lifeblood of any business. The Cowboy Chronicle is a membership fulfillment item and is financed through advertising, not membership dues. The advertising covers the expenses for editors, a layout person, graphics support, advertising manager, and printing and mail-





ing costs. And Chronicle advertising revenue has dropped precipitously in the last few years. In case you haven't noticed, printing and mailing costs continue to escalate and newspapers and magazines across the country are shrinking in size, going out of business, OR going all digital. In a few years, there will likely be very few instances of printed material being distributed on a subscription basis. It's time for The Combay Chronicle to go digital.

Today The Combon Chronicle is distributed two ways—print media and digital. Internationally, those who receive the print version must pay a premium for a copy ... the standard is already digital for those folks. It's time to make the transition here in the United States. The key to receiving the digital Cowboy Chronicle is your e-mail address. By far most of our members have joined the 21st Century and have computers (although some don't). However, there are still many members who have not provided their email address for the SASS database. It's time. Please do so as quickly as possible ... the April issue will be digital. Communicate with any of the young ladies at SASS Headquarters, and they'll update your information.

What about those who don't have a computer? The best advice is to "get one." SASS has investigated the cost of a small print run for The Cowboy Chronicle. The quotes indicate the cost for receiving a printed copy is on the order of \$35 per year. Those who want to continue receiving the printed version are expected to cover the printing and mailing cost. The smallest print run we can make is 5000 copies. If there are less than 5000 requests for printed copies, we have to publish a digital version only. If you want a printed copy, please contact Headquarters and let them know ... they'll prorate the \$35 fee.

Chronicle Editors

Cat Ballou and I have been editing The Comboy Chronicle from the very beginning for 26 years. It's a lot of work, there are deadlines that never go away (never!), and we love it! Like the small town editors in the Old West, we, too, have an attitude, a point of view, and political affiliations. And, these are often shared through the pages of The Comboy

Chronicle. The paper gives us direction and a mission ... and is one of the reasons we travel as much as we do ... to understand what is going on across the country and around the world. Through our role as editors we've met many wonderful people and participated in exciting events. And, we've been able to share much of this with our SASS friends and members through the pages of The Comboy Chronicle.

However, Cat and I are both in our early 70s. If something were to happen to either one of us, The Comboy Chronicle wouldn't get published ... at least for a while. There is no one in the wings waiting to take our place. We've been married over 50 years (to each other!), and Cat has often said, the first 50 years were for Tex, but the next 50 are for her ... meaning we need to step back and enjoy some things in addition to Cowboy Action ShootingTM! Accordingly, we have announced our intent to retire as soon as a replacement editor or editors can be recruited.

While everything is negotiable, the ideal editor would be responsible for handling all the editorial content for The Combon Chronicle, the event programs for END of TRAIL and the Convention, and editing all the SASS Handbooks and RO documents. Standards, practices, and procedures are all in place ... but new blood can and likely will make changes to make these their own. It is important the new editor understands shooting in general, and it would be best if they have a thorough understanding of Cowboy Action, Wild Bunch, Plainsman, and Mounted Shooting as well. 99% of the material in The Cowboy Chronicle comes from our membership ... some are great writers; others are not. The editor must be able to understand what the writer is trying to say and help him out so the result is articulate, accurate, and interesting. It would be a real challenge for a new Journalism graduate! If you are interested in becoming the next editor of The Cowboy Chronicle, please contact Misty at SASS Headquarters to submit a resume.

As I indicated at the beginning of this article, other changes are in the wind. Stay tuned! Headquarters will announce new rollouts as they are ready. SASS is changing! ...







VINTAGE CLASSIC Iver Saddle

By Joel "Dutch" Dortch, SASS #455 Executive Director Happy Trails Children's Foundation

rom the earliest days of the Wild West Shows of Buffalo Bill, Pawnee Bill, the famous 101 Ranch, and numerous others, saddles adorned with silver have been prominently featured on the horses of the principal performers. During the Golden Age of the Hollywood western from the early days of sound in 1929 through the mid-1950s, the silver mounted saddles became even more elaborate and some were closely identified with the stars who used them in their films. Many of the early television westerns, from 1947 through 1955, featuring Hopalong Cassidy, The Lone Ranger, Gene Autry, Roy Rogers, and many others were halfhour versions of their theatrical Bwesterns, and they used their silver saddles in these productions, too. When so-called adult westerns were

introduced to TV in 1955 with The Life and Legend of Wyatt Earp, Gunsmoke, and Cheyenne, silver saddles were unfortunately discarded in favor of more realistic working saddles.

As a fan of Roy Rogers and all the B-western cowboy stars, I have long admired the fancy silver saddles and tack used in their movies, TV Shows, and personal appearances. Through the years, Happy Trails Children's Foundation has acquired three silver saddles and two replicas of saddles from the 1800s that we have offered in draw-

ings to benefit the abused children served by the foundation. Recently, we acquired our fourth silver saddle, and we are offering it in a drawing that ends during our 4th annual FRIENDS OF HAPPY TRAILS BANQUET on May 17, 2014.

This is a vintage classic silver mounted saddle any Hollywood cowboy hero would have been proud to own and ride! There is no maker's mark or stamp on this saddle, and the exact date it was built is unknown. Due to the style of the matching bridle, I believe it was

(Continued on next page)

Learn it. Load 🗓

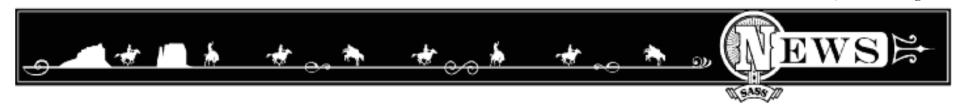
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Waddies Needed for 33rd Annual **END of TRAIL**

By Fancy Free, SASS Regulator #23612

y now most of you know what a Waddie is, but in case you don't, here is a bit of history.

Waddies were the extra help the big ranches hired when they needed more hands for big events such as branding, round ups, trail drives, or even fiestas. They were today's temps. Their pay was a dollar a day and found (food and a place to throw their bed roll).

Work is what Waddies do at END of TRAIL—everything from the greeter at the main gate, parking, the Tea Tent, getting water to the range, building and painting the props, putting up banners, bartending, running the gambling hall, providing security, and even taking out the trash. If it is a job that needs doing, a Waddie will "get 'er done."

However it isn't all work, we have fun, too! We attend all the events that take place on the ranch, and are a big part of putting on the Greatest World Championship possible.

Some of us have been coming for over 12 years.

What do you get for being a Waddie, you ask? You will receive a dollar a day for each day worked during the match, a camping site, and a parking pass for the time vou are there. Plus, you will receive your Waddie name badge, a collector's pin, a Waddie souvenir, and a chance to win a really great prize, maybe even a gun! You must be a SASS member to sign up as a Waddie.

All we ask is you sign up for a minimum of a 5 $\frac{1}{2}$ hour shift for 3 days. You must work at least four hours in the morning for your breakfast and lunch tickets, and for eight hours work you also receive a dinner ticket.

If this sounds like something you would like to be a part of, go to: www.sassnet.com/EndofTrail and scroll down to Waddie sign up.

You must sign up before END of TRAIL so we can have your name badge made, as all participants must wear a name badge.

Come out early to help set up and/or stay an extra day to help tear down. All help is greatly appreciated. 🧘

ANNOUNCING

DAGGERS and **DERRINGERS** 2014

SASS Scholarship Fundraiser and Costume Contest

By Texas Jack Daniels, SASS Life #8587

owboys and Cowgirls, Cattle Barons and Baronesses, Ranchers and Wranglers, Elder Statesman and Grande Dames, Gamblers, Charlatans, Carpet Baggers, Snake Oil Salesman, and especially Saloon Girls and Parlor House Madams ...

At END of TRAIL this year we are going to have a single raffle with three prizes. You do not have to be present to win.

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Custom engraved by Aspen Filly **Bond Derringer**

Bond Arms Cowboy Defender in

Custom engraved by Aspen Filly Tickets are \$5 each, 5 for \$20, or

30 for \$100. The person selling the most tickets wins a Bond Derringer.

Each person selling a winning ticket wins a custom Redwing dagger with a Johnny Morris Leather Sheath.

The Saloon Girl and Parlor House Madam Costume contest prize pools are BIGGER.

1st Place – Bond Derringer

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3rd Place – Custom Redwing Damascus Dagger

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5th Place – Custom Redwing Steel Dagger

Note: All daggers come with a Custom Johnny Morris Leather sheath.

We are also worried about your hydration and health so we will have.

Free Frozen Margaritas, Beer, and Sodas

Free Hot Dogs, Chips, and Potato Salad

This year we will have plates and spoons too!

If you are not coming to END of TRAIL and would like to buy tickets, please contact Texas Jack Daniels directly. Make checks out to the "SASS Scholarship Fund." Send to Scott Love, 18751 Julie Lane, Magnolia, Texas 77355.

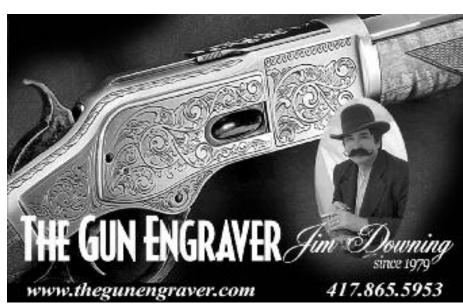
100% of all proceeds are donated to the SASS Scholarship Fund and are fully tax deductible. ...

Silver Saddle - 4 . . .

(Continued from previous page) made in the early to mid '50s. The saddle does not appear to have been used much, if at all, due to the condition. Most likely it has been sitting on a saddle stand in someone's den or living room all these years.

The saddle is double rigged with a 15" seat. It is beautifully hand carved with custom engraved silver corner plates, conchas, and spots. The stirrups are silver bound and still hang flat to the side of the saddle as they did when new. The stirrups don't look like they have ever had a boot in them. There is a matching rolled leather bridle with silver conchas and ferrules, silver overlaid bit, and reins. The conchas on the bridle and the horn cap on the saddle have real gold spots. The matching martingale is an exact copy of the one used on The Lone Ranger's great horse, Silver, in the TV series of the 1950s.

This is an eye-catching rig that comes with its own colorful custom corona pad and saddle stand made just for this outfit. You don't need to own a horse to enjoy this saddle. It is a museum quality cowboy collectible and one of the greatest conversation pieces you could display in your home! Tickets are only \$10 each or 11 tickets for \$100. The winner need not be present for the drawing on May 17. The winner will be notified by phone, and you may check our website for the winner's name after the drawing, www.happytrails.org. ORDER YOUR TICK-ETS TODAY! Toll free order line (855) 788-4440. Discover, Master-Card, and VISA accepted. 🌲



Cat's Corner ... * * * * * *



Cat Ballou, SASS #55

have always had an interest in learning about the people behind those wonderful Victorian fashions, so I decided to pick a few and try to bring them to life. I apologize in advance for directing you within the article to Google Images, Flickr, and Pinterest for visual examples, but most of the images are copyrighted and cannot be reproduced for this article.

High Fashion in Paris, like cars in Detroit, was dominated by the Big Three: Worth, Doucet, and Pingat. I found it only fitting to begin with Charles Frederick Worth, undeniably the "Father of Haute Couture" (high dressmaking), whose talents shaped an entire era.

Charles Frederick Worth (Fashion Designer) 1825 – 1895

Charles Frederick Worth began his career in the fabric trades in Paris after apprenticing at the age of twelve in England. He used beautiful sales assistants to model scarves and shawls for customers ultimately marrying one of them, Marie Vernet. He



Charles Frederick Worth Father of Haute Couture

MEET THE 19TH CENTURY ≈ DESIGNERS! ≫

By Whiskey Lil, SASS #25803



1880s gown by Charles F. Worth

quickly started designing and making clothing for Marie, using her as his living mannequin. It was this partnership with Marie that got his work noticed. His employer set him up with his own exclusive dressmaking department, and he succeeded in winning the Gold Medal for France at the Great Exhibition in England in 1851. This elevated his status from "dressmaker" to "designer."

In America having an address with the zipcode 90210 (Beverly Hills) might mean something status-wise, but in Paris the golden ticket address was Rue de la Paix when it came to world fashion. Worth recognized this fact early on and made this street the most famous in France. In 1858, he opened his own shop next to the opera house (a fortuitous choice) and began his career of designing dresses made only of the finest silks, velvets, satins, lace, and other intricate handmade trimmings. He was the first to sew labels in his garments to safeguard his original designs.

Who could have guessed that a man could be the designer of such elegant women's fashions? Soon he came to the attention of France's royalty. Worth designed garments for Princess Eugenie, Queen Victoria, Russian Czarinas, and even the notorious courtesan, Cora Pearl, but he preferred to pick his own consignments and would not contract exclusively with any one patron.

Part of Worth's success as a designer was he thought like an engineer. He could "build" garments from the ground up with beauty and precision, each layer complementing the next until his creations were literally full blown works of art. The 1860s became known as "The Age of Worth," but previous theories that he invented the crinoline (hoop skirt) have been disproved—he did, however, make it famous. He designed sleeves that were interchangeable to garments, pioneered the tailored Princess dress of 1866, and heralded the bustle of the 1870s. It was interesting to find Worth despised bonnets, preferring hats and headdresses.

All surviving gowns of Charles Frederick Worth are now in museums and private collections. Through careful documentation and detailed published fashion plates, Worth's creations have been reproduced by talented seamstresses. While not "original," these garments can be displayed and studied, unlocking the sheer genius of the Worth legacy. Go to Google Images and type in "Charles Frederick Worth" to see a dazzling array of his creations.

Jacques Doucet (Fashion Designer) <u> 1853 – 1929</u>

Jacque Doucet started his career in the family business—linens and lingerie. His family had a shop on the famous Rue de la Paix (like Worth) in Paris and prior to that had a shop cart that sold expensive lace on the street. When Jacques joined the family business, he showed an interest in designing women's dresses rather than linens and lingerie. He eventually opened a shop that sold custom garments made of lace, silk ribbons, flowers, feathers, braid, beadwork, and embroidery. He drew on his rich family background when he used rare gros point de Venise lace for entire



Jacques Doucet Sheer Fabric Gown

dresses. If you go on Flickr and type in "Doucet," you will see how lace and filmy fabrics influenced his designs. He was the first to use pastel colors and iridescent silk, along with fur in his fashions.

His designs became very popular with Americans, and merchants were quick to import them from across the Atlantic and, of course, copy them. The House of Doucet is credited with creating the woman's tailored suit, a fashion staple even today.

He fell in love with elegance and surrounded himself with it, working hard to carry that elegance into his couture designs. One of Doucet's famous clients was the French actress Sara Bernhardt who wore his designs on and off the stage.

Emile Pingat (Fashion/ Outerwear Designer) 1820 - 1901

Emile Pingat appears to be an enigma as far as his early life. I simply could not find any information about his upbringing. We do know at the age of 40 he opened his fashion business in Paris and became an immediate success. This was about the time Worth and Doucet also came to fame. I could find no mention of outward rivalry



between the three designers and fashion experts routinely referred to them interchangeably as equals.

Although Pingat designed magnificent gowns and dresses, he is probably the most well known for being the "Master of the Mantelet." He was the authoritative designer of outerwear with a talent for making and decorating some of the most elaborate and breathtaking opera coats, capes, capelets, dolmans, and jackets of the Victorian Era. He would construct the base garment of high quality fabrics such as cashmere, other exotic wools, silk, and lace and embellish them with the most opulent tassels, beads, pearls, metallic embroidery, soutache, passamenterie, feathers, and furs.

It is hard to describe these rich creations without actually studying the full depth of applied decoration. Often layer upon layer of ornamentation were sewn on to create a multi-dimensional piece all hand applied. I can picture the wagging tongues at the opera when one of Pingat's designs stepped through the door to the envy of every woman there! There is a red and black beaded cape he structurally designed to accommodate the largest bustle of the era that can be viewed on FIDMMuseum.org under Emile Pingat.

His work was in great demand with his American audience, and it is worth reading about a smuggling scandal that implicated Worth and Pingat. It appears they didn't like having to pay duty on their extravagant creations and enlisted fashionable women to travel to the United States with trunks of gowns on the pretense they were their own, only to be sold to American clients upon arrival. The garments were seized and

later sold at auction. (See Emile Pingat, Headtotoefashion.com).

Charles Lewis Tiffany (Jewelry Designer) 1812 – 1902

Charles Lewis Tiffany (not to be confused with his son, Louis Comfort Tiffany) started out humbly in 1837 by opening a stationery and gift shop with partner, John Young. Charles recognized early on that if he offered a superior product and advertised it, the type of loyal customer he wanted to cultivate would respond. He also was the first to produce a retail catalog of his products that set him apart from his competitors.

When Louis Philippe's regime fell in the 1840s, French aristocrats found themselves in need of cash to flee the political turmoil and



— Charles Lewis Tiffany "King of Diamonds"

Tiffany had the available cash to trade for their diamonds. Because of Tiffany's bold move in risking his enterprise to buy up a large quantity of major gemstones, he was given the title "King of Diamonds" by the U.S. press. In 1866, the "Tiffany" diamond setting, a simple six prong setting with a solitaire diamond, would make history and win numerous international awards for its elegance and simplicity. After nearly 100 years, it is still the most popular engagement ring setting.

Charles Tiffany was the first U.S. jeweler to adopt the English silver standard of "sterling." He also designed the seal of the U.S. as seen on the one-dollar denomination bill.

Tiffany saw an opportunity in the making in 1858 when the Atlantic Cable was laid. He had the foresight to purchase left over pieces of the cable, have them cut into four-inch lengths and sold them as souvenirs. The public went crazy over the chance of owning a part of history.

While not all Victorians of the

time could afford Tiffany products, he greatly influenced the design and quality of American made jewelry. President Lincoln recognized that quality when he purchased a Tiffany designed pearl necklace for Mary Todd Lincoln and presented it to her on his inauguration day.

<u>Caroline Reboux (Milliner)</u> 1837 – 1927

Unfortunately, not a lot of information is available on Caroline La Roux, but it is an undisputed fact she was considered the "Queen of Millinery" of the 19th Century. Her creations spanned 70 years from 1860 to 1930. She did not care for the bonnet and preferred to make hats, although there is a stunning black bonnet attributed to her on the <u>Pinterist</u> website. One of her great talents was the ability to foresee change in her industry.

Caroline was said to have stunning white hair. She was ingenious enough to invent herself as an impoverished orphan who grew up destitute in Paris to gain sympathy. Even without this probable deception, she was talented enough to get her designs noticed by Princess Metternich of Austria and Princess Eugenie of France. Everyone wanted to copy these two fashion icons, which elevated Caroline's quick rise to fame. She used satins, velvets, and feathers in her chapeau designs-materials that were in much demand at the time. Her work is considered on the same level in millinery as Worth's in the clothing industry-true haute couture.

While accomplished beyond the 19th Century, one of her greatest and most memorable creations was the Cloche hat of the 1920s. Caroline was well liked by her staff because she supposedly shared half her profits with four levels of her management team. There are over 300 examples of her hats that can be seen today at the Musee de la Mode et du Textile in Paris. As a hat collector, my dream is to own an original "Reboux" hat.

John Redfern (Activewear Designer) 1853 – 1929

I have chosen John Redfern because he is credited with designing for the "active" woman and is deemed to have been the first women's sportswear designer. During the 1870s women were beginning to take up athletic endeavors, and they needed approproate garments. Redfern recognized the need first and began designing clothing that could be discretely used for sporting pursuits. He began offering clothing for women who rode horses, played tennis, went boating,



Advertising Poster for Redfern Sportswear

and took up archery—all seen as respectable sports for Victorian women. Even women who were not athletically inclined liked his clothing line and began to wear them as everyday wear.

Redfern had something over on Hugh Hefner when it came to sexy marketing ploys. In the 1880s he hired only very attractive sales assistants to promote his fashions. They were affectionately called "Redfern's Bunnies."

Redfern also saw the potential in a new fabric production process that made it stretch. In 1879, he made the famous stretchable "jersey" dress for Lillie Langtry, also known as the "Jersey Lily" (from her birthplace in Jersey, United Kingdom—not from the fabric). We all know the story of Judge Roy Bean's obsession with Lillie Langtry, so it only seems fitting to meet the person behind her tight, form fitting dresses! No doubt he incorporated the same fabric into his "active wear." The next time you put on your modern day, comfortable Nike or Adida brand stretchable sportswear to go exercise at the gym, think of John Redfern!

In Conclusion

While not considered "designers," I also want to recognize all the small town seamstresses and milliners who did their very best to fashionably clothe the American "frontier" women without the benefit of quality materials or commercial patterns. Many of their works will never be seen as they, out of necessity, ended up as quilt blocks, rag rugs, and even baby diapers.

I will close with one of my favorite quotes:

"Three things a woman can make out of almost nothing: a salad, a hat and an argument."

~ John Barrymore (Continued on page 23)



What's Happening To SASS?

have been a loyal member of Lour local SASS affiliate and SASS for the past 15 years. After reading The Cowboy Chronicle over the years, I have a very legitimate concern. Is SASS getting too "BIG" for its britches?

At first everything was simple—simple rules and regulations. Well-defined and basic categories. Costuming was essential, but not elaborate. SASS was enjoyable and fun! What has happened over the years? To me, it is pretty plain and obvious.

Too many people want their own little niche. So, incorporate more rules, regulations, and changes. In my opinion, SASS is catering to the elite and not the majority who just want to have fun and shoot safely.

We are maining the sport. Here's some examples. It is un-

safe to shoot across water, yet clubs are allowing this (pictures in The Cowboy Chronicle over the years). Shooting in unsafe manners, again portrayed in photos. SASS past champions, now promoting training schools/line of firearms/leather goods/videos ... catering to the elite. SASS promoting huge Conventions/END of TRAIL ... who attends? Not the average shooter ... the elite!

Like the majority of SASS shooters, I cannot afford these events. In the early days, you could not alter your firearms, now SASS promotes it in advertising, changes in regulations. SASS keeps changing/adding categories because elite members want change or no longer want to compete in the category of their choice.

Wild BunchTM Shooting ... what the heck does this have to do

with SASS? The whole theory of Single Action Shooting Society is to shoot/compete in a Single Action manner, as the Old West portraved, not do something different because of one movie about AWOL military officers that fled to Mexico. Again, SASS caters to a few elite. If people want to shoot semi-autos, there are state and national UPSA leagues for such shooting enthusiasts.

I'm a retired police officer/law enforcement instructor of 39 years. I've competed in Police Combat Shoots, taught police firearms training and current permit to carry classes, and so forth. I seen our state police shoots go from 100 plus competitors to maybe 30 over the years ... why? ... catering to the elite and politics. The same is happening to SASS. A couple of local clubs, in

the early years had 100 - 150 attendees at the monthly matches. Now, if lucky, 30 - 50 shooters show-up. Why? ... catering to the elite and politics!

SASS needs a wake-up call and address/support the average member who just wants to have safe fun, in the Old West-style ... the way SASS initially set out to be, before it's too late!

One final comment. People complain about the cost of firearms, ammunition, reloading supplies, etc. ... SASS may be partly at fault for this ... supply and demand! With all the clubs/participants/shoots taking place in the US and around the world, it becomes an issue of "supply and demand." How many members of SASS are hoarders, buying up everything they can get their hands on? It's economics! I





don't shoot as often today because of the politics, the elite running the show, and simple economics ... I can't afford to!

> Ranger Dusty Rivers, SASS #1 9509 Alexandria, MN

Ranger Dusty Rivers – It's always great to receive letters (both "pro" and "con") from our members. Your letters are another way we have for understanding the thoughts and attitudes of our members. We can't "fix" things if we don't know they're broken!

If you're lamenting the fact things are not the way they used to be ... sorry, but you're correct! Tradition is good because one doesn't have to think about anything ... just do it the way we always have. It can be comforting ... but it is also stifling. Change is a way of life. Without change, no matter how good the product, it ultimately becomes boring, tedious, and not much fun. However, it's true ... too much or too rapid change is just as debilitating as no change at all. The trick—for the Territorial Governors and for the Wild Bunch—is to determine just how much and what kind of change is good for the sport. And, that's generally not an easy call.

SASS provides a very broad canvas that is designed to appeal to as many folks as possible. After all, we are a membership organization. There is nothing in the "rules" that demand you dress to the "9s," shoot short-stroked '73s, attend champion shooting schools, or shoot 1911s. You can still play the game essentially the way you did when you joined SASS. Why is it important to point an accusing finger at those who embrace all the latest fads in the game?

Yes, the "rules" have become more numerous and more complicated. In the beginning it was understood one was expected to be "nice" on the range ... when the membership swelled to large numbers of shooters all around the world, suddenly there was a need for a Book of Etiquette to define exactly what "nice" means! Our precious Handbook, which fit in a shirt pocket, has now become a full-fledged, full size document.

You used the term "elite" numerous times in your letter—and I find your use of the term offensive. It appears to me to simply mean anyone who wants something different than you.

Unsafe Shooting? If you be-

lieve that, vote with your feet ... and don't attend those matches.

Shooting Schools? For the elite? Not hardly. They cater to the run of the mill shooter who chooses to learn better shooting techniques and competition techniques. They're for you and me, if we wish to get better. If one doesn't care ... don't attend.

Big Events? There are significant sized events all across the country and around the world, hosted by clubs in those areas. Yes, the cost for these events is not trivial ... the cost of travelling, however, far out weighs the event fees. Local matches are important (and generally are fun) ... they're the life-blood of any membership organization. However, the larger matches significantly enrich the experience of Cowboy Action $Shooting^{TM}$, generally demonstrate good practices that can benefit one's home club, and encourages the development of many new friendships. Those who choose to not participate in other club's annual matches and State, Regional, National, and World Championships are missing an opportunity. Those who don't care ... don't come ... but don't denigrate those who do. And, these matches are for EVERYONE ... not the elite or top shooters. Realistically, only the top few percent of SASS competitors have any real chance of winning these matches ... everyone else had best be having a wonderful time ... Match Directors understand they are not in the competition business ... they're in the entertainment business!

Firearms Modifications? Yes ... and the requests for additional changes are non-stop. Guns that work easily and efficiently are a pleasure to shoot ... firearms with heavy springs and scratchy interiors are like whittling with a dull knife. The RO Committee spends almost all its time keeping the game as traditional as possible. But ... the changes are NOT made for the elite!

New Categories? Yes, we have many more categories than we used to have. But the "elite" cannot dictate the establishment of new categories. If I could, I'd have an Elder Statesman-Frontier Cartridge-Gunfighter Category! I can't even get the TGs to ratify a Senior Gunfighter Category ... and our shooters are getting older by the day. New Categories (especially age-based categories) are

needed ... but it is up to the Match Directors to understand what their shooters want ... and to give it to them ... NOT to the elite.

Wild BunchTM? Yep! Why not? It's late period. It requires a costume. It is never mixed with Cowboy Action ShootingTM. What's the problem? Don't like it? ... don't shoot it. Leave the rest of us alone. It's a separate game ... it's "new" for most of us. New categories and new games prevent burnout ... change can be good. And, it has nothing to do with the "elite!"

Drop in participation? That's what happens when Match Directors refuse to listen to their customers (match participants). Rules that never change. Dictatorial attitudes. Fluid environments with NO rules. All of these can create unhappiness for the potential attendees ... and they WILL vote with their feet (stop coming). Sounds like that's what happened with your police shoots.

Go back to the way it was? You do realize, I hope, there's no way clubs could shoot stages like the ones we used to shoot.

No Components because of SASS? You flatter the organization! SASS has been the 800pound gorilla in Cowboy Action for over 30 years ... and as a result we now have an amazing variety of firearms, costumes, ammunition, and opportunities to travel that simply did not exist in the early 1980s. Be thankful! Yes, some of our cowboys hoard components ... but cowboys are definitely a small minority in the shooting $community. \quad While \ some \ SASS$ members are not helping the situation, we're not the cause of the shortages.

Bottom line — you don't shoot as often as you used to because of politics, the elite running the show, and economics. Too bad. I refuse to allow politics or others to get in my way of playing "cowboy." I play the game my way ... and I have fun. I buy (and shoot) as much ammo as I can afford and I travel as much as my limited budget will allow on my own money. No one is going to take that away from me ... and you shouldn't let anyone take it from you! ...





The Piano Gang's Birthday Present



o what do you give your father for his 85th birthday? His SASS badge of course! As the story goes, my father has played the piano since he was four years old. According to my mother, he still plays every day. He had a piano tuning and repair business after he retired from the phone company. When I called SASS to inquire about a piano themed alias, I was very pleased to hear Pianoman, SASS #96878, was available.

The piano in the photo is a Square Grand Piano built in 1861. My dad restored it for the Mayfield, Ohio Historical Society's century home where it sits in the parlor. Members present for the picture of the Piano Gang are my brother and his son, (aliases still in progress), my son, The Feral Gunman, SASS #54652, and myself, Doc in the Box. Happy Birthday Dad!

Doc In The Box, SASS #40647 Jackson, NJ 🔔

Are You A Rino?

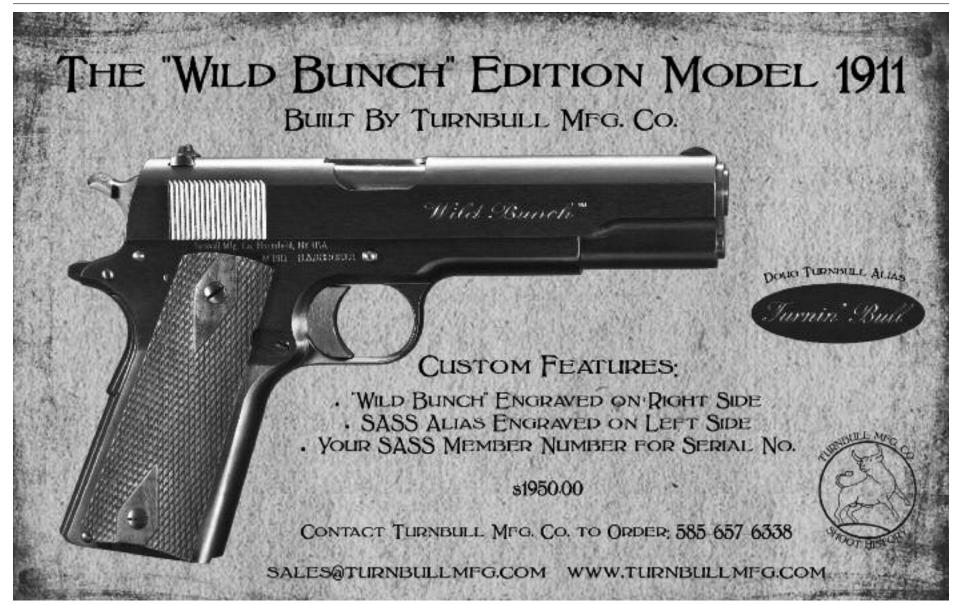
olonel Dan: Yes, I am a RINO! I have been a conservative Republican all my life. Unfortunately, this is not my father's Republican party. With reservations I tend toward libertarianism. I have seen so called "conservative" Republicans turn out to be a big disappointment on many occasions over the past several decades. All too often I vote Republican because they are not Democrats, and that is becoming an error also. I am ready to back a third party candidate since we cannot depend on the Republicans to vote on Constitutional issues. The tea party is getting enough momentum to go out on its own and if they do, the Republicans will be as dead as the Whigs.

Cuyahoga Kid, SASS #25690 Petersburg, TN

Cuyahoga Kid - thanks for the note. I'm happy to see you agree we are RINOs! I'd be careful about supporting a third party at this point, however. At this point in our history, a third party would only accomplish one thing ... victory for the progressives ... progressives whether they have a D or an R behind their name. What we need in my view is to "repeal" the establishment GOP old guard politicians and replace them with true Constitutional conservatives ... "Repeal and Replace" as the Boehner saying goes. If that can't be done, I believe the GOP will indeed go the $way\ of\ the\ Whig\ party,\ and\ we'll$ be left with one "party rule" of progressive tyranny.

Just the view from my foxhole ...

Colonel Dan 🔔



Col. Dan's "Guns and The Presidei

nce again, great comments from Col. Dan. I always turn to this part of The Cowboy Chronicle first. After all, the Second Amendment is our "first" concern, or should be. Without our six shooters, we are no longer a viable group, or have a viable hobby.

Colonel, I thank you for hitting the nail on the head. One thing that was missing from the "fantasy" news conference was this new un-named President telling the reporters that no longer will this misappropriation of our government's funds, or our grandchildren's fu-

ture, be used for political or financial gain. Never again will our Constitution be assaulted on a daily basis, or our various agencies be used for nefarious purposes. He would have said that he intended to prosecute any part of his current administration, as well as those in past administrations, for "high crimes and misdemeanors" committed as part of a grab for power or control and outside of the confines of the Constitution, which is the only Supreme Law of the Land.

Why do the American people allow this constant drain on resources, on lives? Why can a politician commit dastardly crimes and think, like a small child they can cry and whine and then be sent to their room (retire) and all is right in the world? Why would this President allow these criminals to take their retirement and ill-gotten goods and run, only to show up in D.C. a few weeks later as a highly paid lobbyist or college President?

Is it not time our new President would buck up and say, "The very fact I have been elected is reason enough to see our Country is "healing," and to use the word "healing"

is no longer a viable excuse to allow political criminals to go scott free."

> Keep up the good work Colonel. Thadeus Fudpucker,

SASS #90547

Stagecoach, NV

Thadeus, thank you for those kind words. I very much appreciate your on-going support of my column. All the points you proposed are sound and should be part of our fantasy president's agenda. However, due to obvious space limitations, I had to limit the content.

> Soldier on my friend ... Colonel Dan A.

SASS Is Involved In **Fighting For Second Amendment Rights!**

Nolonel Dan – I saw a comment from you in the December 2013 issue of The Combon Chronicle about how SASS, NRA, and some others need to get together and become a solid front fighting for our guns. Of course, in principle, I agree.

It reminds me of my contacting SASS perhaps a year or so ago about the other organizations that were working hard for our gun rights, and SASS appeared to be sitting this one out. I pointed out SASS boasts a huge membership and as such ought to wield some weight toward pro-gun issues. I also pointed out I didn't think it was enough to just move out of the incredibly anti-gun California and establish a headquarters elsewhere, but SASS needed to say why loud and clear.

Perhaps I might have gone on a little too much, but I've been in this fight for my guns since I was a pup in high school—taking mediocre grades on my essays and themes because I wrote about guns and Second Amendment rights. I'll be 71 this month, so that was a long time ago.

I received what I thought was a disappointing reply from SASS. I was told SASS was counting on the individual members to do the right thing, and SASS wasn't taking a political position. Well, Col. Dan, I had a comment on that right straight from the street where I lived for 31 years as a street police officer and detective.

So, my friend, and I'd like to think you are, if you are getting SASS to move off of dead center ... good for you. Love your articles. Thanks for your ear.

Granville Stuart, SASS #8554

Dunlap, IL

Granville, Thank you for sharing your thoughts and the kind words regarding my column. You can rest assured the Wild Bunch have taken this struggle to the next level when they decided to jump in with both feet. I was honored when they asked me about a year ago to lead the effort. Team SASS has made significant strides in that regard, officially partnering with the NRA, GOA, SAF, NSSF, and Ruger, establishing a network via the Team SASS forum to share information and call for action. We are now entering Phase II where we will formally organize at the state level and confront politicians directly in order to do our part in protecting and preserving our rights. In my role as lead, I have had nothing but the utmost support from the Wild Bunch. They are 100% committed $to\ the\ effort.$

Thanks again for sharing your thoughts...

Colonel Dan 🔔

Looking Good

By Denver Doc, SASS # 1500

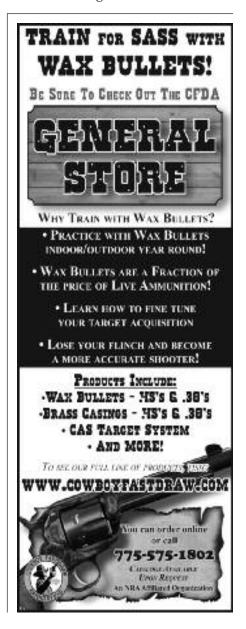
s more and more Cowboy Ac-Ation Shootists converge on ranges all over the country, I suspect many will follow my example and start to customize their firearms and their equipment. I have never been one that wants to be run of the mill in my personal possessions. I have always done just a little something different to make my toys stand out. I added to or removed some thing, so mine were a bit different, causing one to take a second glance. I did it with my air rifles, bikes, boats, vehicles, and guns.

When you go to a match, the community gun rack has rows of look-alike firearms. You have to look hard to find yours at shoot time. I now have a gun cart, but I have noticed they were one of the first items to be customized.

I prefer my firearms to look a bit different, as well as my costumes. I am sure the old time cowboys attempted to do the same thing to their meager possessions, such as holsters, saddles, guns, and other great gear. I want to make it clear I don't believe in making a race gun out of a sixshooter. Most Old West gunslingers shot theirs right off the rack, or out of the box, and that is the way I shoot mine. Any modifications to my guns are external only for appearance sake. I like to add decoration here and there to set them off like a brand or mark burned into the stock or grips, a few inlays, some brass tacks or medallions, maybe some engraving, or leather applied to rifle levers, feathers - Indian style, hanging off something.

I made a pair of buffalo sticks I occasionally use on long range shoots, and I made a pair of soft

leather socks to fit over the ends to protect the rifle. Then I added about ten inches of rawhide string with Indian beads to wrap around to store it. So you see, there are different ways to individually personalize your firearms and gear. You may come up with other ideas to put more interest in the best sport in the world—Cowboy Action ShootingTM! 🌲







anaan, IN - Having been raised in the Midwest, autumn has always been my favorite season. The crisp mornings with just the right amount of bite but without the frost, fallen leaves that haven't reached the crunchy stage, the ubiquitous smell in the air that you think you know but can't quite describe (is it from the leaves, the damp earth, the dry grass, the abundance of acorns, squirrel dander, corn that's ready for harvest, the abundance of white tail in the rut) imbue me with a sense of looking forward to more days of the same. It was just this sort of weather that saw 41 cowboys/cowgirls, plus their spouses and friends, welcomed on October 12 - 13, 2013in Canaan, Indiana. This was a 10stage match that included not only the thrill of Cowboy Action ShootingTM, but also the trading, selling, and buying of all things cowboy, lunch on both days, as well as a pig roast Saturday night.

Well before the festivities, the Match Director, Nomore Slim, and his crew of waddies were polishing the stages, painting the targets, dusting the Port-o-lets, manicuring the grass, shooing the deer, icing down the water, and all other kinds of activities. On that Thursday, they also took the time to do an onrecord shoot-through of all 10 stages. That not only allowed for a look-see to determine all the targets were placed just right and posse instructions were accurate, but would also allow for Slim and his squad to





TRADE DAYS, iPads, and a Pig Roast

By Knot Werkin, SASS #82307







devote their energies full-time to the shooters and guests on Saturday and Sunday. A mighty big thanks to those folks for a lot of behind the scenes labor that made all the gears mesh and run smoothly. About the only glitch, which could have been disastrous, was the noncowboy who had agreed to roast the pig pulled a vamoose at pretty much the point of no return for preparing a meal that required

quite a bit of prep time. I'll leave you hanging in suspense until it's time for the rest of that story.

Also on the agenda for Trade Days was a chili cook off on Friday night. The chefs for the evening were Graver, Lizzy, and Kentucky Lightning. To

more easily access the chili in the cook off, a number of cowboys opted to camp out for the weekend. In addition to that campground there is an area that allows for six stages. Pleasant Valley also includes Cowboy Town, which consists of a main cabin known as the Sheepdip Inn, a bathhouse, facilities, several cabins under cowboy management, a genuine teepee on the plains, space for covered wagons, as well as the wide open spaces for bedding down in the rough. For those so inclined, the latter arrangements also allow for after-hours sipping of adult beverages, which also helped cool the effects of chili that rated high on the Scoville scale. Graver was named Champ of the Chili.

So now, let's get back to that crisp Saturday morning. For the 'trade' part of the Trade Days event, there was an eclectic assortment of cowboy guns, lots of holsters, belts and ammo, several pieces of Old

	Winners	
Overall	Zwing Hunt,	
	SASS #44874	KY
Categories		
$C\ Cowboy$	Windy Ridge	
	Renegade,	
	SASS #88535	KY
49'er	Hardscrabble	
Wrangler	Zwing, Hunt	KY
Frontiersman	Smiley,	
	SASS #14783	IL
Senior	Kentucky Lightn	ing,
	SASS #6479	IN
S S enior	Major Aron Bass	
	SASS #8149	IN
$E\ Statesman$	Drew First,	
	SASS #26003	KY
Side Matches	-	
Long Range	Dutch Wheeler,	
	SASS #91785	OH
Derringer	Windy Ridge	
	Renegade,	KY
Pocket Pistol	Randy Atcher,	
	SASS #54380	TN
.22 Rifle / Revo		
	Kentucky Lightn	ing





West clothing, and other items. My wife, Annie Dan, ended up buying a nice .32 ACP derringer for those times when you need a .32 caliber derringer. Other cowpokes were doing a lot of looking and, I suspect, juggling in their heads which items to pursue after shooting. Soon enough, though, the group was called to order, SASS and PVR safety rules were read, the Pledge of Allegiance was fervently recited by all, followed by a hearty Yee Haw, and two posses were off down the trail and across the bridge to their respective stages. Little did we know the posses were a touch lopsided, but more on that later.

The scoring stands and iPads were allotted to each posse, the shooting order was announced, the scenarios were read, questions were asked, the first shooters were loading, the timer operator was checking his batteries, and all was good with the world.

With Graver as our lead timer operator, the first stage saw two rifle malfunctions. That tends to put a kink in the smooth operation of any posse, but ours seemed to fair pretty well.

After shooting the third stage, it was time for our posse to head up for lunch. I have been shooting with the PVR for about five years now, and every lunch menu is hot dogs from the grill. I don't know the source or brand of these dogs, but they are the best around. How do I know that? Because not one cowboy, and I mean no one, has ever complained or offered an objection to these delightful tubes of sausage.

Towards the end of our repast, folks began to notice the other posse was still shooting. Most of the time posses finish within about 15 minutes or so of each other, so this was a bit unusual. As it turned out, though, the 'glitch' was mathematical – Posse 1 had significantly more members than Posse 2. But, in the end, it wasn't a big deal. Everyone was doing what they came here to do-shoot Cowboy.

After our posse had our share of dogs, the second set of stages were begun and shot pretty much without incident. The afternoon sun had warmed things up just a bit, but not enough to bring out those dang sweat bees. The air was still and still laden with moisture, so the shooters from the dark side had a bit of a time navigating through the lingering fire and brimstone. Why, on some of the quicker stages you could hardly see the person next to you much less do a decent job of spotting. Honest! You might have noticed I wrote "... pretty much without incident." Unfortunately for Smiley shooting Frontiersman, something must have happened to his rifle sights between stages 3 and 4, because there were 10 bangs without dings. In the end, there was so much smoke Smoky the Bear himself showed up. As always his stoic self, Smiley accepted his fate, as do all blackpowder shooters.

After the sixth stage of the day, it was time to pack up, set a spell, (Continued on page 23)



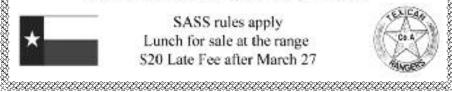




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- Young Guns - Cowboy/ Cowgirl	Dame	Frontier Cartridge Frontier Cartridge Duelist	-Traditional -Modern
- Wrangler	- Senior Duelist	- Frontier Cartridge Gunflighter	-Open
- 44er - Senior	- Classic Cowboy / Cowgirl - B-Western	- Cody-Dixon Lever - Cody-Dixon SS	

Make also	to motio	ble to Texican Range	we Inc	
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No. Attending Fri. Dinner		Number of Nights		
YG & Buckaroos \$40	5	Camping	\$10/nite	5
Individual Entry \$100	S	Banquet Guest	\$30	\$







Grizzly Dave, SASS #85224

unn, CO - Wow! When I wrote up Shootout at Pawnee Station 2012, I thought there was no way it could have been better. I was wrong! This year's Shootout was even better than last year's match!

The Shootout at Pawnee Station is held at the Great Guns Sporting complex near Nunn, Colorado by the Pawnee Station Vindicators in conjunction with Great Guns Sporting. Nunn is a small town about half an hour northeast of Fort Collins. The Great Guns facility sprawls over the prairie and has ranges for about any kind of shooting you would want to do, including a 13 bay range for Cowboy Action ShootingTM with lots of room

for dry camping right next to it.

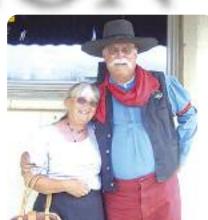
Side matches on Friday ran all day, so those already on-site could shoot whenever they wanted, and those traveling that day could still fit in a few of them in the afternoon. Side matches included all of the usual speed events, hotly contested long-range events, Cowboy Clays, a four-stage Wild Bunch™ match, and three Cowboy warm-up stages that could be shot for no score to work the kinks out. Even running all day, several commented there wasn't time to do it all if you arrived at noon. I plan to arrive much earlier next year so I can play more! The last side match of the day was the Quigley bucket match. Shooters lined up and each took a shot at a target over 300 yards away. Once someone hit it, everyone else had a chance to match the shot, which no one did.

After a couple hours to cool off,

By Grizzly Dave, SASS #85224

put the shootin' irons away, and maybe change clothes, Friday evening featured a pot luck feast at the shooter encampment directly adjacent to the cowboy range. There was so much wonderful food in abundance if anyone went away hungry, it was their own fault. It was a great time to catch up with old friends, make new ones, and perhaps engage in a little trash talking about the main match.

Saturday dawned with clear skies and expectations of the shootout to follow. At the shooter safety meeting, one lucky shooter's name was drawn for a Henry .22 rifle donated by Luther Justice, SASS #5600, of Justice Firearms. After the meeting and pledge, we all headed off with our posse to our first of six stages for the day.



Match Director and Territorial Governor Red River Wrangler, SASS #52503, and his lovely wife, Sweet Lil, SASS~#52504,~along~with~thehard working Pawnee Station Vindicators did everything humanly possible, and a few things that weren't, to make sure everyone had a great time.



Stage 1 was a new and improved Boot Hill Cemetery layout. The shooter started with hands on the shovel when the shooting started and had to grab their rifle out of a coffin. I was wounded with a miss or two dashing my hopes of a clean match, and was further reminded of my own mortality on the way out by the sign over the entrance that said "See You Soon!"



Stage 2 featured a brand new mercantile storefront with a $center\ window\ with\ doors$ on either side. After starting at the window with the rifle, the shooter had the option of proceeding downrange to finish the stage on either the left or the right.



Stage 3 was at the fort, and could be shot left to right, or right to left giving the shooter the choice. This allowed shooters to plan their transitions and where $to\ restage\ long\ guns\ safely.$ Sometimes the plans worked, and sometimes not!



Again the stage could be run starting at the left or at the right. The rifle string included a reload for a shot at a stationary clay bird. If the clay was missed, you could continue to reload one at a time to hit it, or you could take the miss and move on. Shots on the clay were not counted as misses unless the clay was not hit, then it counted as one miss, $no\ matter\ how\ many\ tries$ you took at it. It was a fun twist. I missed the clay and as my hopes for a clean match were already $in \ the \ outhouse, I \ took \ the \ miss$ and moved on.



Stage 5 was at the end of the track
where new rails were being set.
Shooter had to stage the rifle on
a handcart. This was a round count
stage where you could use pistols
and rifle to put the required number
of rounds on each target in any order.
It was a bit of a challenge to spot for,
as several folks had very creative
ways to complete the stage.
But it was a hoot to shoot!



Stage 6 was set at the rail yard stock pens. You had to start holding the lead rope for a team of draft horses with your back to the stock chute that led to the boxcar. At the beep, you could move left or right to engage the rifle targets, then grab your shotgun and fight your way to the boxcar, shooting stationary clays on either side of the chute, any 4 of the 8 that were there. Once at the boxcar, you finished things off through the boxcar door with your revolvers.



Stage 9 was at the Saloon and had a couple of fun twists. The shooter started at the bar holding a shot glass, and said the line, "Bartender, I'll have a whiskey" to which the whole posse would answer back "we don't serve your kind here!" With the shotgun, you blasted the "No Varmints" sign (two clay birds) and then worked your way through the rest of the stage ending with the revolvers at a poker table with cards and chips on it.

With the hostilities done for the day, it was time to put up the shootin' irons and get some lunch at the food vendor who had a variety of BBQ meats. Over lunch was a great time to catch up with friends from other posses and compare notes from the mornings' shooting. The rest of the afternoon was spent visiting the vendors and friends at the camp, or maybe heading back to the bunkhouse in town for a quick nap and clean up for the evening's festivities.

Saturday evening social, dinner, and casino night at the Full Moon Saloon in nearby Pierce was almost as much fun as the shooting was that morning! The evening started with drinks and finger foods. The first official order of business of the evening was the side match awards. With those out of the way, it was time for a very good buffet style dinner with roast beef and chicken, mashed potatoes, and green beans.



Stage 10 was at the brand new Barber Shop. You started the stage at the barber chair with one hand on the dummy's shoulder, and a razor in the other hand. At the beep, you moved to your shotgun staged at either the left or right window, and you were off to the races. Many suggested I get a shave while we were at the Barber Shop, $but\ I\ took\ a\ pass\ on\ that.$ That might make a good fundraiser for the Cowbov Chapel next time I make it to Winter Range thoughraise \$1000 and Grizz gets shaved! I'll have to think on that a bit ...

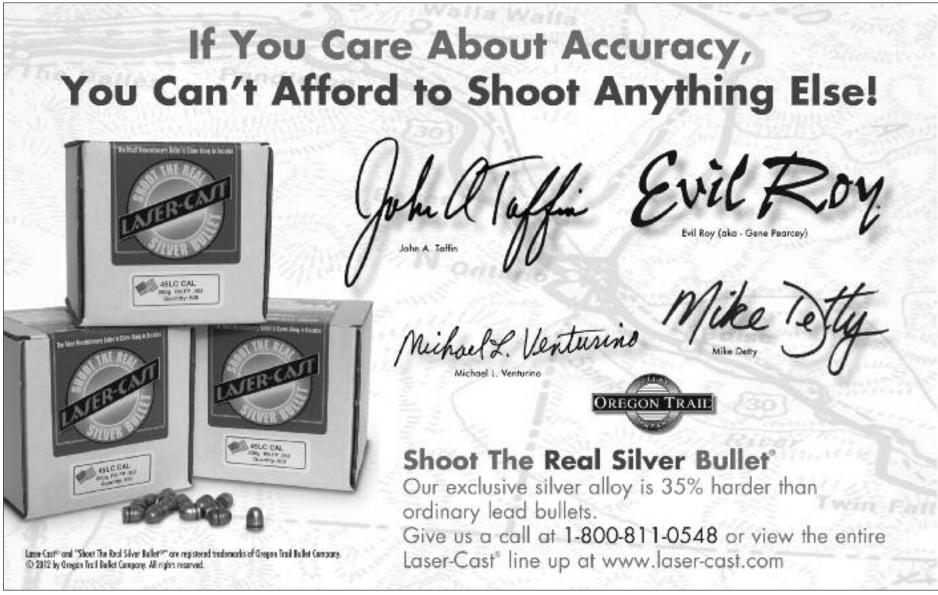


Stage 11 was at the all new Mattie Blaylock mine prop. It was getting hot when my posse reached this stage, and the shade in the mine tunnel sure felt good.

After that there were a variety of desserts from which to choose.

Then, the real fun started! Buick MacKane, SASS #75618, brought his Faro setup and had a game running. There were also several Blackjack tables and a Texas Hold'em game running. It didn't matter if you were winning or losing or cheating, as tickets for the drawings were handed out to everyone through out the evening.

(Continued on page 20)





Shootout at Pawnee Station . . .

(Continued from page 19)

I think the Faro and Hold'em games were straight, but I know at the Blackjack table where I sat, cheating was not only allowed, but encouraged. GW Ryder, SASS #50690, my dealer saw to it we all had fun, and won far more than we lost even if that meant taking a hit on 18! At the end of the evening we cashed in our chips for more

tickets, and the prizes were spread out on several tables, each prize with a bucket. You could put all of your tickets in one bucket, or spread them out between all of them. Many thanks to the generous sponsors who donated the prizes. Perhaps the fullest bucket was for the \$500 gift certificate for a Slick Bald custom leather rig. Y B Normal, SASS #67222, was the



Buick MacKane brought along his Faro kit and dealt Faro during the social at the Full Moon Saloon. The game may have been honest ... but none of the cowpokes had a clue!



- Winners Cobra Cat and Mesa Belle Congratulations!

lucky winner.

| Side Matches

Sunday dawned with some cloud cover and not as hot and uncharacteristically humid as Saturday had been. Some even thought it was a bit chilly, but to me, it was just right. No matter, it would warm up by the end of the day's shooting.

Stage 8 at the Depot moved from right to left, with five pistol rounds from each window. I shot gunfighter for the match, and figured I'd just shoot this stage double duelist, until I got to the line. I went for it, drawing both pistols and firing five rounds, making sure not to cock either after five so they'd be safe for movement to the next window. It worked well, and I was clean when I got to the shotgun. I was so tickled I forgot to look the shells into the chambers! I still managed a decent time for me on the stage in spite of the shotgun bobbles.

With the main match done, I headed to the parking area to enjoy lunch from the food vendor with some of the other shooters. But, even as the rest of us were enjoying a leisurely lunch, the hard working Great Guns and Pawnee Station folks were busy moving props and targets and setting up for the man on man challenge, and also were busy compiling the scores.

The Man on Man was a sideby-side stage open to all. Names were drawn from a hat for each pairing, and the competition really



- Shoot-off Winners -Cobra Cat and Aspen Filly Congratulations!

	Winners		Categories		
Overall			S Senior	El Viejo,	
Man	Cobra Cat,			SASS #46777	NE
	SASS #19275	CO	L Wrangler	Scarlet Rebel,	
Lady	Mesa Belle,			SASS #38694	CO
-	SASS #9560	CO	Wrangler	Crazy Creek,	
Categories				SASS #72114	CO
L~49'er	Mesa Belle	CO	Cattle Baron	Rosita Gambler,	
49'er	Trego Kid,			SASS #41377	CO
	SASS #45143	KS	C Cowboy	Cutter Schofield,	
Cowgirl	Velvet,			SASS #37372	CO
	SASS #94935	CO	E Statesman	Black Jack Flagg,	
Cowboy	Cobra Cat)	CO		SASS #27659	CO
L B -Western	Sonora Blaze,		Frontiersman	South Park Slim,	
	SASS #69510	CO		SASS #39074	CO
B-Western	Aspen Wrangler,		F Cartridge	Desert Eagle,	
	SASS #50536	CO		SASS #38693	CO
L Gunfighter	Painted Filly,		S Duelist	Wild Horse John,	
	SASS #86383	CO		SASS #85994	WY
Gunfighter	Lodan B. Fast,		S Gunfighter	Smokewagon Bill,	
	SASS #47576	CO		SASS #14284	WY
$L\ Duelist$	Jinglebob Gerri,		Buckarette	La Pequena,	
	SASS #2988	CO		SASS #98840	WY
Duelist	Colorado Big Al,		L Young Gun	Diamond Blaze,	
	SASS #3195	CO		SASS #97568	CO
L $Senior$	Crazy Bit,		Side Matches		
	SASS #52539	CO	Pocket Pistol		
Senior	Badger,		Cowgirls	Sonora Blaze	CO
	SASS #3361	CO	Cowboys	TriggerHappy Ted	l,
LSSenior	Misty Rider,			SASS #88160	CO
	SASS #90383	CO	Derringer		
			Cowgirls	Sadie Marcus,	
				SASS #25541	KS

Side Materies		
Derringer		
Cowboys	Trego Kid,	
	SASS #45143	KS
Speed Pistol		
Cowgirls	Mesa Belle	CO
Cowboys	Cat Tracker,	
-	SASS #9624	CO
Gunfighter		
Cowgirls	Y B Normal,	
	SASS #67222	CO
Cowboys	Lodan B. Fast	CO
Speed Rifle		
Cowgirls	Mesa Belle	CO
Cowboys	Trego Kid	KS
Speed Shotgun		
Cowgirls	Y B Normal	CO
Cowboys	Wild Horse John	WY
Speed Shotgun	(SxS)	
Cowgirls	Painted Filly,	
	SASS #86383	CO
Cowboys	Badger	CO
Speed Shotgun	0	
Cowgirls	Y B Normal	CO
Cowboys	Blazen Vaquero,	
	SASS #69509	CO
Speed Shotgun	(Hammered)	
Cowgirls	Jinglebob Gerri	CO
Cowboys	Spittin Brass,	
	SASS #84085	

Cong	, a waran one.	
Side Matches		
Long Range Sir	ngle Shot	
Cowgirls	Sadie Marcus	KS
Cowboys	Gardner Kid,	
	SASS #75515	CO
Long Range Lev	ver (Rifle Caliber)	
Cowgirls	Josephina Bouche	et,
	SASS #37371	CO
Cowboys	Spades,	
	SASS #31383	CO
	ver (Pistol Caliber)	
Cowgirls	Josephina Bouche	
Cowboys	Aspen Wrangler	CO
Long Range Pis		
Cowgirls	Lil Chickadee,	~ ~
~ .	SASS #89667	CO
Cowboys	El Viejo	NE
Quigley		
Cowboys	Powder Wash Kid	,
0 1 01 (SASS #55500	CO
Cowboy Clays		
Cowboys	Short Barrels,	00
0 1 01 (SASS #88778	CO
Cowboy Clays		
Cowboys	J. R. Ghost Rider, SASS #97119	CO
Camban Claus (CO
Cowboy Clays	-	
Cowgirls	Scarlet Rebel, SASS #38694	CO
Cowboys	Short Barrels	CO
Cowooys	Short Darreis	CO









heated up as the field narrowed down to the final few. Cobra Cat won on the men's side, and Aspen Filly won for the ladies.

After a short break to put away guns, it was time for the awards. The winners were announced and awards passed out in a fun and efficient manner, and all too soon is was time to pack up and head for home. Professional photographer, Matthew Zinke, with Matthew Knows Photos was on hand for ac-

tion, posse, and awards pictures. Many thanks to Matthew for providing some of the pictures that accompany this article.

As I said at the start, I didn't know how this 2013 match could top the one from 2012, but it did. Likewise, I don't know how next year's match could be better, but I fully expect it will be! And, to make it even better, the Shootout at Pawnee Station 2014 will be the

(Continued on page 22)

SASS is Proud to Launch the Refer a Friend Program! Refer a Friend today and Earn!

Our new Refer a Friend Program, is a great way to get your friends to become members of SASS, and you benefit from it! All you have to do is Refer a friend to become a SASS member, and both of you will receive an additional 3 months to your Membership!

To learn more about the Refer a Friend Program, or to get a friend signed up, contact us today!

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We would like to thank you for being such a dedicated member of SASS and helping this organization grow.

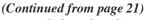




Shootout at Pawnee Station . . .







2014 Colorado State Championship to be held July 3-6, 2014!!! I haven't traveled around as much as many have, but I have shot a few of the big matches, and I would put this match up there with any of them!

Scores and pictures from Shootout at Pawnee Station 2013 can be found at the club website at www.pawneestation.com. Videos

from the match can be found on my youtube channel, GrizzlyDaveCowboy, in the playlist titled "Shootout at Pawnee Station 2013."

I hope to see you down the trail, and hopefully at Shootout at Pawnee Station 2014—the Colorado State Championship match! ...





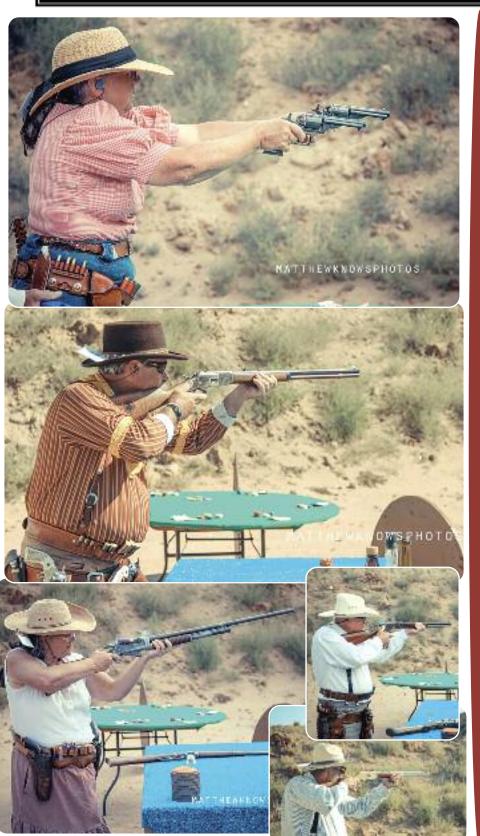












Trade Days, iPads, and a Pig Roast ...

(Continued from page 17)

and anticipate the evening meal. And now it's time for "the rest of the story" about the pig roast. For whatever reason, the vendor who had agreed to roast a pig for our group decided that wasn't in his future. As any of you who have ever participated in a large food event knows, preparation and timing are key elements, especially when the food event involves cooking that has to be completed by a certain time of the day. Nomore Slim bought his own smoker, 60 pounds of pork butt, and 20 pounds of chicken, fired up the cooker at 4:00 AM Saturday, and commenced a 12-hour smoke with hickory cut on site by the chef and Turkeyfoot. Now this wasn't just your typical big-box store tin and chrome smoker, but a beast of cast iron and steel with a separate fire box and water sleeve so only heat, smoke, and moisture caressed and massaged the meat. The end result was pork so tender it literally fell apart and melted on the tongue. Bobby Flay would have been hard-pressed to compete. In addition to the pork and chicken, other cowboys and their families provided beans, potato salad, salad greens, red potatoes, deviled eggs, and desserts that topped off just a fantastic meal.

Day 2 of Trade Days started as a cloudy Sunday morning with spotty rain in the vicinity, but none in Cowboy Town. Several of

the overnight cowboys were still groggy-eyed when I arrived, not so much from a restful night of sleep under the open skies as from the grog absorbed the night prior. A hot cup of cowboy joe brewed in a dirty sock cured whatever ails that may have affected them. Long range, pocket pistol, derringer, and .22 side matches were underway early so as not to delay the final four. Only 28 of the 41 original shooters were able to attend the second half of the shoot, but it still made for two posses (this time evenly matched) who still had a hell of a good time shooting relatively quick stages.

The 10th stage was completed by early afternoon, in time for another scrumptious meal. Most people look at leftovers like leftovers, but when the leftovers are pulled pork that has been properly reheated from having spent 12 hours under smoke, it was another meal not to be outdone. As Slim later recounted, there wasn't one ounce left from that original 80 pounds of meat.

From all the members of the Pleasant Valley Renegades, keep next year in mind for our 8th Annual Trade Days shoot, the second Saturday and Sunday in October. You can bring cowboy stuff to sell or bring cash to buy, but above all else, bring plenty of ammo. Or, stop by on any second Saturday from March through December. We'll be glad to shoot with ya!

Meet The 19th Century Designers!...

(Continued from page 11)

Sources:

Worth: Metmuseum.org; the fash ionhistorian.com; and <u>In an Influential Fashion</u>, 2002, Kellogg, Peterson, Bay and Swindell, Greenwood Press, Westport, CT, pp. 319-321.

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We make all of the clothing ourselves and it's historically correct!

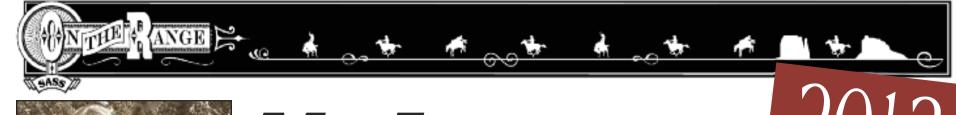
 One of our customers took "Best Military Impression" at END of TRAIL a couple of years back!

We also emphasize that all of our clothing is made in America!

 Because we make all of the clothing ourselves, we can fit the large men, the tall men, the short heavy set guy, etc. There is no extra charge for a custom order.

- Our inventory of historically accurate patterns for 19th century clothing is one of the largest in the country - and all patterns are illustrated on our website.
- Since we are located in the heart of the Missouri/Kansas border war area, and in the home county of Frank and Jesse James, we make the only historically accurate guerilla shirts.

Visit us at www.jamescountry.com You'll see examples of our custom uniforms, guerilla shirts, all of the putterns, etc. As well as photos of our store. Yes, we have a real store - if folks are traveling thru the Kanias City area, we invite you to stop in and shop!





My Journey to 2013 THE GUNFIGHT BEHIND *THE JERSEY LILY *

By Misty Moonshine, SASS Life #83232

orco, CA - It was October, and a brisk 20 degrees in New Mexico when I loaded up the car and hit the road for California. The tales of the oldest Cowboy Action ShootingTM Club in SASS, The Cowboys, as well as the former home of END of TRAIL, Raahauges Shooting Range, are downright legendary around the SASS campfires. Although I have had the great pleasure of attending a few matches in California, my travels had yet to take me to Norco, The Cowboys, and The Gunfight Behind the Jersey Lily. To say I was excited is an understatement.

It was a clear and uneventful twelve hour drive, even when you consider one little pit stop in Arizona where I had the pleasure of meeting one of their fine law enforcement officers who, ever so kindly gave me an official reminder of the speed limit on Interstate 40. My excitement *might* have contributed to a bit of haste in my travels, and I took a few scenic detours led by my trusty GPS, that clearly struggled with the location of the range. It was Tuesday before the match when I turned into the gate at Raahauges—the home range of The Cowboys, a warm and sunny Southern California afternoon, leaving the icy memories of New Mexico behind me, if only for a

The range and the town were abuzz with the familiar signs and energy that something special was about to happen. The big tent was being raised, familiar vendors, such as Buckaroo Bobbins and White Wolf Trading Co., were setting up, the range crew was hard at work, and a few campers had

begun to arrive and stake out their territory for the week. I was greeted by Amanda Reckonwith, SASS #96193, who was busy on site with vendor support. The ever-gracious White Wolf Woman tolerated the two of us scouting through her wares as she was unloading merchandise and setting up. White Wolf Trading's goodies sure had me making a shopping list in my head of what I could fit in my car for the trip home.

By the time the sun began to dip behind the horizon that same evening, filling the skies with a brilliant display of colors, my home for the week had arrived. Having been graciously welcomed into staying with the ,Coffee Clan" led by Coffee, SASS #7008, and the consummate hostess, Auntie Emmy, SASS #38085. Just a few of the characters that rounded out Coffee Camp included Irish Red O'Toole, Kid

Cavalier, U.K. Dane and Cruzan Confusion, BT Blade and Lucky Wheeler, Adam Cartwright, Ivory Jack McCloud and Delaney Rose, Shotgun Boogie, and Capt. Cookie Cutter, who was right there to feed us all. With an assembled crew such as this, I knew it was certainly going to be a week to remember. The evening was gloriously spent eating, drinking, telling tales, catching up with old friends, and making new ones.

\sim \sim \sim \sim \sim \sim



- Clean Shooters —



- Stage Winners -The 12 stages were won by only five competitors—(from left) Smokestack, SASS #87384, Bonnie MacFarlane, SASS #92385, Long Swede, SASS #22129, Shotgun Boogie, SASS #67870, and Bull shooter, SASS #140.



Overall Winners — Buckarette Bonnie MacFarlane, SASS #92385, and Long Swede, SASS #22129. Congratulations!

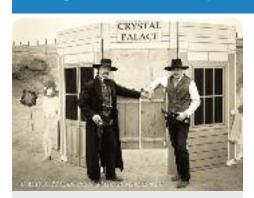


Team Shoot Winners ... (left) Shotgun Boogie, SASS #67870, Rebecca West, SASS #78022, and Ignatius Guns, SASS #16097.

Wednesday brought a day of settling in, exploring, and of course some shopping when the "town" began to take shape as the rest of the vendors began to file in. Captain Jake, SASS #6948, President of The Cowboys, although up to his ears in final preparations for the event, gave me a tour with an unwavering smile, even allowing me a peek inside the Jersey Lily Saloon I had heard so much about. The event's theme was Celebrating Tombstone—both the 20th anniversary of the movie and the 132nd anniversary of the actual Gunfight at the OK Corral. I strolled around and watched as The Cowboys' homage began taking shape both on the range and in town. Back at camp, the Pooley Gang's presence was made official as the water truck arrived to fill the pool that was set up right in the heart of our compound—made complete only after the large, standing candelabra was carefully placed in the center!

Thursday was ushered in (as was each day) with the signal to come to life by the sound of U.K. Dane's horn ever so gently (or not so gently) rousing us from our slumber. The mornings were chilly, foggy, and damp; yet, made

CANDIDS



Courtesy Bill Heaston Photography. Double-Scotch, SASS #47509, and Highroad, SASS #89408 uncannily attired and in character as Doc Holliday and Wyatt Earp.



Howdy Doody, SASS #33040. The match was filled with colorful characters and costumes!



The young guns of The Cowboys take over the Jersey Lily Saloon.



Misty Moonshine and M.T. Jar, SASS #97360, carving a pumpkin.



I'm sure the Captain was simply asking if the little lady needed a ride home ...



Dusty Chaps, SASS #5925 and Ruby Jewel, SASS #96154.



Sunset at Camp with Auntie Emmy, SASS #38085, Cruzan Confusion, SASS #39081, and Katie West, SASS #47013.

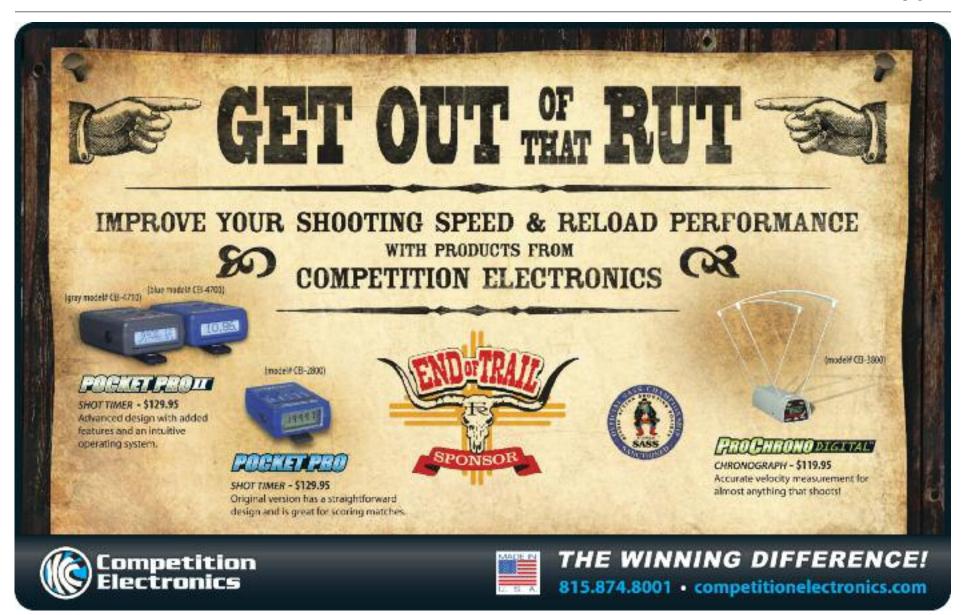
warm and comforting by the friendly smiles, great company, several cups of Auntie Emmy's coffee, and Cookie's hardy breakfast. Within a few hours, the sun

was shining bright, and it was



A serenade by Captain Jake, SASS #6948. There's no truth to the rumor this is the way he shoots!

time to get to shooting! The Wild Bunch match, consisting of four stages and led by Maddog Mark, SASS #77911 got underway, the side matches and speed events were contested in numerous bays (Continued on page 26)





My Journey To The Gunfight Behind The Jersey Lily \dots

(Continued from page 25)

across the range, and as night filled the sky, the blackpowder night shoot lit up the evening.

The Jersey Lily Saloon swung open its doors at dusk and offered cigars and libations to thirsty Cowboys and Cowgirls. Hosted by Double-Scotch, SASS #47509, and Highroad, SASS #89408—uncannily attired and in character as Doc Holliday and Wyatt Earp. The evening was rounded off with Pumpkin bowlin—a tradition at this Cowboys' match, which proved to be more challenging than I had anticipated, but more fun than you could shake a stick at, or ... roll a pumpkin at! After my somewhat quick elimination from contention, my fun continued by hanging out with a few of the young 'uns-M.T. Jar, SASS #97360, and Bad Oman, SASS #11140—helping them with the spontaneous decision to carve their pumpkins with a pocketknife proudly pulled out of M.T. Jar's pocket. While I was pulling out "punkin guts" and carving Cowboys and Ninjas into pumpkins, High Country, SASS #1068, had risen to the top to claim the title of champion pumpkin bowler

and another day was done.

Friday and Saturday served up the main match at the Gunfight Behind the Jersey Lillytwelve stages of Cowboy Action ShootingTM fun brilliantly designed by The Cowboys' newly appointed Range Officer and Match Director, Smokestack, SASS #87384. The stages were clear, fast, fun, and challenging all at the same time. The targets were thoughtfully placed—not too close and not too far away. Of course, my posse was fantastic, and each stage became even more enjoyable than the last, as over the course of the 12 stages our posse members grew from being Cowboy Action ShootingTM friends to Cowboy Action Shooting TM family.

The Gunfight Behind the Jersey Lily's entertainment lineup kept serving up the fun each night. Friday was Saloon and Gambling in the big tent, and included the Saloon Girls and Parlor House Madam costume contest

as well as gambling tables that offered Blackjack, Poker, and Craps. The overall winner, Bull Shooter, SASS #140 took home a beautiful satin finish Cobra Firearms derringer. Saturday evening brought the final party ... and The Cowboys didn't disappoint! danced the night away to great live music as The Chordelles played a variety of everyone's favorite Western tunes. Even Captain Jake took the stage for a few songs before he handed the microphone over to Smokestack to announce the competitors for the Top Gun Shoot-off the next morning. The competition was fierce, and imagine my surprise when my name was called! Okay, okay ... I was only called as an alternate, but the chances of my getting to play with the big boys and girls was pretty good. I was thrilled!

The final day of the event kicked off with the Top Gun Shoot-off, and I got to experience shooting in my very first shootoff! The adrenaline was coursing





Highroad, SASS #89408, Orion Red, SASS #83049, and Jittery Jim Jonah, SASS #64913.



Bullshooter, SASS #140, and Smokestack, SASS #87384, enjoying Side Match Day.



The Pooley Gang's pool at Camp.



Lil' BS, SASS #52200



Captain Cookie Cutter hard at work keeping us all fed at camp.

W.	nners		Categories		
Overall	imers		F Cartridge	Black Raven Bob,	
	ng Swede,		r Cartrage	SASS #34144	CA
	SASS #22129	CA	L F Cartridge		OA
	nnie MacFarlane.		LI Carriage	SASS #87889	CA
	SASS #92385	$^{\circ}$ CA	F C Duelist	Coffee,	OA
Top 20 Shootoff	ADD #32303		r C Duensi	SASS #7008	CA
-	d, SASS #16409	$C\Delta$	LFCDuelist	Tamale,	OA
	nnie MacFarlane		LI C Duensi	SASS #16078	
Categories	illile Macrariane		F C Gunfighte		
_	nnie MacFarlane	$C\Delta$	r C Gunnigme.	Lone Star Gunner,	
	dispensable,			SASS #59077	CA
	SASS #77868	CA	S Frontiersman		OA
	olet La Rue,	011	D I TOTTLE STITUT	Diamond Fred,	
	SASS #92406	CA		SASS #20364	CA
	perta Annie,	011	Gunfighter	Red Haymaker,	011
		AN	Gungiginer	SASS #34218	CA
	otgun Boogie,	7111	L Gunfighter	Rebecca West,	011
		DU	L Gungiginei	SASS #78022	CA
	ire Sue		L S Gunfighter		011
	iddog Mark,		2 & Gungigneen	Prairie Weet,	
	SASS #77911	CA		SASS #778	CA
	Sabla Don,		S Gunfighter	Cross Creek,	011
	SASS #76121	CA	~ Gangegare.	SASS #38136	CA
	pshot,		Senior	Long Swede	CA
	SASS #7	CA	L Senior	Lady of Glitter Gulo	eh.
	Packin' Jan,			SASS #77698	NV
0	SASS #65868	CA	S S enior	J. J. Johnson,	
	uble-Scotch,			SASS #14124	CA
•	SASS #47509	CA	LSSenior	Dixie Bell,	
S C Cowboy Jor	nny T.,			SASS #5366	UT
•	SASS #16453	CA	SSDuelist	Billy Bob,	
Duelist Hu	ıd	CA		SASS #4239	CA
L Duelist Ho	nky Tonk Hannie		S S Gunfighter	c	
	SASS #27454	CA	, 0	Two Gun Sam,	
S Duelist Bu	ckeye Flats Bob,			SASS #18045	CA
	SASS #4540		Wrangler	Bull Shooter,	
E Statesman Par	ncho Sin Lefty,		Ü	SASS #140	CA
	SASS #92366	CA	L Wrangler	Whirlwind Wendy,	
G Dame Ru	nning Bare,		J	SASS #79889	CA
S	SASS #2323	CA			













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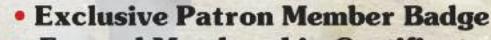
through me like crazy as I stepped to the line to square off against Rebecca West, SASS #78022. Not only did Rebecca's shooting prowess knock me out in

round one, she went all the way to the end of the shoot-off to go head to head with an exceptionally skilled Buckarette, Bonnie Mac-(Continued on page 29)

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☐ Cattle Baron (75+) ☐ Cattle Baroness (75+) ☐ Grand Par	
relands are subject to a \$25 processing fee. No relands after August 1st. You must be a SAGS mer form, AB shooters must attend the mandatory safety meeting Friday o	
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When a Cowboy's in a pinch
he just tightens up the cinch,
spurs his horse and rides right
through it
cause that's the way the Duke'ud do
it.
He'd Cowboy Up.

And with our country now in danger a cowboy's like the old Lone Ranger. Ridin' hard and shootin' straight fightin' those who spread the hate. He'd Cowboy'd Up.

A Cowboy's ready and he's willin' to face the foe, like Marshal Dillon. And when the gunsmoke clears away

Cowboy Spirit wins the day. So, Cowboy Up. Pull your hat down tight

and don't back down from what is right.

We'll bring back "Happy Trails" for you

like Hoppy, Gene, and Roy would do.

Think back about Flight 93 and how those heroes came to be. They knew that thousands more could die if they just let that airplane fly. They Cowboy'd Up.

One widow had this tale to share.

A husband's love and one last prayer.

And when their sacrifice was done terror lost and Freedom won "Let's Roll," he said and Cowboy'd

Cause Cowboys fight until they win just like TV's Paladin.

They will not let our flag unravel as long as they Have Gun, Will Travel

And Cowboy Up, hell bent for leather.

Cause we're all in this fight together.

We're ridin' hard right on their trail and with God's help, we will prevail.

If Gary Cooper, Joel McCrea and Randolph Scott were here today they'd fight for what is right and

like Rex and Tex and Lash LaRue. Who weren't afraid to Cowboy Up.

So, let's give Uncle Sam a hand cause we're all ridin' for his brand. And with that Texan in the saddle our posse's gonna win the battle. Let's Cowboy Up, pull our hats down tight.

Be rough and ready for the fight.
Our country's through with playin'
games.

We're kickin' butt and taking names. Yeah, Cowboy'd Up, pard, that means you.

Stand up tall and 'fore we're through we'll kick 'em right in their gee-had
Cause now, they've made the Cowboys Mad.

© 2002, Jeff Hildebrandt 🎝

My Journey To The Gunfight Behind The Jersey Lily...

(Continued from page 27)

Farlane, SASS #92385. Their showdown resulted in Bonnie's claiming Top Lady honors alongside Hud, SASS #16409, as Top Gun, after Hud thwarted the lightning fast shooting efforts of Long Swede, SASS #22129.

An inventive, fun, and exciting Team Shoot followed the Top Gun Shoot-off before everyone began to wander into the big tent for the Awards Ceremony that afternoon. Camaraderie and friendship hung thickly in the air, as it always does at the conclusion of a gathering done right. The smiles and laughter continued well into the day, as the awards presentation and closing ceremonies were well produced and presented, and equally entertaining thanks to the unparalleled antics of Captain Jake! There were raffle prizes galore courtesy of The Cowboys and the Match Sponsors, including a Dillon 650 donated by Dillon Precision, two Shotgun Boogie Short-stroke kits donated by Shotgun Boogie, several coveted items donated by Tupelo Flash, some great guns donated by Fort Courage Armory, and many more wonderful prizes.

It had been six days since I'd pulled through the gates of Raahauges Shooting Range and into the world The Cowboys' had worked so hard to create. A last glance in my rearview mirror revealed the bulk of the RVs and campers had made their departure and the vendors had closed up shop and packed up their goods. The Pooley Gang's pool had been drained, and for all of us that were a part of The Gunfight Behind the Jersey Lily, a mountain of great memories remained.

For more information and dates for The Cowboy's annual matches, visit www.thecowboys. org and add this match to your todo list in the future. You'll be glad you did—I sure am! ...

For A Complete List of Affiliated Merchants Please Visit: sassnet.com/Affiliated-Merchants-001A.php







THE SIEGE at X BIRD CAGE THEATRE

By San Juan, SASS Life #1776, and Hurricane Camille, SASS Life #57173

ontrose, CO - One of the longest running and most fun Cowboy Action ShootingTM matches is held each year in beautiful western Colorado. With the snow still on the peaks of the beautiful San Juan Mountains, it is as picturesque a shooting venue as you will find. There is plenty of camping right on the Range and views of the mountains and surrounding towns make for a perfect setting. The shooting area is a wonderful reproduction of the various cowboy settings we have all heard of or actually seen. The largest is the Bird Cage Theatre from Tombstone, the Longbranch Sa-



San Juan is seen here getting ready to defend the stagecoach from attacking bad guys. While all of the targets were definitely "hittable," one had to slow down a tad and aim. This stage sported generously sized "cowboy" cutouts. The next stage featured "the rest of the steel plate" ... one had to hit the jagged edges left after the figures were cut from the square sheet of steel!



A "horse" supported by dozens
of springs has been a staple
at the Siege for years ... but that
doesn't make it any easier.
Cat Ballou is seen here dealing
with an awkward rifle sequence ...
and the revolvers and shotgun
are yet to be shot!



When riding the Widow Maker, there is a moment of terror near the bottom when the rider suddenly realizes the horse is not going to stop and death and destruction are surely right behind!

Alvira Earp experienced this sensation just before she entered the mineshaft at break-neck speed ... and earned the "Snakebite" award for a spectacular ending to her wild ride!

loon from *Gunsmoke*, the Bank of Telluride, and many other western buildings.

The match began on Thursday with side matches that include a trail walk in which you have to shoot each target as it appears while you are running along the trail. You aren't al-

lowed to preview the area, so you will be surprised when the targets appear. This is done with cowboy guns and then again with Wild Bunch™ guns. This is not for the faint of heart, but it was won one year by Dr. George, SASS Life #5234, when he was 70 years old. There's a lot to be

~~~~ ACTION ~~~~



As was done in "the old days" of Cowboy Action ShootingTM, there was plenty of "extracurricular" activity in many of the stages ... all ON the clock! The dreaded handcuff quickly revealed which cowboys had had a misspent childhood! Some unlatched the cuffs as easily as their front door at home ... while others struggled with the unwieldy manacles and the mandatory clockwise turn of the key! Blazing Vaquero, shown here, had no trouble whatsoever!



Hands down, there is more steel on this range than will be found on virtually any other Cowboy Action Range in the world, and San Juan has taken every opportunity to provide a variety of innovative stages for the competitors. One of the most unusual stage setups is the Widow Maker with its bonus dynamite drops, thrilling ride, and blazing six-guns from inside the mine shaft!

said for taking the time to hit each target before moving on to the next!! Of course, there are many other side matches such as the long range rifle, precision rifle and pistol, Derringer, Pocket pistol, etc., and a four stage Wild BunchTM match to end the day.

The Main Match started Friday morning with a Pledge to the flag, a prayer and a bowling ball shot out of a cannon!! There were 14 stages, and each has a lot of action!! Seven were shot each day with a break for lunch at noon. Fortunately, the weather in May is nearly perfect, so we got in lots of fun shooting. This match takes you back to the early days of SASS shooting when you had fun things to do besides just shooting straight. On one of the stages, you start with your wrist handcuffed to the jail. On another stage you have to shoot an arrow at a bear before you can start your stage.

One of the well-known, or infamous, stages is called the Widowmaker. On that one the shooter

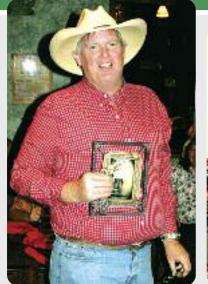


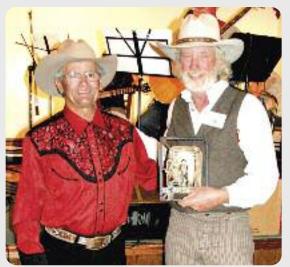
Virgil Earp started this stage sitting in the outhouse, then defended the mine, and finally ended up at the well ... with his shotgun shells in a bucket at the bottom of the well! Movement and use of props were featured in every one on the stages.



The Saturday evening banquet was held in a Victorian hotel and bar in Montrose. All the furnishings and finish work are original period pieces ... including this magnificent bar!

$WILD\ BUNCH$ ~~~







A four-stage Wild Bunch match was offered at this year's Siege. The Winners were (1) Colorado Blackjack, (c with Match Director San Juan) Blazing Vaquero, and (r) Lilly Long.

can choose whether or not to ride the barrel horse to the bottom of the track before beginning to shoot, or just start shooting without the exciting ride down first! On another stage the shooter has the option to reload the pistol and shoot at five various sized chains. Each one you hit gives you seconds off your time.

Friday night was open for campfire dinners or visits to local restaurants and early to bed to be ready for the last seven stages that are just as exciting as the first seven! Once that was over, it was time to start preparing for the Victorian evening and Costume Contest at the "Turn of the Century" saloon and dance hall, something right out of the Old West. Dinner was catered and afterward we had great music and dancing along with the Costume contest and side match awards.

Sunday morning started with more shooting. There's man on man, lady vs. lady, couples matches, and the Top Gun. All this led up to the "Siege," which is a team event. Five shooters on each team must shoot down 150 targets with their pistols, rifles, and shotguns. Next was the awards ceremony with an eye on the clock so everyone had the afternoon free to head out or do some sightseeing.

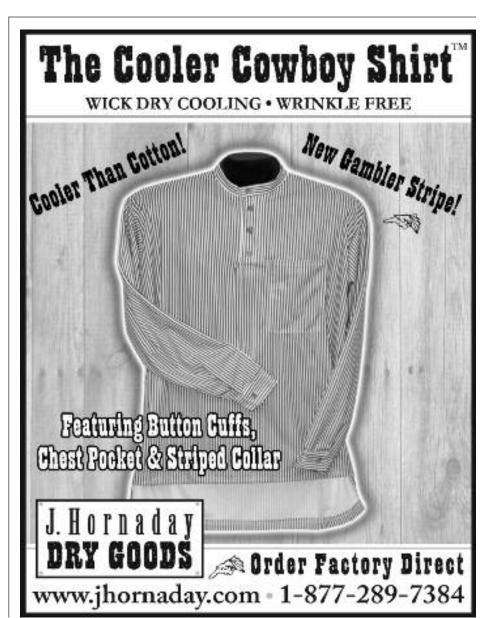
If you are looking for a fun and interesting shoot with wonderful scenery and lots of things to do, this match is for you. The match is near the beautiful towns of Ouray, Silverton, Lake City, and Telluride (where Butch Cassidy and the Sundance Kid robbed the local bank). Every

year the town of Telluride reenacts this bank robbery. You can also visit the Black Canyon of the Gunnison National Monument, spend hours in the many antique shops in town, or go to Ridgway to the restaurant where John Wayne often ate dinner "True Grit." while filming There's not a more fun way to spend a Memorial Day weekend!

The 2014 Match is May 22 -25. Call San Juan (970-249-4227) for details and applications.

(The Siege is truly a "throwback" to the early days of Cowboy ACTION Shooting, and San Juan creates some of the most memorable ACTION stages ever! I hadn't shot this match in years, but I truly had a blast. Don't miss it ... Cat)

(Continued on page 32)



The Siege At The Bird Cage Theatre...

(Continued from page 31)

~~~~ PROPS ~~~~



















There are 18 bays available for Cowboy Action, Wild Bunch, and side matches in the main match area as well as long range, trail walk, and other side matches on the "other" side of the road. The props for bays 4 through 14 are second to none and provide a wonderful ambiance where cowboys can live out their fantasies while earning fame, fortune, and glory on the field of honor!

		Winners		Categories			Couples Eve	nt		Side Matches	5	
(Overall			E Statesman	Dutchman,		Man	Sapinero,		Long Range Ri	ifle	
	Man	San Juan,			SASS #9074	CO		SASS #11082	CO	0 0	Troublesome	
		SASS #1776	CO	Grand Dame	Cat Ballou,		Lady	Lilly Long,		Ü	Teamster	CO
	Lady	Lefty Jo,			SASS #55	NM		SASS #81344	UT	Repeater	Pistol Bud,	
	v	SASS #18830	CO	Gunfighter	Tex, SASS #4	NM	Man Against	Man		•	SASS #38232	CO
7	Top Gun			L 49'er	Babe Ruthless,		Man	Colorado Blackja	ck,	Pistol	Little Bit EM,	
	Man	Union Jack,			SASS #85965	CO		SASS #58441	CO	Caliber	SASS #35291	CO
		SASS #85055	CO	L B-Western	Sonora Blaze,		Lady	Lefty Jo	CO	Long Range Pi	istol	
	Lady	Palisade Peach,			SASS #69510	CO	Best Dressed	•		0 0	Anvil G. Blacksm	ith
	v	SASS #58442	CO	L S Senior	Dixie Bell,		Man	Virgil Earp	AUS			CO
	Categories				SASS #5366	UT	Lady	Dixie Bell	UT	.22 Caliber		
	19'er	Sapinero,		L Senior	Lefty Jo	CO	Wild Bunch ^T	M		Pistol	Colorado Blackja	ck
		SASS #11082	CO	L Wrangler	Alvira Sullivan		Modern	Colorado Blackja	ck		v	CO
(C Cowboy	Hank A. Chief,		Ü	Earp,			· ·	CO	Rifle	Colorado Blackja	ck
	·	SASS #43655	AZ		SASS #4300	AUS	Traditional	Blazen Vaquero,			v	CO
(Cattle Baron	Wrangler Ron,		S Duelist	Virgil Earp,			SASS #69509	CO	Precision		
		SASS #7122	CO		SASS #4299	AUS	L Modern	Lilly Long	UT	Rifle	Little Bit Em	CO
(Cowboy	Troublesome		S Senior	San Juan	CO	Trail Walk	, o		Precision		
	•	Teamster,		Senior	Lead Bender,		Cowboy	Anvil G Blacksm	ith,	Pistol	Hulahan Bob,	
		SASS #70692	CO		SASS #81343	UT		SASS #16463	CO		SASS #18235	CO
(Cowgirl	Never Met A		Wrangler	Union Jack,		Wild Bunch	Tex	NM	Derringer	Hank A. Chief	AZ
		Stranger,			SASS #84055	CO				Pocket Pistol	Texas Wildman,	
		SASS #43871	NV								SASS #7916	CO

~~~~ WINNERS ~~~~



Cat Ballou was the best
of the Grand Dames
and was therefore allowed to
shoot in the Top Gun Shoot-off—
her first time ever! While the
Top Gun Shoot-off was
a bit intimidating
(everyone was watching),
in the end it was an exciting
experience. She walked away
smiling and was proud
she managed to get through
not only the Top Gun Shoot-off,
but a long and challenging match!



- Clean Match -San Juan and Lead Bender



- Classic Cowboy Winner -Hank A. Chief



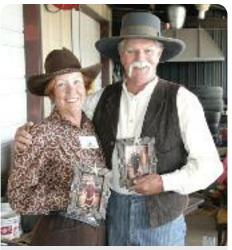
- Lady Wrangler Winner -Alvira Sullivan Earp



Tex was a double award winner— Top Gunfighter and Wild Bunch Trail Walk (Traditional style!).



- Overall Winners -Lefty Jo and San Juan



- Best Dressed at the Siege -Dixie Bell and Virgil Earp



- Couples Match Winners -Lilly Long and Sapinero



- Top Team Winners -(l-r) Alvira Earp, Colorado Blackjack, T.L., Never Met A Stranger, and San Juan



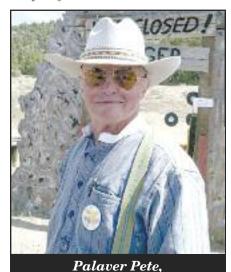
– Top Gun Winners – Union Jack and Palisade Peach



– Man against Man Winners – Lefty Jo and Colorado Blackjack







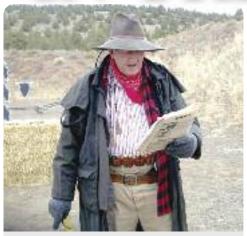
SASS Life/Regulator #4375

ilican, OR - Milican is just a dot on the map. Should you sneeze as you drive by, you will miss it. It's located 24 miles east of Bend, on Hwy 20E, in what the U.S. Department of the Interior refers to as "The Badlands," or if it suits you better, "The Wilderness!" (See accompanying photo). Cowboy Action ShootersTM, however, don't think it's bad, nor do they think it's wild. No Sir, in actuality, they think this so-called wilderness is paradise, and why not? You can shoot a Sharps Rifle out here at a metal Buffalo target 1,200 yards away and never worry about yelling '4!'—a natural location for a shooting range ... and so it is! In a way, this area has become a Mecca for not only long distance rifle shooters, but for law enforcement personnel who carry firearms a bit larger than those of our cowboy friends. But, I'm get-



Although hampered by a crippling stroke, Spirit of the Game winner, Bart Star manages to shoot well enough to win the State Championship in the Frontier Cartridge Senior Gunfighter Category. Bart is an inspiration to all Oregon Cowboy Action Shooters.

SASS OREGON STATE Blackpowder Championship SMOKIN' GUNFIGHT HE BADLANDS



Buckshot Pete, SASS #12668, helps out Posse Number 1 by reading the stage requirements. Buckshot also provided assistance to our Spirit of the Game winner, Bart Star

ting off track. We are here to talk about our fifth annual (Cowboy), and fourth annual SASS sanctioned, Oregon State Blackpowder Championship Shoot, so grab your inhaler, sit back, read, and enjoy.

Blackpowder Shooters in this part of the country are known as "Darth Vaders," because they have chosen to live on the "dark side." We find these "Vaders" have a personality all their own—they swagger when they walk, and they are often seen laughing at those who claim life is neater and cleaner on the "light side." Despite their feeling of superiority, the blackpowder people have agreed it's not too humiliating to occasionally shoot with the "Light Siders." So, we now get together annually and shoot together as a symbol of solidarity amongst disciples of the cowboy world. So be it—the Vaders get along pretty well with the smokeless bunch, and they (the Vaders) clean up fairly good afterwards—at least most do.

The theme for this year's shoot was TV Westerns—covering such programs as Maverick, Have Gun Will Travel, and The Big Valley-

you know, the regular black and "Oaters" we watched throughout the fifties and into the sixties. Ten Stages in all, designed by Co-Match Directors and Range Officers, Tetherow Tex LaRue, SASS #90999, and The Stonewood Kid. SASS #62875. Smokeless Shooters were permitted to shoot the same stages as the Vaders, but of course, they were not eligible for Blackpowder State titles—nevertheless, they enjoyed every minute of it!

By Palaver Pete, SASS Life / Regulator #4375

Photos by Stargazer Sal, SASS #57411 and Palaver Pete

Friday featured Long Range Rifle events directed by Brownie Nash, SASS #3656, Pinkerton, SASS #2351, and Juniper Butch Cassidy, SASS #20029. Trying to do our best to cover all facets of a growing sport, and to make everyone happy, a "Wannabe Wild Bunch TM Match," was also conducted Friday morning. Managing the Wild BunchTM stages were versatile gunmen: Side Kick Rick, SASS #57410, Sunrise Bill, SASS #64301, Hoss Reese, SASS #88815, and Lil Italy, SASS #86063 ... and of course when you have such a stellar and dedicated Vader as Appy Dan, SASS #67998; you must throw in a Plainsman



Former Notre Dame football player, Pecos Bill Corrigan knocks 'em down in the Wild BunchTM event. Pecos Bill is also a top contender in the Elder Statesman Category.



Saturday night's Blackpowder Shoot lit up the skies over Central Oregon. Our thanks go to the Kingrey family for organizing the event. From left to right, Kid Curly, Sweet Shots, Huckleberry Hickok, and Buttermilk Biscuit.



The U.S. Department of the Interior may call this area a Badlands and Wilderness, but Cowboy Action Shooters think it's paradise.

Category (which he won).

Saturday night featured a Smokin' Good Blackpowder Shoot, hosted by the Kingrey family, and finally, Shotgun and Match Gun warm-up stages were also provided for those who had no problem getting ammunition during the "Ammo Shortage." where along the line we also had a Pocket Pistol and Derringer Side



Posse 2 fends off the Aliens that confused the shoot with the Hollywood production of Cowboys and Aliens. Fortunately, the courage demonstrated by this Posse kept the action going, and of course, saved the day!



- Best Working Costume -Cowgirl winner, Navajo Annie, SASS #13943



This beautiful Rig was made by Rifleman Dan and donated as a raffle item. It's people and generosity like this that helps make our game and sport the success it is.



Cowboy Action Shooters and their families don't need utilities in order to enjoy a shoot. They provide their own "creature comforts." All we could see from horizon to horizon were Cowboy Motor Homes!

prizes and donations for our major events, such as this championship shoot. Our thanks go out to the following Sponsors: Nosler Incorporated, Badman Bullets, Pioneer Gun Works, Sportsman's Warehouse, Starline Brass, Midway USA, Brownells, Ballistol, and Centerfire Gunworks. Our local businesses and club members who also support our annual shoot are too numerous to mention here, but they know we love them, and they did receive a big "Hoorah," at the shoot—thank you all! While in the 'thanking mode,' let us not forget the lady who coordinated with and received SASS approval to call this event the Oregon State Championship Blackpowder Shoot—that lady is, of course, Cascades Annie, SASS #70533.

Sponsors who dutifully provide

(Continued on page 36)



Cherokee Sam. SASS #89009. one of the Pine Mountain Posse work horses, stands proudly with his beautiful daughter, VI Shot Rileigh, SASS #89394.

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the Derringer Shoot by our own

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SASS Oregon State Blackpowder Championship (Smokin' Gunfight In The Badlands!) ...

(Continued from page 35)

Stages shot were straightforward. One in particular, dedicated to Roy Rogers and Dale Evans, featured a HOLLYWOOD sign on the back berm that drew quite a bit of attention. The hosting club, the Pine Mountain Posse is fortunate to have as a member, Master Sign Maker, Silver Sage Outlaw, SASS #70532, husband of the afore mentioned Cascades Annie—together they represent part of the glue that holds our game together!

Food was catered and rapidly devoured by the 102 shooting attendees, who paid only \$35 for all meals served during the Saturday and Sunday main match. The Central Oregon Shooting Sports Association Range, has no electricity or running water (okay, okay, maybe it is a Wilderness), but yet, the Cowboy families apparently had no problem with that, since the scene was endless motor homes from horizon to horizon—our Cowboy Families know how to provide their own "creature comforts." We don't need no stinkin' utilities!

We hope to see you next year.

Please visit our Website for more information about Northwest clubs and shoot dates. You're a Daisy if ya do! 🌲



Yo Montana, SASS #72343, helps out her Posse by keeping score. She also shot and placed very well in her category—the type of shooter a Posse Leader wants on his/her posse. Thanks Yo!



Chuckar Creek Charlie, SASS #8218, purchases Palaver Pete's book during a lunch break. Palaver gladly and proudly endorses the book.

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Jim Alaimo, Propriesor

	Winners	1	Categories		
Top Guns			L F Cartridge	Connivin Katie	
$\overline{M}an$	Renegade Riley,		_	Jones,	
	SASS #79445	OR		SASS #58535	OR
Lady	Arctic Annie,		$L\ Gunfighter$	Buckshot Shell-E,	
G • • • • • • • • • • • • • • • • • • •	SASS #37265	OR	T C :	SASS #37335	OR
Spirit of the			L $Senior$	Truly Goode,	ΩD
	Bart Star, SASS #5885	OR	Wrangler	SASS #87955 Mid Valley Drifter,	OR
Categories	DADD #9009	OIL	wrangier	SASS #35724	OR
49'er	Royal Flush,		Senior	Kansan,	OI
20 0.	SASS #78333	OR	20.000	SASS #85363	OR
B-Western	Prussian Pete,		S $Duelist$	Doc Valentine,	
	SASS #93937	OR		SASS #39814	OR
Cowboy	Renegade Riley	OR	S $Gunfighter$	The Legend,	
$Cattle\ Barron$	•			SASS #36069	OR
	SASS #4375	OR	S $Senior$	Reloader Fred,	
Cowgirl	Jean Tillie,	OD	W G	SASS #68761	OR
Duelist	SASS #97879	OR OR	Young Gun	Kid Curly, SASS #92409	ΩD
E Statesman	Sunrise Bill Pecos Bill Corrigan			SASS #92409	OR
E Statesman	SASS #79317	OR	Wild Bunch	м	
Frontiersman	Klickitat Bob,		Overall	Lead Bullett	OR
1 Tommer sman	SASS #21903	AZ	Categories	Lead Bullett	OI
	I'm Grumpy,		Modern	Lead Bullett	OR
	SASS #40135,	OR	L Open	Rough Cut Ruby,	
Frontiersman	B-Western		1	SASS #71003	OR
	Chucho El Roto,		Open	Whisperin' Wade	OR
	SASS #45857	OR	$L\ Traditional$	Bullseye Miss	OR
F Cartridge	Stonewood Kid,		Traditional	Appy Dan,	
	SASS #62875	OR		SASS #67998	WA
F C 49'er	Lead Bullett,	0.0	Long Range	D: 111	
ECDW	SASS #19707	OR	Overall	Diamond H,	TT7 A
F C B-western	Key-Hay Makena, SASS #93747	OR	Lever Gun	SASS #7047	WA
Frontiersman		OIL	Man	Willy Hitum,	
Tronitersman	Brownie Nash,		Mun	SASS #64179	WA
	SASS #3656	OR	Ladv	Diamond H	WA
F C C Cowboy			Single Shot		****
	SASS #53115	OR	Man	Clyde Henry,	
F C Cowgirl	Sweet Shots,			SASS #7046	WA
	SASS #92782	OR	Lady	Diamond H	WA
$F\ C\ Duelist$	The Man With		Shotgun Sho	otout	
	No Name,		<i>'97</i>		
	SASS #8285	OR	Man	Renegade Riley	OR
F C Gunfighter		****	Lady	Rough Cut Ruby	OR
	SASS #4275	WA	SxS	Royal Flush	OR
	Issac Scrambler Da SASS #19637	OR	Blackpowder Couples Sho		WA
LFCB-Wester			Couples Show	Rowdy Rex,	
LI OB-Wester	Harley Davidson,			SASS #71002	OR
	SASS #43709	OR		and Annie Lu,	010
LFCDuelist	Diamond H,			SASS #89287	OR
	SASS #7047	WA	Plainsman		
LFC Gunfigh	ter		Overall	Appy Dan	WA
	Kookanadude,		Lady	Cascades Annie,	
	SASS #53933	OR		SASS #70533	OR
LFCSenior	Meadow Patty,	0.5	Open	Appy Dan	WA
LEOW	SASS #72250	OR	Traditional	Blackhorse,	C/A
L F C Wrangle			Clean Match	SASS #6825	CA
	Chandelier, SASS #86146	OR	Clean Match	Willy Hitum,	
F C Senior	Silver Sage Outlaw			SASS #64170	WA
1 O Senior	SASS #70532	OR		and Klickitat Bob	AZ
FCSDuelist	Rico Kid,	010	Costume Cor		
	SASS #13942	CA	Dapper Cowbo	y Sidekick Rick,	
	CD Tom,			SASS #57410	OR
	SASS #10411	OR	Working Cowb		
F C S Gunfigh				CD Tom	OR
	Bart Star,		Best Dressed V		
E C II C	SASS #5885	OR		Chandelier,	0.0
FCYGun	Huckleberry Hickol		W1: C	SASS #86146	OR
Frontieres	SASS #88886	OR	Working Cowg		
Frontiersman	Gunfighter Jed I Knight,			Navajo Annie, SASS #13943	CA
	SASS #36423	OR	Military	Celilo,	OA
Gunfighter	Whisperin' Wade,	010	112000001 y	SASS #56826	OR
Garagestice	SASS #36209	OR	L Young Gun	Kookanadude,	JI
L 49'er	Arctic Annie	OR		SASS #53933	OR
L B-Western	Sunset Glory,		Young Gun	Huckleberry Hicko	
	SASS #64919	OR	<u> </u>	SASS 88886	OR
$L\ Duelist$	Bullseye Miss,				
	SASS #56827	OR			



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Please circle one:	Male	Female		
Please circle one:	Cowboy (All ages)	Wrangler (36+)	Duelist	49er (49+)
Senior Duelist (60+)	Senior (60+)	Gunfighter	*B* Western	Classic Cowboy
Silver Senior (65+)	Grand Dame (70+)	Elder Statesman (70+)	Range Boss (75+)	Young Guns (14-16)
Buckaroo (13 & under)	Frontier Cartridge	F. C. Duelist	F. C. Gunfighter	Frontiersman

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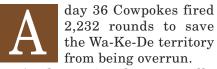
Mail payment/entry to: U.S. Open, c/o Outlaw Entertainment, PO Box 115, Lowes KY 42061





*ADAY IN OCTOBER *A Day in Infamy

By Mathew Duncan, SASS #23189



A day tainted sassparilla turned normal Towns folks into a bunch of mindless babbling stumbling idiots (like those Yankee Federal Officials in Washington).

A day that will go down in the history books as THE 2013 Zombie Shootout at Shakey's Gulch.

The Marshal was a telling ya of the going ons when you spied a

www.bondarms.com • 81







With Zombies everywhere, shooters used three rifles, four revolvers, and a shotgun to protect the town ... there was lots of lead going downrange!

bunch. "I'll save this Town no matter how long it takes!" Using a wagon for cover, you take your rifle and shoot six knock down rifle targets, any remaining rounds go on a dump plate for bonus.

You grab a second rifle from the wagon. Shoot a trip plate that activates a horizontal moving target. You got 25 feet to place as many shots as possible on the moving target for bonuses. Any remaining shots on dump plate.

Seeing your gunfire is attracting them Zombies at you, you hustle down to a different wagon and retrieve a third rifle. Six more rifle targets, any remaining rounds on a dump plate for bonus.

With four pistols, you take on the Texas Star and eight more targets. Any remaining rounds on a Zombized steer for bonus.

Click, click. Pistols are empty, and they are still coming. Shotgun!

You move between the two wagons. Four static pigeon targets (anyone have a good cooking recipe for clay pigeons?). Two knock downs with flying clay pigeons (bonuses) and then a knock down throws a can of tainted sassparilla in the air for bonus. WAIT! Another knock down for another sassparilla bonus. The

Territory is saved!

Wolff's Rowdy Rangers combined stages 9 & 10 into one Super no miss stage. Spotters counted bonus hits only. Cowpokes were given notice to bring their spare guns or team up with likeminded Cowpokes. Wolff's Rowdy Rangers supplied the third rifle and ammo for it. When stage scenario was read, Cowpokes said, "You want us to do WHAT?" and then after they shot it, "CAN WE DO IT AGAIN?" Boss Outlaw shot the stage with a final time of 61.22 seconds with a record of 23 bonuses!

The Top Shooters for the twoday club Zombie match were Lady Bandit and D.K. Tracker, SASS #80366. Clean Shooters, D.K. Tracker, Flush Draw, SASS #86966, and Sauk Valley Stubby, SASS #85070.

A video of the Super Stage can be viewed at:

http://www.youtube.com/watch?v=zL2TwFvI6cs

Now I'm wondering what Wolff's Rowdy Rangers will be dreaming up for their next two-day match coming in October 2014 ...



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MASON-DIXON STAMPEDE WILDBUNCHIM Winners Walker Colt.

By Loco Poco Lobo, SASS #36108, and Nawlins Kid, SASS #36107 New England/Northeast Wild Bunch Ambassadors

Photos by Mr. Quigley Photography

SASS #3035 VA L Modern Buslin' Belle,

SASS #91885 MA TraditionalSnake-Eye

Skulker,

SASS #45097



Sassy Teton Lady, Nawlins Kid (on the left), and a posse of Pennsylvanians.

hurmont, MD - The 2013 SASS Northeast Regional Championship—Mason-Dixon Stampede Wild BunchTM Mini Match was held on October 3, 2013. Wild BunchTM Ambassadors from three different regions banded together to run the three

stages of Wild BunchTM. Approximately 40 shooters made it out for the event on side match day.

The targets were plentiful and required much ammo to match. The Thurmont Rangers treated us to tombstones, pigeons, standard targets, more tombstones, more pigeons, and even

more tombstones! They were arranged from close to far with lots of movement. The shooters were challenged, the pigeons were pulverized, and all had fun!

Special thanks to Sassy Teton Lady, Deadwood Woody, Smokin' Iron, and Honey B. Quick for assisting with the whole Wild BunchTM! ...



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.38Spl/120gr LTFP- \$134/500 (Low Recoil)

45ACP/230gr LRN- \$180/500 (Wild Bunch) (Due to a voistile component market, all prices subject to change without notice)

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END of TRAIL Poster Contest!

Who can enter: All SASS Affiliated Clubs, Worldwide!

Description: Gather up your SASS Pards and Recreate a Movie poster of a classic western movie, or the cover of an old western dime novel.

The Winning poster will be the Official poster of END of TRAIL 2014, The World Championship of Cowboy Action Shooting! The winning image will also be utilized on the official 2014 END of TRAIL program, END of TRAIL 2014 Tee shirts, and other memorabilia!

- -Recreations need to be photographic. Utilize your own props, backgrounds, and friends! Try to match the original as closely as possible, and HAVE FUN!
- -Submissions should be .jpg or.tif format in the highest resolution possible.
- -Include a copy or link to the original image/poster/cover that your entry is recreating.
- -Submit all entries to amber@sassnet.com







How the winner is determined: The pictures will be uploaded to a voting website. (Link will be posted on the Official SASS Facebook page). SASS will promote the contest and each entry individually. Each club and/or club representatives can share and promote to get votes for their entry! Post and share your entry picture on Facebook, with the link to vote.

Important deadlines: All entries must be received by May 1st. Voting will take place May 2nd through May 5th. On May 5th a winner will be determined, and announced.



*Questions: Contact Amber Oakley at (505)-843-1320 or amber@sassnet.com





END OF TRAIL ENTRY FORM JUNE 19-29, 2014



Mail ent	ry fees	with cor	npleted	Entry	Form.	END o	f TRAIL	L will b	e held	rain	or shine	June	19-29	, 2014.	Entry	Deadline	is Jun	e 1,	2014.	. Refun
requests	for ca	ncellatio	ns must	be re	ceived	prior to	o June	1, 201	l4 and	l are s	ubject i	to a \$2	25 cand	cellation	n fee.	Absolutely	no re	funds	s will !	be mad
for requi	ests aft	ter June	1. 2014	1																

for requests after June 1, 2014.		
NAME:	ALIAS:	SASS#
STREET ADDRESS:		
CITY:	STATE:	ZIP:
COUNTRY:PHONE	<u>:</u>	EMAIL:
DECICEDATION & ENTRY FEEC		
REGISTRATION & ENTRY FEES	First Entran	t
CONVENTIONEERS & GUESTS	SASS#	
Conventioneer:		
(Guests must be in attendance with a registered SASS me		EGORY
ACTION	POSSE REQUES	T 1)
ACTION Action Shooting "I want it all" Package: includes all Action	ı	
Main match, all action warm up matches, all action side	matches. 3)	LADIES
Sign up for all and SAVE \$\$! Primary Entry:		
Significant Other/Spouse:		rant
Young Adult:	\$125 SASS#	
Junior(15 and under) / Buckaroo(13 and under):	\$100 ALIAS	
ACTION SHOOTING ALA CARTE		EGORY
Main Match Primary:		T 1)
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Side Matches:	\$25	
(SpecifyMonday orTuesday)	Third Entrar	nt
WILD BUNCH	SASS#	
In addition to Action Main Match:		
WB only as Main Match Primary:	\$200 SHOOTING CATE	EGORY
WB only as Main Match Significant Other/Spouse: WB only as Main Match Young Adult:	\$180 Posse reques	T 1)
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MOUNTED SHOOTING		
Main Match Primary:	\$200 Action Shooting	
Main Match Significant Other/Spouse:		3 & under), Junior (14-16), Cowboy/Cowgirl, Wrangler (36+), ior (60+), Senior Duelist (60+), Senior Gunghter (60+), Silver
Mounted Warm Up Match:		lder Statesman/Grand Dame (70+), Cattle Baron/Baroness
Horse Stall Rental:	\$30/week (75+), Grand Pat	tron/Patronette (80+), Duelist (Any), Gunghter (Any), Frontier Frontier Cartridge Duelist (Any), Frontier Cartridge Gunghter
ADDITIONALS		rrontier Cartriage Duelist (Any), Frontier Cartriage Gunghter nan (Any), Classic Cowboy/Cowgirl, B-Western (Any)
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was at our local club's Cowboy Action Shoot held at Founders Ranch not too many months ago, when I had a frustrating experience while on the firing line. Because of a temporary jam, I managed to eject an unfired cartridge from my '73 rifle, so I figured it would be an easy thing to pull a cartridge from a belt loop, reload on the clock, and complete the rifle portion of the stage. However, when I inserted a new cartridge, it got really jammed, and after several frustrating seconds, I had to set the rifle down and move on to the shotgun portion of the stage.

At the unloading bench, one of the cowboys, who had been helping out as a spotter (a guest shooter, by the way, with an alias that has only three letters in it,) came over with my rifle. "It's all fixed now, and I figured out what the problem was."

"What's that?" I said.

"Well, you just weren't strong enough to insert that cartridge in your rifle. You have to push real hard." He grinned and held the cartridge out in the palm of his hand. It was a .45 Colt, and my rifle was chambered for .357 magnum. Duh.

It's not the first time that's happened to someone. As a matter of fact, the most famous incident occurred in 1878 to Texas Ranger



The BIG Question: HAT CALIBER?

By Lawdog Bob, SASS #80263

George Lloyd, in a fight with Apaches on a scouting expedition with some other rangers. Lloyd accidentally slipped a .45 Colt cartridge into the breech of his .44-40 Winchester, and, when he tried to close the action, it jammed on him. While under hostile fire from the Apaches, Lloyd calmly, and famously, unscrewed the side plate of his rifle with the tip of his knife, removed the offending cartridge, then replaced the side plate, and withdrew from the field of fire with the other rangers (*The men who wear the star:* the story of the Texas Rangers. Robinson, 2000.) That's always been the best argument for having your pistol and rifle in the same caliber!

In western action shooting, the most useful or desirable caliber is a subject of occasional debate among shooters. For the most serious competitors, the hands-down choice these days seems to be .38 Special. The smaller cartridge is cheaper to buy or reload, is more manageable in terms of recoil, and is, subsequently, less tiring and more controllable, making for faster target acquisition, lower fatigue, and better overall scores. Guns chambered for .357 magnum can also handle .38s, so there is also the flexibility factor. (Most Cowboy Action Shooters choose the .357 chambering for just this reason. Guns specifically chambered for .38 Special will not chamber .357s, however.) Some writers on the subject claim new shooters often erroneously start with classic calibers, most often .45





Colt, but, with increased shooting experience, "downsize" to the .38. They assert there are more used guns of large-caliber on the secondhand market because of this "enlightenment" factor. So why do I mostly shoot .45 Colt? And how did I end up with a rifle in .357 magnum? It's a circuitous path that led me in this direction.

I started out with percussion pistols chambered in .44 caliber. At the time, I was perfectly content shooting percussion. The choice of firearm was dictated partially by economics (Pietta-made reproductions cost about half the price of cartridge guns,) and by my fascination with the Clint Eastwood movie, Pale Rider, in which Eastwood's nameless character, otherwise known as Preacher, carries a Remington New Army Model converted to use cartridges. During the climactic shootout, Preacher coolly reloads by swapping out an empty cylinder with a second loaded cylinder, one of the best Western movie gun-gimmicks ever.

many such cylinder conversions were made to Remington so-called Model '58s, primarily in .46 rimfire. (The gun was never referred to as an "1858" during the nineteenth century. "1858" refers to the patent date of the original Beals patent that was purchased by Remington. It should actually be called an 1863 New Army.) Remington paid Smith and Wesson a royalty of one dollar per firearm sold, for the right to use S&W-patented bored-through cylinders, a sizable sum in those days. In this way, Remington "got the drop" on Colt, at least until the S&W patent expired.

Of course, I ended up with two such "Remmies," not to mention a Colt-clone 1860 Army, all using percussion caps. For a rifle, I decided I needed something relatively close in historical provenance to my Remingtons, and chose a clone of the Winchester 1873 in .357 magnum. At the time, I figured I was only going to use cartridges in the rifle, not the pistols, so the caliber mis-match



wasn't important. And it wasn't ... at first. Besides, all the writers said .357 ammo was widely available (which turned out NOT to be true, at least as far as cowboy loads were concerned. .38 Special was widely available, but, as it turned out, my rifle didn't always like the .38s. They occasionally jammed the mechanism, with the exception of Winchester-brand .38s for some reason, possibly overall length.)

I eventually discovered there were conversion cylinders available for many percussion pistols, including my New Model Armies. I was very surprised to learn that the nominal .44 caliber barrels of my percussion pistols could easily handle a .45 caliber bullet, so the conversion cylinders were chambered for .45 Colt. (They can also chamber .45 Schofield ammunition, making them as "interchangeable" as the .357/.38 Special combination.) I purchased two of the Howell (R&D) conversions, which use a detachable recoil plate in back with firing pins for each of the six individual chambers. The highly-regarded Kirst conversion cylinders are somewhat more expensive, but allow you to install a hinged loading gate and an ejector rod if you desire. However, I liked the simplicity and lower cost of the Howell conversions. They are wellmade of strong, arsenal-quality steel, and they're easy to unload/load a la Clint Eastwood's Preacher (which enhanced their desirability, in my opinion.) Also, the shooter can easily revert to shooting percussion if he/she wishes by merely re-inserting the original cylinders.

I started out shooting factory ammo for the first couple of years. This was during the ammo shortage that began in 2008, and I quickly switched from .45 Colt to .45 Schofield, as the short rounds were about six dollars cheaper per 50round box in those days than the longer .45 Colts, at least in local stores. With a bullet weight of 230 grains and a lighter powder charge, the Schofields were perfectly adequate for western shooting (and fun, too.) I collected a large quantity of empty .45 Schofield and Colt brass, as well as .357 brass, as I was still shooting the 1873 rifle.

Along the way, I began to appreciate the convenience of having the same caliber for pistols and rifle, so, you guessed it, I acquired a model 1892 lever action short rifle chambered in .45 Colt. This was intended to be a back-up rifle, but with a superb action job provided by Albuquerque gunsmith Jack Diamond, it quickly became my mainmatch rifle. The short rifle is well-balanced, quick to maneuver, and reliable.

At about this time, I came across some articles in *Guns of the*

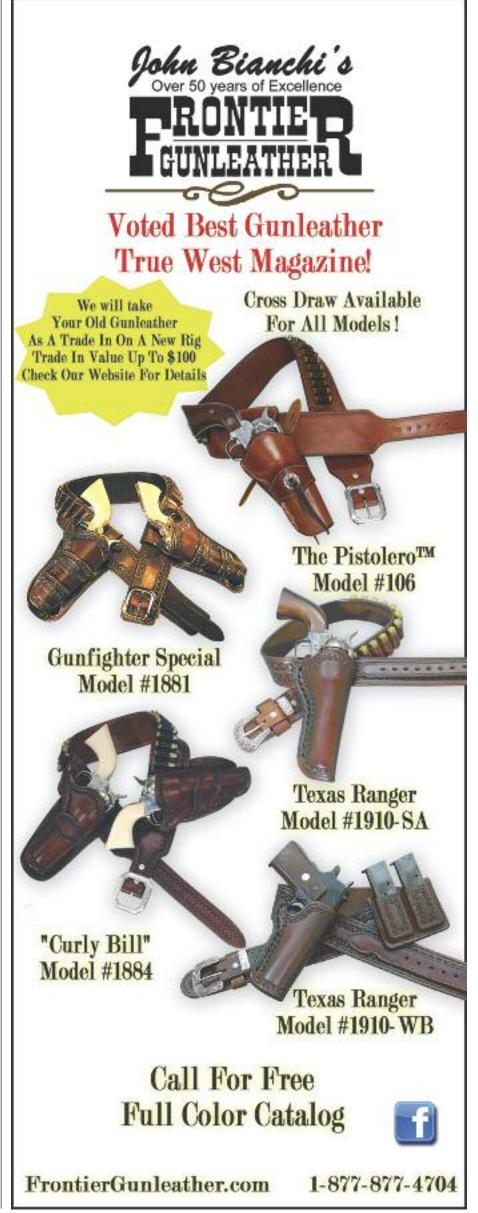
Old West featuring beautiful, nickel-plated 1873 SAA Colt-clone pistols. Although a Remington fan, I was hooked. I purchased one nickel plated .45 SAA with a 7 ½ inch barrel from Taylors (Ubertimade) and another with a 5 ½ inch barrel from EMF (Pietta-made, with case colored frame and blued cylinder/barrel.) By this time, I was solidly in the .45 caliber camp.

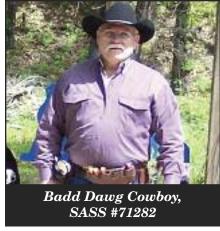
It was costing me over \$90 per match to shoot factory ammo (not including shot shells) and I made the decision to purchase reloading equipment. I bought dies for .45 Colt, as this was what I used in the rifle (it won't chamber Schofields.) All the Schofield brass went into a shoebox for the time being, the .45 Colt brass was re-used, and I've been happily reloading ever since. Not to seem like a turncoat to my Remington clones, I purchased another one with a shorter barrel on sale at Cabelas, and had it worked on by Jack Diamond to accommodate a conversion cylinder. The recent acquisition of a Howell conversion for the 1860 gives me six .45s to choose from. Do I still own the .357 1873 rifle? Yep. It's fun to shoot, has a very smooth action (thanks to Jack Diamond) and serves as a period-correct companion to my Remington clones.

Do I like shooting the .45 Colt cartridge? You bet! My guns shoot with authority, and I don't find either the added muzzle blast or the recoil to be a problem. By choice, I'm more of a "fun shooter" than a competitive shooter in Cowboy Action, and I enjoy shooting the larger caliber (even though neither Remington New Army pistols, nor Winchester 1892 rifles were originally chambered for .45 caliber. However, .45 caliber is close enough to .46 rimfire and .44-40 in my book.)

So, my collection of .45s was directed by my initial fascination with Pale Rider and the desire to get into the sport of Cowboy Action ShootingTM inexpensively; hence, my decision to start out with percussion pistols. If I had it to do all over again, would I opt for .357 mag/.38 Special for all my guns? I'm not sure. I like shooting .45 Colt, and there's Clint Eastwood's character, of course. However, both Uberti and Pietta manufacture Remington clones in .36 caliber, for which there are cartridge conversion cylinders in .38 caliber, so you could still do the Pale Rider switcheroo. Nonetheless, .44 is what I purchased, and the rest is history. Besides, the larger caliber goes "boom." Authoritatively. How cool is that?

Acknowledgement: Many thanks to Tex, SASS #4, who gave me several valuable pointers the very first time I ever shot a cowboy pistol. ...





have noticed a few things that have either ended a clean match or caused a shooter to not complete a stage because of a malfunction. I want to share a few tips that might make your shooting day a little more enjoyable and might correct some of these problems.

First, let me tell you a little about my experience in this field. In 1970, Remington Arms relocated their ammunition manufacturing plant to Lonoke, Arkansas and thanks to my Dad, Doyne Lee (he was the local Game Warden), I was given the opportunity to be their first Hand Loader/Ballistic Tester. I worked with the Product Development Engineers and Production Supervisors, both in center fire and shot shell lines, developing bullets, powder loads, and shot shell loads.



Reloading Hints and Information *

Many of the things I encountered while working there may be of help to you guys and gals that reload your own ammo.

BLIP: also known as "Bullet Lodged in Barrel." There are a couple of reasons for this aggravating malfunction. Let me tell you a story. I was privileged to work with some really cool engineers; two of them were Vincent Scarlotta and Joe Jaconzic. They had just developed the first Semi-Jacked Hollowpoint Bullet in .38/.357. Due to its great success, word got around to the Los Angeles Police Department, and they ordered 250,000 rounds of the hollowpoint in .357 mag, sitting on top of Winchester Ball Powder. This was something new for Remington-having never (to my knowlBy Badd Dawg Cowboy, SASS #71282

edge) used Winchester Ball Powder.

Vinny and Joe came to me and asked me to work up the loads. As I began to test the various loads, I finally found one that gave the velocity and pressure limits the LAPD had specified. Production began, and everything was running fine, accuracy was very good, velocity and pressure were running great, and function was flawless. So, 250,000 rounds of ammo were soon loaded in the box cars for shipping, just waiting for the train to come by and hook up to deliver it to the LA Police Department.

Here is where it gets interesting. I had the privilege of being the only person that could shoot guns off hand on the range and wanted to test a recently cleaned revolver. I had kept a box of the .357 125 gr hollow points from the LA Police Production run for occasions such as this. I entered the range, closed the door, and began to load the revolver, pointing it down to load it. Then I raised it up to arm's level and pulled the trigger. To my surprise I heard "POOF" and not a "BANG!" Unloading the revolver, I looked down the barrel and, sure enough, you couldn't see through it. It was a "BLIP."

I immediately walked into my Foreman's office with revolver in hand. He looked up and said, "What now?" I told him he might want to look at this and handed him the gun. Ed looked at me with a scowl on his face and said, "How in the hell did this happen?" I proceeded to tell him the story. He immediately called Vinny and Joe. Their office was in the front of the huge manufacturing plant and mine was in the back, a pretty long way, but the Dynamic Duo made it in record time. After answering a few hundred questions, they asked me to test the remaining box of ammo.

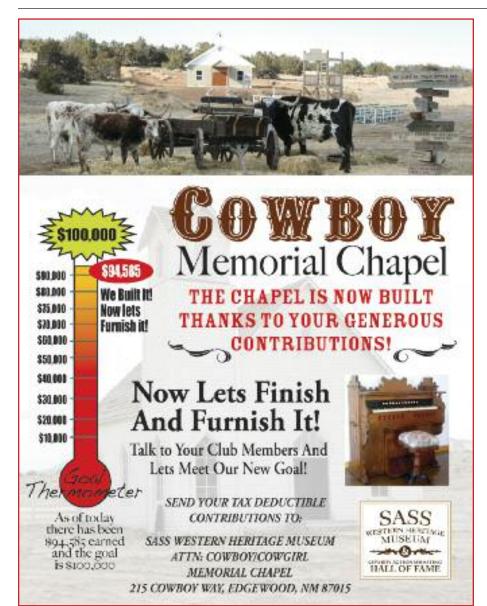
I began the tests. Accuracy was good. Pressure and Velocity were good. Function was good. Everyone was scratching their heads. Then I said, "Vinny, I was in the range when this happened. Can I try it in there?"

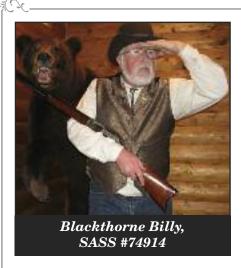
So back on the range I closed the door, I looked back at the tiny glass window, and it looked like a bunch of cats. The Plant Manager, Assistant Manager, Production Supervisor, Quality Control Supervisor, Development Supervisor. Ballistics Supervisor, Vinny, Joe, Ballistics Shift foreman, and my foreman were all jockeying for a view of what I was doing.

With revolver in hand I began replicating the procedure I used to shoot the first round. As I fired that round, to everyone's amazement the gun went "POOF," not "BANG!" I repeated the test six times, and five shots were "BLIPs." This was a real game changer. Sitting out on the train tracks was a boxcar load of 250,000 rounds of this exact ammunition. After taking several of the cartridges apart, we found the powder gap between the bullet base and the primer was too large, and the Remington primer was not hot enough to ignite the powder correctly. By replacing the Remington primer with a hotter primer from Winchester, the problem was cured. The boxcar was unloaded, the 250,000 rounds were burned, and production began again with the new load combination.

I told you the story so I could explain—due to the reduced loads we use in Cowboy Action ShootingTM, this could be a good possibility why you have gotten that dreaded "POOF" sound and not the "BANG" you were expecting. The distance between the base of the bullet and the primer is very critical, especially in cold weather, because the powder charge will not be as hot when fired. If you want to continue using the powder load you are now using and have had the "POOf" sound, you might want to find a hotter primer or add a little more powder. This is one test I use when reducing powder loads in my revolvers. I load five rounds of my reduced load, hold the revolver down while loading, raise it to arm's level, and fire the rounds. (Slowly)

Footnote: Two of the reasons this problem was not caught during production were: (1) Due to the S.A.A.M.I. Regulations (Standard Arms and Manufacturing Institute) every round must be handled the same way during all tests. I will explain the "SAAMI Twist" next time. (2) Ammunition is not tested offhand in a range. 🚣





ith the buying Tsunami of ammo and reloading supplies, you'll likely run into empty shelves of your favorite powder, bullets, and primers. And, when you DO find that old stand-by, it's likely to be a whole lot more than you paid the last time. There are alternatives, and these can yield cost savings if you do your homework. One effective way to save money is to buy in bulk with a couple buddies when you find the items you need, particularly via the Internet. Buying gunpowder is less expensive when buying the eight pounders than one pound cans. The drawback, if buying via Internet, is the "HazMat" \$27.50 charge on top of regular shipping. The thing is, most retail suppliers on the Internet assess just one HazMat fee for up to six or even eight eight-pound cans. So, if you buy one or two eight pounders,

How'z Yer Powder Supply, PARD?

By Blackthorne Billy, SASS #74914

and you have two or three buddies who buy one or two apiece, the shipping and HazMat fees can be divided equally.

Gun Powder Burn Rate Comparison Chart. This should be accessed, copied, printed out, and tacked to every loading bench for safety! Here are 173 powders by every major and minor supplier, domestic and foreign. http://www.re loadbench.com/burn.html. Retailers are all in short inventories, and may or may not have your favorite powder. The chart will tell you what powder is right next to yours and be just fine to replace it if the dealer has it. BUT, always go to the reloading manuals and make sure the loading grain weight is close. Don't just use your same 5.5 grains of Brand X as your old Brand Y.

You have a 155-grain bullet for your .38 Special and your manual doesn't show it! What do we do? Don't look at a 140 grain bullet load and load the max shown. Dangerous! Go to the next heavier bullet shown, say a 168-grain bullet. Safest is to use starting loads, then work up a bit. The max loads for the heavier bullet are generally safe for lighter weight bullets. The opposite is not true at all.

A word of wisdom from the

voice of experience on primers. A few years ago, I was loading up several hundred Cowboy loads for my .44-40 Ruger Vaqueros, and ran out of Large Pistol primers. Oh well, Large Rifle primers fit okay, and after all, the .44-40 IS a rifle AND revolver caliber, right? Uh huh. While the Marlin 1894 CB had no problems, the Rugers had regular "Dud" ignitions. Some went Bang, a few went ... nothing. Firing pin impact marks were tiny. Research showed me that while the rifle and pistol primers were approximately the same size, the rifle primers are harder and have a thicker metal. Major oops! Don't do what I did.

Making your own bullets may be the only way you can do ANY amount of shooting in the future, regardless of pistol, revolver, rifle, deer rifle, or self defense handgun in the night stand. Or, you want to do just short range "Plinking" at targets, but are reluctant to spend \$0.35 to \$0.47 apiece for jacketed bullets at today's prices ... when you can find them.

Say you want a low recoil, low cost load with a 130 grain .308 caliber for your .308 or .30-06. Lyman makes a very nice mold with that weight, and it is very accurate out to 100+ yards when loaded to about 1800 FPS with 18.5

grains of Accurate 5744. This bullet also works very well for the .30-30 and .300 Savage.

In .38-55, the cast bullets of 249 grains stoked to 1500 FPS with IMR 4198 are superbly accurate! Yes, I know us Cowboys must always use cast alloy bullets in competitions, but we all own other rifles we use for hunting and target practice.

Save money ... lots of money ... casting your own bullets and shoot loads that don't smack you like that Ultra Light Boomer .30-06 with heavy loads. The other side of the coin is this is a great teaching method to bring in younger new shooters.

Most of the powder and bullet manufacturers offer a basic reloading manual for free by mail or publish data on their Websites. The full reloading manuals offered for sale are far more comprehensive, and worth every dollar. I recommend buying at least two, and three is better so you have comparisons between bullet makers like Sierra, Hornady, Nosler, etc. I also like the latest edition Lyman Reloading manual a lot for its encyclopedia of basic information on types of bullets, cases, pressure signs, land oading cast and jacketed bullets. They show all the actual reloading data using many powders for each bullet.

Blackthorne4440@aol.com ...

APPLICATION OF STAGE POINTS

n the last article of this series I explained how Stage Points awarded based on the shooter's performance. In this article I will explain how the points are assigned using the SASS Premier Match Management and Scoring System as well as the ACES portable scoring system. I will also discuss some of the research that went into deciding how many points each target should be worth. With both the SASS scoring system and ACES, you have the choice of how the match is to be scored. You can choose Total Time, Rank Points, or Stage Points. When you choose

Stage Points as mentioned in an earlier article, you must assign a point value to each stage. It is important to remember that bonus targets are NOT included in the targets used to compile the stage value. They are just time subtracted if successfully engaged. After doing that, all you have to do is enter the shooter's raw time, misses, penalties, and bonuses. Then the programs automatically assign the stage points. Scoring by Stage Points is as simple as any other way after you assign the point value to each stage.

As I demonstrated in article two of this series, calculating stage

By Happy Jack SASS Life/ Regulator #20451

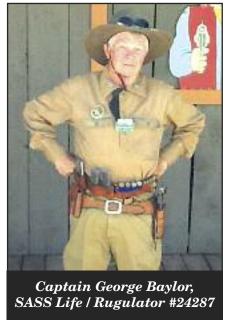
points is actually quite simple. Some have written Excel or other spreadsheet programs to calculate them. When working on developing the target values, I calculated the Stage Points for the majority of shooters at the 2013 END of TRAIL with my office calculator.

Significant time was spent determining the point value that should be given to each required target. If the point value is too low, it becomes hard to separate shooters with similar times. Five points was found to be too low. 10 points

Part 3 of 4

was tried and seemed to give good results. I asked Texas Tiger to evaluate 10 points vs. 15 points with various numbers of shooters. She determined 10 points was the best number to use. Therefore, we decided to use 10 points for each required target. It works fine for both Cowboy Action ShootingTM and Wild BunchTM Action Shooting matches.

In part 4 of this series, I will discuss the advantages of the Stage Point Scoring system in relation to both Rank Point and Total Time scoring.



leaning black powder brass is a bit more difficult than smokeless brass. With smokeless brass you throw it in the tumbler with corncob or walnut hull media, maybe a polishing additive, and after a couple of hours it's clean, so the motor on your tumbler lasts for years and years. After shooting black powder, the brass is coated with alkaline residue that will discolor the brass and leave a "fuzzy" corrosion if untreated. If you don't shoot black powder, you probably know this because you will meet black powder shooters who shoot gnarly looking brass and are proud of it. After all, buffalo hunters reloaded and didn't have Dillon CV2001s in their saddlebags. (Well, some did, but the electrical cords were too short.)

The "traditional" way of cleaning it is to carry a bottle of water and vinegar or a mild detergent (such as Dawn) in your gun cart. Dump the fired brass into the bottle and let it soak. When you get home, drain and dry the brass, then tumble. Variations of this include bringing the brass home, then soaking it in vinegar, rinse, dry, and tumble. These variations work most of the time, but sometimes dark streaks and even the



SPATCHES FROM CAMP BAYLOR

Cleaning Black Powder Brass

By Captain George Baylor, SASS Life/Regulator #24287

"fuzzy" corrosion remain after hours of tumbling.

It is worse if you don't get around to the brass for a few days before soaking, then tumbling. If you don't pre-soak, you can tumble for a couple of days and still have the stains. I have found that these stains hide small splits from my eyes. Split brass in a (Henry/'66/'73) rifle results in a bullet collapsing into the case when the round is put under spring tension in the mag tube. This jams the rifle, which is not what you want to happen on the 12th stage of your clean END of TRAIL. You can fix it with a Screwknife®, but that stage won't be pretty at best.

There are many brass-cleaning items available at gun stores. Cabelas, for example, has 27 different brass cleaning items, solutions, powders, etc. I think I've tried them all, but I might have missed a few. One, Iosso brass cleaner, a pre-soak solution, worked very well, but was expensive, and I couldn't find refills locally. I prefer something that doesn't require ordering it from a distant store and



Dirty black powder brass that has "aged" for a few days and shows tarnishing and alien spore growth.



Close up of dirty black powder brass with alien spores.

paying the freight.

There are new methods involving a rotary tumbler (do not try this with your Dillon!)and wet media, either ceramic or stainless steel. I was all set to try one of these until I watched a few videos of people using them. I noticed that because of the weight of water and media and the weight limit of the rotary tumbler, the amount of brass was limited to a lot less than I would expect from the size of the tumbler, and dealing with the water used would be cumbersome in my little shop trailer. Much rinsing was involved, which isn't a problem if your shop has running water and a couple of stainless

Additionally the instructions said to de-cap before tumbling. Ultrasonic cleaners, except for the expensive ones also have small capacity. And their instructions say to de-cap before cleaning. This is appropriate for your brass for 1000-yard rifle, but de-capping before cleaning requires almost as much time as loading the same amount of brass if you're using a fast progressive like a Dillon XL650. The easy way to do this

with a Dillon would be to have a tool head with just the de-capping die in it and run the dirty brass through this. Note I said de-capping, not de-capping and resizing. You would still need to resize after the brass was clean, especially if you lubricate the brass for resizing. So you almost double the time spent loading, not good when you load 30,000 rounds a year.

After experimenting with most methods that work with a Dillon vibratory tumbler, I stumbled on a method that works very well, at least for me.

I do not carry a bottle in the gun cart. It has enough in it already that I use a Smart Car as a gun cart (mild exaggeration). Dirty brass goes into a mesh bag. When I get home, I run it through a brass separator that segregates by caliber and gets rid of rocks. Then, I put it in another mesh bag and submerse it in a solution of water and CLR. That is "Calcium, Lime, and Rust" remover. The MSDS sheet says it contains water, glycolic acid, sulfamic acid, disodium capryloamphodiproprionate, ethylene glycol-n-butyl ether, and a pinch of acetic acid. (There



Put the brass into a mesh bag and immerse completely in CLR either full strength or diluted with water.



After a few minutes check on the brass. When it looks good, drain it and put it in a colander to dry.



will be a pop quiz later. Spelling counts.) It is mildly acidic, so it neutralizes the alkaline corrosion and removes it. Make sure the solution completely covers the brass, or it will leave a line.

The amount of time it takes depends on the amount of staining and corrosion on the brass and the time it's been unattended. If you do it the day of shooting, it doesn't take long, just a minute or two using undiluted CLR, longer if you dilute it. I diluted it to raise the level in the container enough to cover all of a large batch of brass. It just took longer. Your mileage may vary. I'll just put it in the solution and do something else in my long list of shop chores, then check on it. If it looks clean, I'll take it out and put it in a colander that is placed in a deep pan so that the draining CLR won't get loose into the shop. CLR WILL REMOVE BLUING! (So will vinegar, but not as quickly.) Let the brass drain, rinse, and dry. I noticed that cracks in brass seemed to be "outlined" and were more visible.

Then I tumble it in my normal tumbling media for 3-4 hours using a Unique-Tek timer. This procedure results in brass that is cleaner than using the tumbler alone, with less time needed and stains removed that the tumbler won't remove. This means wear and tear on the tumbler motor is minimized.

Some of the components can be fatal to pets, so don't just pour out the used solution when you're finished, make sure it is safely disposed of. Wear nitrile gloves, avoid excess contact, keep it out of your eyes, and have adequate ventilation. It does not make a good mixer with Crown Royal, so don't drink it.

CLR is available at Home Depot and the like. It has two advantages over the solutions designed for shooters: 1) it's very



Brass after soaking



Close up of soaked brass. When it's dry...





Tumble it in your brass tumbler for 3-4 hours, and it comes out looking as good as tumbled smokeless brass.

cheap (Home Depot sells it for about six dollars for 28 ounces. If you use the Home Depot copy called Zep Calcium Lime and Rust Remover, it's only about \$10 a gallon.) 2) You don't have to order it from Cabelas or Midway and pay UPS charges. I love Cabelas and Midway, but Home Depot is 2 miles away and gives a military discount.

Tumbling

Use walnut hull or crushed corncob, whichever you prefer. I buy it by the 5-gallon bucket in bulk at Sportsman's Warehouse. It's even cheaper at feed stores and pet stores as lizard litter, but it isn't always as finely ground as needed for brass cleaning. Before using new media, I'll add a couple of ounces of mineral spirits to keep dust down and run the tumbler for

15 minutes. Then, rather than using additives found at gun stores for \$10/ounce, I add an ounce or so of Turtle Wax Liquid Rubbing Compound and tumble for half an hour to get it evenly distributed. Then, clean the brass. Old media can be rejuvenated by repeating this process.

Minimizing Lead Exposure

Like many of us, my lead levels got too high. Both shooting and reloading can cause this. I now follow as many good lead abatement

practices as I can. I use nitrile gloves whenever dealing with dirty brass or lead bullets to minimize lead absorption. I also use a mask whenever dealing with tumbling media and have a media separator with a lid that is closed when rotating the separator to keep the dust out of the shop atmosphere. I keep "Wet Ones" in the gun cart to clean my hands after shooting and have D-Lead wipes in the car for use when I finish. Thorough washing before eating, especially, is needed after shooting. I have D-Lead for hand washing at home. Getting the lead levels tested whenever I get my physical is just added to the blood test items.

Conclusions

Like all things relating to black powder, everyone has their own way of doing things and all of them work. If yours works, then you don't need this method. If yours is unsatisfactory, this one is pretty cheap to try. If you don't like this method, don't use it. If you use it and spill it and take the bluing off of your new fire blued '73, well, don't do that.

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COMIN' at CHA \$



(Continued from page 1)

every camper in to just the right spot, although sometimes a little close, but always just right. There were over 100 campers when it was said and done; then, Free At Last could finally park his fourwheeler and rest.

As the World turns, so did the weather—from great to bad and even worse for three days of rain on the ranch. But as luck would have it, our English drain system (much like a French drain, just different) went to work and handled the water just in time to



There were 32 clean match winners for this year's Comin' At Cha.



Titus A. Gnatsass, SASS #71705, Fannie Kicker, SASS #71706, Ginger Rail, SASS #95352, and Cash Proffitt, SASS #95351, took second place as Col. Gnatsass and the Range Chickens.

shoot the practice match on Wednesday and Plainsman, Wild Bunch, and side matches on Thursday. Now that's luck!

Thursday night our mounted event went off without a hitch. We gathered down at the Bar 3 Arena, and in the slightly wet and muddy sand we set a great course of fire for Mounted Shooting. Our Mounted Shooting Match Director, No Regrets Dame, SASS #93748, ruled the sand was too wet for horses, so we quickly changed saddles from the horses and went to gas powered fourwheelers. This all worked out well until Capt. Cantrell, SASS #95257, and Boomstick Jay, SASS #90849, decided to go a little too fast and the Polaris 4x4 tipped up on two wheels then went on over! It kinda looked like things were in slow motion (maybe freeze frame) to the spectators. Boomstick Jay had prior military jeep rollover training during his enlistment in the Army. He grabbed Capt. Cantrell, and they were together—safe and sound as a bird in a nest atop a tall oak tree. We flipped the cart back on four

wheels and continued the fun of motorized Mounted Shooting. At the end of the night, Outlaw Okaw, SASS #30137, and his horse decided to run the course and just smoked the time of the gas powered carts. Okaw won the event. hooves down. But, what happened next was unbelievable.

Early Friday morning, all the clouds moved out

of East Texas and headed toward the Atlantic coast. The rain was gone, and our match weather was as beautiful as a golden pond with Autumn leaves reflecting down



When all the dust settled in the big barn Saturday night, the Overall Lady and Southwest Regional winner of five different Championship buckles was Bent Barrel Betty, SASS #33237.



The winner of the Bar 3 Chicken Costume contest was Tincup Tinhorn, SASS #55250, aka Tonto and the Lone Free Ranger. He took home a Dillon 650 for his outstanding participation and super costume.

upon it. The rain left many puddles of water and tire tracks in the yard and good ol' black land mud on your feet. All the vendors had soakin' wet floors, but they all cowboyed up, and with a smile said, "It's all good, come on in!"

The weekend was full of laughter, competition, and great food from breakfast to the late night supper meals. I had to rest at some point during this match and with all that was going on, when would I find the time? With Nuttin' Graceful, SASS #39117, as Match Director, holding the flag high in the air on the out of town stages, gave me just enough time to catch a nap in the golf cart and recharge my batteries.

When I said turn up the music, what I was talking about was the band on Friday night.

The hometown band, Durango, played good old Country, Southern Rock, and Blues. This multi-talented band kept 400 people in the barn and on the dance floor for three late night hours.

Saturday night brought over 500 cowboys and cowgirls to the awards banquet. The big barn was as full as a bubble tick on Dooley Dog's back. Folks were everywhere! After a big meal and Ringo Fire, SASS #46037, giving out 150 door prizes to the crowd, it was time to start the awards. We got started with costuming and had a blast. We had all the standard categories. Everyone looked great all



Prestidigitator, SASS #52251, won Overall Champion of Comin' At Cha, 2013.



You Bet, SASS #48429, was the top Cowboy for the Southwest Regional.

SASS SOUTHWEST REGIONAL CHAMPIONSHIP

Costume Winners



— Best Dressed Couple — Sheriff Robert Love, SASS #8960, TX and Shooting Iron Miller, SASS #85140, TX



— Best Dressed Man — Wild Horse John, SASS #85994, WY



— Best Dressed Lady — Daisy Dee, SASS #94034, TX



— Best Dressed Boy — Done That, SASS #62301, MO



Best Dressed Girl —
 Hopalong Cassie,
 SASS #81945, TX



— Best Dressed Military — Missalot, SASS #69562, MO

decked out in their western finest. The delight of the evening was 13 chicken costumes that were all in good taste (no pun intended)!! All chickens were winners as they clucked around the barn. We even had a few wolves come around to try and take away some chickens! No live chickens were harmed in this event!

The main match awards followed he costume contests and were just as exciting. Congratulations to all the Champions in each category!

When Sunday morning finally rolled around, it was time for Cowboy Church with over 100 people in attendance and an inspirational message from the Book of Psalms. The message was lead by The Tonic Kid, SASS #70340, in the form of song. Tonic is the lead singer for Broken Vessel, a Gospel Quartet from Oklahoma City, OK. As they performed, the Holy Spirit was among us, and I could hear the toe tapping and hand clapping all around me. I almost thought I



was in one of those IMAX theatres. At the end of the service, it was time to kiss, hug, and say goodbye to all our friends.

As Comin' At Cha closed its gates on the last of the motor homes, and we watched the final shooters pack up to go home, Ellie and myself were tired, confused, and happy all at the same time. We enjoy having everyone at our home and welcome you back anytime to visit or just sit on the porch and drink a big glass of mama's sweet tea. Thanks again for coming out to our house in English, Texas!

(Continued on page 50)















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Cowgirl	Spur Broke,		I
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	SASS #60697	LA	N
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	SASS #46039	TX	C
Junior	Vaquero Jake,		
	SASS #69781	KY	

Diamond Kate, SASS #95104

Fast Hammer,

SASS #60707

Military

NM

HISTORY CO.	E MANAGEMENT	100
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Senior	Aberdeen,	
	SASS #42517	TX
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	SASS #45500	AR
S Duelist	Randy Saint Eagle	
	SASS #64903	TN
L S Duelist	Kow Katcher,	
L'S Duenst	SASS #53134	TX
C Cumfighton		IA
S Gunfighter	Crosscut Hardy,	т А
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S Senior	Lefty Wheeler,	
	SASS #78042	TX
L S Senior	Ruby Doe,	
	SASS #29882	CO
Wrangler	Buck Dodgers,	
	SASS #36695	TN
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	SASS #69563	MO
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	SASS #62301	MO
Girl	Hopalong Cassie,	
	SASS #81945	TX
Lady	Daisy Dee,	
	SASS #94034	TX
Man	Wild Horse John,	
	SASS #85994	WY
Couple	Sheriff Robert Love	
Soupie	SASS #8960	TX
	and Shooting Iron	11
	Miller,	TUSZ
	SASS #85140	TX

Major Missalot,

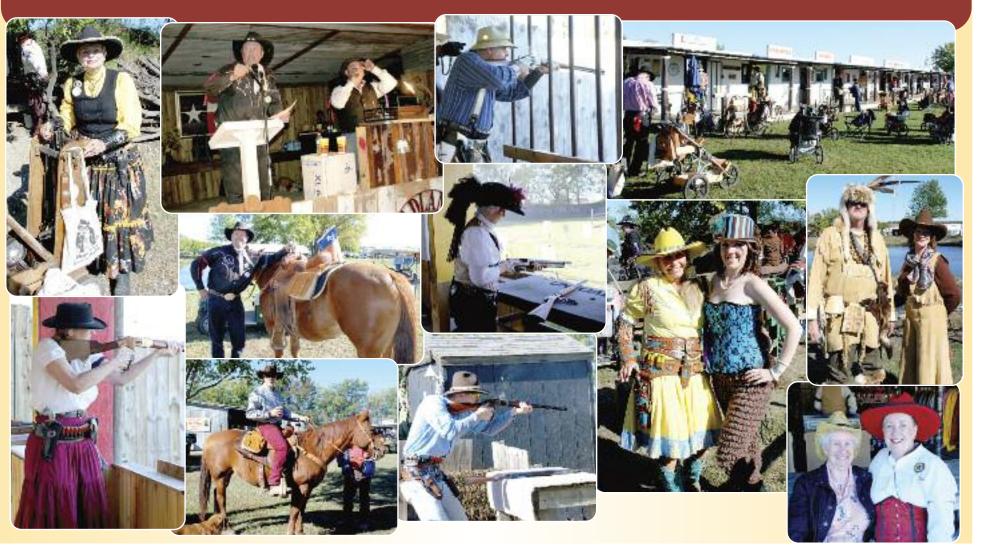
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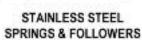
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here were two contemporaries of General George Crook who might challenge him for the title of "the most famous" Indian fighter of his day: Nelson Miles and Randal Mackenzie.

Ranald Mackenzie

Ranald Mackenzie was born in July 1840 in New York, the son of a Navy Commodore, the nephew of a prestigious politician, and the grandson of a banker.

Mackenzie graduated at the top of his West Point class in 1862 and ioined the Union Army, fighting at Second Bull Run, Antietam, Gettysburg, and Petersburg. He lost two



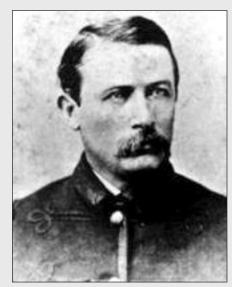
Greatest Indian Fighters By White Smoke Steve, SASS #91779

fingers during a nasty fight at the Jerusalem Plank Road in the siege of Petersburg, most likely giving rise to the later Indian reference to Mackenzie as "Bad Hand."

Mackenzie ended the War in command of the Cavalry Division in the Army of the James, which he led at the battles of Five Forks and Appomattox Courthouse. His peers and superiors respected Mackenzie for his skill and bravery on the battlefield. In fact, Union Commander Ulysses S. Grant once praised Mackenzie as "the most promising young officer in the entire Union army."

After the War, Mackenzie was sent to Texas to fight Indians with the rank of Captain in the Army Corps of Engineers. In 1872 Mackenzie led his regiment against

(Continued on next page)





A young Ranald Mackenzie during the Civil War and as he appeared during his days on the plains ridding Texas of the hated Comanche.

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Greatest Indian Fighters...

(Continued from previous page)

the Comanche Indians at the Battle of the North Fork in the Llano Estacado of West Texas, the first time the US Army had struck directly at the Comanche in their homeland; the panhandle of west Texas.

Mackenzie fought in the Red River War, routing a combined Indian force at the Battle of Palo Duro Canyon. In 1876, he defeated the Cheyenne in the Battle of Dull Knife. In late November Mackenzie found the camp of Cheyenne chiefs Dull Knife and Little Wolf along Bates Creek near the North Fork of the Powder River. Mackenzie and his thousand men attacked at dawn, defeated the Chevenne warriors, destroyed their village, and drove the Chevenne into the frozen countryside. The fight helped bring about the end of the Black Hills War. Mackenzie's success against the Comanche and the Cheyenne led to his appointment as commander of the District of New Mexico in 1881. In 1882, he was appointed Brigadier General and assigned to the Department of Texas.

Over the next two years, Mackenzie demonstrated behavior that was considered odd. At first Mackenzie's behavior was attributed to a head injury he suffered in a fall from a wagon at Fort Sill, Oklahoma. When the "odd behavior" became persistent signs of "mental instability," Mackenzie was dismissed from the Army on March 24, 1884 for general paresis of the insane, which is today described as a disorder affecting the brain and caused by late-stage syphilis.

Nelson Miles

The second man who might challenge George Crook as the "most famous Indian fighter of his day" was Nelson Miles. Miles was born in Massachusetts in 1839 and joined the 22nd Regiment Massachusetts Volunteer Infantry in Sep-

tember 1861. Nine months later he was commissioned as a Lieutenant Colonel of the 61st New York Volunteer Infantry Regiment.

Miles was promoted to Colonel after the Battle of Antietam. He also fought in the battles of Fredericksburg, Chancellorsville, and the Appomattox Campaign. Miles won the Congressional Medal of Honor for gallantry at Chancellorsville, where he was shot in the neck and abdomen.

For his service at the Battles of the Wilderness and Spotsylvania Court House, Miles was appointed Brigadier General of volunteers. On October 21, 1865, he was appointed Major General of volunteers at age 26.

In July 1866 Miles was appointed a Colonel in the regular army. In March 1869 he became commander of the 5th U.S. Infantry Regiment.

Miles played a leading role in nearly all of the Army's campaigns against the American Indian tribes of the Great Plains. In 1874 and 1875, he was a field commander in the force that defeated the Kiowa, Comanche, and the Southern Cheyenne along the Red River. Between 1876 and 1877, he participated in the campaign that scoured the Northern Plains after George Armstrong Custer's defeat at the Battle of Little Big Horn and forced the Lakota and their allies onto reservations. In the winter of 1877, he drove his troops on a forced march across Montana and intercepted the Nez Percé band led by Chief Joseph.

Miles replaced General George Crook in the campaign against Geronimo and eventually forced Geronimo's surrender.

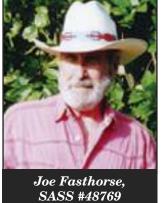
In April 1890 Miles was promoted to the rank of Major General of the Regular Army and returned to the field as the Sioux Indians be-



LITTLE KNOWN FAMOUS PEOPLE Way Out West -

By Joe Fasthorse, SASS #48769

BITTERCREEK

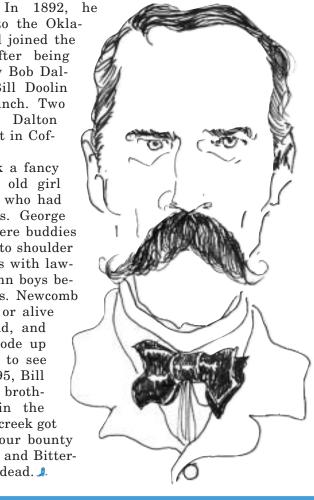


EORGE "BITTERCREEK" NEWCOMB was born near Ft. Scott, Kansas in 1866 and began working as a cowboy at age

drifted into the Oklahoma Territory and joined the Dalton Gang. After being called "too wild" by Bob Dalton, George and Bill Doolin started the Wild Bunch. Two months later, the Dalton Gang was wiped out in Coffeyville, Kansas.

twelve.

Bittercreek took a fancy to a fourteen-year old girl named Rose Dunn, who had four outlaw brothers. George and the brothers were buddies and stood shoulder to shoulder in several shootouts with lawmen. Then the Dunn boys became bounty hunters. Newcomb had a \$5,000 dead or alive reward on his head, and when Bittercreek rode up to the Dunn ranch to see Rose on May 2, 1895, Bill Dunn and his three brothers were hiding in the house. When Bittercreek got off his horse, the four bounty hunters opened fire and Bittercreek Newcomb fell dead.







Nelson Miles had a sterling Civil War record before "going west" to fight Indians. He ended his carrier as a Major General in command of the final Indian battles.

came enamored with the Ghost Dance, a new religious movement that would reunite the living with the spirits of the dead and bring peace, prosperity, and unity to Indians everywhere.

The US Army and Major General Nelson Miles saw the Ghost Dance as a challenge to the authority of the US Government, so Miles was determined to end the new practice and totally subdue the Sioux. Miles' efforts led to the death of Sitting Bull and the Massacre at Wounded Knee where the Army killed more than 150 men, women, and children.

As to who would be known as

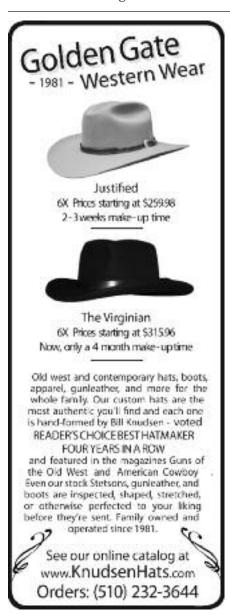
America's most famous Indian fighter, Randal Mackenzie's bout with mental illness and his death at the age of 49 would seem to remove him from any serious consideration. That would leave George Crook and Nelson Miles as the only two serious contenders. It appears that Crook garnered more headlines than Miles and, therefore, won the recognition of the press and the general public.

For the modern-day supporters of either Miles or Mackenzie there's comfort in the fact that the press and the general public have not only been wrong before, but have reversed their judgment.



e tend to think of the "Old West" as the years between the Civil War and 1900, but I would suggest it actually began several decades earlier when Spain's grip on its New World empire slipped away in the 1820s. The vast territories of New Spain, including a quarter of what is now the continental United States, were suddenly ruled by a Mexico that was hardly prepared to manage its new wealth and power.

Even Spain had hardly penetrated that vast area in the three hundred years of the empire. Lonely missions and villages were isolated





The Battle of The Alamo

Col. Richard Dodge, SASS Life #1750

by hundreds, thousands of hard, rocky miles from the government in Mexico City. The authorities were terrified of foreign incursion and the difficulty of defending their vast domain. Only a few padres and traders were out there with the savage Comanche and Apache and Kiowa, who had been a fearsome resistance to their presence. Spain had tried in vain to impress its religion and culture on those Stone Age nomads for over a hundred years. Their few missions were built like forts. Constant warfare existed between the tribes and the few but increasing number of white settlers. Santa Fe stood alone near the far north as one of the few contacts with traders from the east and north.

With the Mexican Revolution came the turmoil of establishing a new government. Unlike America to the north, Mexico lacked the good fortune to have brilliant men who could both wage a successful war and build a lasting democracy. Two political factions emerged by 1830: Centrists, who believed in a central government that controlled from the capital, and the Federalists, who favored a decentralized government (modern history has extreme examples of these two concepts of Obviously, the government). wealthy preferred the former, which they could control and count on to protect their interests; the peasantry dreamed of a government in which they could participate and perhaps improve their impoverished life. After all, they had seen that very thing happen in their neighbor to the north.

Few leaders emerged during the tumultuous years following the Spanish expulsion—except Antonio Lopez de Santa Anna, who was to prove one of Mexico's most disastrous leaders, and set a precedent for decades of oppressive leadership.. There is little to recommend him: vain, charismatic, cruel, treacherous, cowardly. Santa Anna, ever the opportunist, originally had fought for the Spanish in the rebellion, but craftily changed his allegiance when he saw the impending outcome. Gaining a generalship with the new government, he was in



The Alamo during the battle did not yet have its iconic façade we all know today. It was merely a small part of the overall fortifications at the mission.

a position to place himself into the presidency in 1833 under the guise of a Federalist. Once elected, he quickly showed his true colors, abolished the 1824 Constitution and became first a political and then a military dictator of Mexico, including all that land to the north.

Meanwhile, the well-known Texas rebellion grew unabated, as the Texians (Anglo settlers) filibustered the land and engaged both the Comanche and the Mexican government. Santa Anna knew he had to act quickly. The Mexican Army had been driven from Texas once already. and he felt he must reclaim the lost territory. The outcome was the infamous Battle of the Alamo and his subsequent humiliating defeat at San Jacinto. The Battle of the Alamo has been burned into the American memory since early March, 1836. Though it was an unnecessary, even foolish, battle that should not have happened, it sparked the Texas Revolution as surely as the colonial farmers sparked the American Revolution at that bridge in Concord, two thousand miles away and some 60 years earlier.

There is no excuse for the myths that have developed around the Battle of the Alamo, for the battle has been well documented. Hollywood and fiction writers have had their way with the telling of the story, needlessly so; the truth is as interesting as any myth.

For one used to the compact California Missions, the Texas Missions are a surprise. The church was located along one side or corner of an enclosure facing into an enormous area of four to five acres; the exterior walls rise to a defensive eight to ten feet or more. The Mis-

sion San Antonio de Valero - the Alamo – was never even finished, even though it had been used as a military post since its abandonment by the church in the 1790s, just as the California Missions were beginning. The exterior walls had been fortified after a fashion with emplacements for small cannon and the interior barracks were fitted with firing ports.

A close look at the Mission's familiar façade reveals a change in the size of the stones in the wall's construction. The larger ones show the outline of the front of the church at the time of the battle; the current, well-known profile was added later by the U.S. Army when the Mission was used as a supply depot after Texas became part of the United States.

The siege mentality of the day led to the walled enclosure being viewed as a place of defense against Santa Anna's advancing army. The Mission building we call the Alamo was only a tiny part of the massive defensive structure in those fateful days. One can only imagine the vast courtyard in front of the church, the original dimensions now obscured by today's business and government buildings facing the Mission across a wide plaza. Aside from the tactical impossibility of defending against Santa Anna's thousands, the mere 189 defenders were defeated by the very size of their defensive perimeter it was said that a thousand men could not have held.

Actually, the Battle of the Alamo should never have happened. The defenders were not even supposed to be there. Jim Bowie had been sent by General Houston to gather

the men at San Antonio, destroy the Alamo's walls, and return with the men and artillery. Bowie took it upon himself to ignore Houston's orders and attempt to save the city by defending the Alamo with a rag tag band of volunteers led by Bowie and enlisted men led by William Travis, a 26 year-old South Carolina attorney with dreams of glory—two leaders who disliked and distrusted each other. There were several Mexicans, called Tejanos, among them who detested Santa Anna for what he had become following the revolution, and a number of European immigrants.

It was only the approach of a common enemy and the presence of the diplomatic David Crockett that brought any cohesion to the doomed army. Bowie's rapidly failing health, said to be typhoid, removed him from any role of leadership, leaving Travis in command.

Interestingly, the defenders could have escaped unscathed had they wished. Santa Anna waited for several days after arriving on the scene before beginning his bombardment and the Texians could have easily ridden away in the night. They stayed out of a sense of defiance and self-confidence—and a mistaken belief that reinforcements were on the way.

Travis sent several couriers with pleas for help, to no avail. Houston had neither the men nor the materiel to support such an impossible mission. Travis' letters are today prized artifacts in museums at the Alamo and the State Capitol. Two of those couriers, Deaf Smith and Sam Maverick, were to become well-known names in Texas history.

Despicable a man as Santa Anna was, he was a competent, inspiring military tactician. Surrounding the Mission, he began an artillery bombardment that had no intent other than to rob the defenders of rest and sleep. The exploding shells killed no one, but they had the desired effect. At 10:30 p.m. on the night of March 5, the bombardment ceased. The silence was overwhelming. Exhaustion did its work and most of the defenders—even the sentinels—fell into deep sleep in spite of the impending danger.

The assault began just before dawn, as 1,500 Mexican troops began to approach the walls in long columns from every direction, expecting to quickly overcome the defenses. However, one over-enthusiastic Mexican soldier could not hold his excitement. "Viva Mexico! Viva Santa Anna!"

The cry was quickly joined by his comrades and the element of surprise was lost. The aroused Texians sprang to their guns and opened fire into the darkness—with good effect. Twice the Mexican troops were driven back in turmoil,



The mission at the Alamo was truly large—much larger than the 189 Texas had any hope of defending. The walls were breached on the north side (left side of picture), and once the Mexicans were inside, the end came quickly. Crockett's position was on the south wall near the church.

but were pressed on by their officers. Advancing in columns meant that only those in the front ranks could fire and many Mexican troops were killed by their own men firing behind them. Still, on they came.

Travis' office was located near the center of the west wall of the compound. He quickly grabbed his double-barreled shotgun and ran to the north wall, the most weakly defended part of the stockade (an area now covered by the huge U. S. Post Office building), where Mexican troops were already spilling over the top and through a breach in the wall. He got off two shots and fell dead, struck in the forehead by a .69 caliber ball from a Mexican soldier's Brown Bess musket. He was one of the first to die.

As the battle commenced, the defending Texians fought like demons with their long rifles against impossible odds. The Mexican cavalry managed to break through the breach in the north wall and made short work of the defenders attempting to retreat to the stone building, now known as the Low Barracks, with its narrow passageways and small rooms. So quick was the Mexican advance that the defenders had no time to disable their own cannons, which were now turned into the compound to fire upon the barricaded barracks. Many of the Texians' deaths resulted from fire from their own guns.

Inside the barracks, defenders were cornered, trapped, and bayoneted by the swarming Mexican infantry. Driven from his post along the palisade adjacent to the church, Crockett was last seen wielding "Old Betsy" as a club just to the left of the church; a flowering tree marks the spot today. Inside the church the last defenders were herded against the back wall and slaughtered. The battle was over in less than 45 minutes.

There were survivors. Travis'

slave, Joe, was spared—Mexico had outlawed slavery years earlier. Several women, wives of defenders, were similarly spared and freed to tell the story of the futility of resistance to Santa Anna, who arrogantly referred to the battle as "a small affair."

In all the fury, tales of the deaths of Crockett and Bowie have been told and retold, fabricated, and embellished. Bowie's knife was never found or been identified as his. The real truths will never be known and conjecture is pointless. One can only say they died as proud, stubborn, brave men, their bodies were burned with the rest. The ashes lay where they had burned for several months before being gathered into a single coffin and buried in an unmarked grave.

The defenders took their toll; Mexican dead were near 600, nearly 40% of Santa Anna's army —frightful loss by any standards. For that, Santa Anna was severely criticized and his popularity fell dramatically. It was only through his own cunning that he managed to be re-elected to the presidency eleven times, even after his loss of Texas and his own shameful defeat at San Jacinto, where he sold his country out to save

his own life. He was to continue his tyrannical ways for many years.

Following the battle, the Alamo's exterior walls were destroyed to prevent their further use as a fortress. The barracks were used for commercial shops and the old Mission was nothing more than a relic. It was only in the early 20th Century that the Daughters of the Republic of Texas formed and saved the Alamo for the shrine to human courage that it is.

History's greatest lesson, should we choose to learn it, is the relationship of cause and effect. What we do today will affect tomorrow; today is affected by yesterday's actions. Those who have not learned that will continue to wonder, "what happened?" and never understand why.

It is interesting to play a game of "What if ..." to apply the idea of cause and effect. In the case of the Alamo:

What if ... the Texians had followed the example of the fearsome Comanche and fought Santa Anna's army with guerilla-style warfare. To a man, they must have been expert and well-mounted horsemen, and well-armed marksmen. They knew the countryside and had the support of the populace. They could have drawn more guns to their support. Could they not have harassed the Mexican Army into a disheartened retreat as the Colonials did the British from Concord? Could they have captured badly needed munitions and stores? What adventures and stories would we have of those heroes lost to martyrdom.

And as for Santa Anna himself, what if General Houston had, instead of extracting a promise from the shivering little despot that was not to be kept, had hanged him from that tree under which he received the general – or at least given him the honor of a firing squad. How would Mexico's history and tradition of government been different? Would there have been leaders suppressed by Santa Anna who might have arisen to create a

(Continued on page 61)



Why Everyone Needs To Be A Successful Shooter

2013 SCHOLARSHIP RECIPIENT

Sage Chick, SASS #48454



Sage Chick, SASS #48454 - OH

got out of class late. It was unavoidable. We had a test that evening, and I was the last one to finish. As I gathered my books and stepped out into the hall, I noticed the normal hustle and bustle of the large university campus was severely diminished. A few other students could be seen here and there, also headed home after an evening of classes. I had wanted to take this class at an earlier time, but this was the only one available that fit my schedule. After a short walk through an echoing hallway, I stepped outside into a chilly November evening. Snowflakes were swirling, tossed about by small gusts of frosty air. I hunkered down in my winter coat and quickened my pace toward the parking lot, being careful not to slip on the icy patches of the sidewalk. All this time, I am thinking about that tenth question on the test. I was almost sure the answer was A, but it might have been ... wait. Did I hear something? A rustling, and then footsteps. I feel someone grab me from behind.

No, this has not happened to me personally, but it is a very real pos-

Edited & Adapted by Justice Lily Kate, SASS #1000

sibility for both me and many other young people around the country. Self-defense is an important reason to learn how to shoot. Whether protecting yourself or a loved one, it is critical to learn how to effectively use a firearm before being caught in a situation where the skill is needed. Unfortunately, however, knowing how to shoot would not have helped in the situation above. Concealed carry is restricted to people over the age of 21, and the right to carry is forbidden on university campuses. I believe these restrictions should be revisited, as the Constitution has given me the right "to keep and bear arms."

This Constitutional right is another reason in itself why everyone should be a successful shooter. Throughout history, it has been observed that rights not used are taken away. Actively exercising the right by participating in shooting sports and activities is an important key to keeping that right. In addition, an armed citizenry serves as a strong deterrent to tyranny. If large percentages of the population are successful shooters, the government is more likely to remain a government "of the people, by the people, for the people." Furthermore, if the government does collapse into tyranny, a populace of successful shooters may be necessary to rescue the country from the clutches of that tyrant. This great country was born, after all, by being separated from an overpowering government. Is it not significant that the beginning of the Great War for Independence was "the shot heard 'round the world?"

On a lighter note, learning to shoot builds confidence and opens the door for a lifetime of lasting memories and friendships. The shooting sports are an activity that can be enjoyed by all ages. Teaching young people to safely handle a firearm is something that increases their responsibility and

2013 SCHOLARSHIP RECIPIENT

CALLAWAY KID, SASS #82862

Edited & Adapted by Justice Lily Kate, SASS #1000

Scott name is Strough, aka Call-SASS away Kid, #82862. My parents are Angie and Brian Strough, neither of which are members of SASS. I shoot at the Moniteau Creek River Raiders Club in Fayette, Missouri. I am going to be attending Westminster College in Fulton, Missouri and plan on majoring in Sports Management.

I learned about SASS through one of my mother's college friends, Bev Leuktemeyer, aka Prairie Dawn, SASS #2963. I was already an avid shooter and hunter so, naturally, I became interested in the sport. She walked me through everything I needed to know from loading ammunition, shooting techniques, and some of the unique rules and scenarios that accompany the sport of Single Action ShootingTM.

Another individual I relied on when I was first learning this sport was Joe Davenport, aka Sourdough Joe, SASS #7901. He taught me to think through stages and to visualize my ac-



Callaway Kid, SASS #82682 - MO

tions before I actually went up to shoot. He also served as my gunsmith when my firearms decided they wanted to give me problems at the most inopportune times.

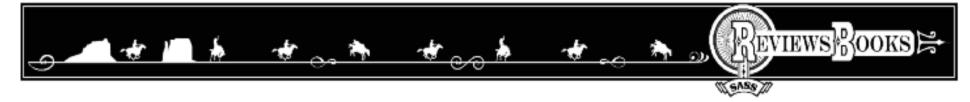
Aside from Prairie Dawn and Sourdough Joe being influential people in my involvement with (Continued on next page)

maturity. Through my personal experience on the shooting range, I learned many lessons about the importance of safety. The time I spent with firearms at a young age allowed me to develop responsibility as well as maturity and leadership working with many of the adults involved in the sport.

On the other side of the spectrum, as a person reaches advanced years, they lose the ability to do many activities they previously enjoyed. Shooting is something they are often able to continue and allows them to maintain a sense of independence. Shooting events like Cowboy Action bring together people of all ages and walks of life. Friendships forged are often life-long, and shooting activities allow individuals to enjoy a safe and enjoyable pastime with family and friends.

Perhaps it is not solely the action of shooting, however, that everyone should adopt, but instead the attitude of the sportsman. The people in my life, whom I have met through shooting events, all share common qualities of honesty, decency, common sense, and usually, a faith in our Creator. Each of these characteristics is something that is becoming quite rare in our world today. There is a bit of comfort, though, in knowing it is these people who are the accomplished shooters. However, there are some people in today's world I would not want to become successful shooters until they first experience a change in attitude. Instilling in all members of the public a sportsman's God-fearing attitude and a respect for human life would certainly cause a substantial change in the direction of this country.

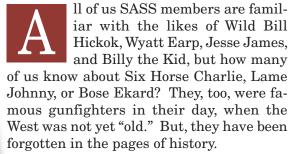
So does everyone need to be a successful shooter? Yes, but only after they come to understand the responsibility it brings, and they gain a respect for the lives of those around them.



LITTLE KNOWN FAMOUS GUNFIGHTERS ON THE WESTERN FRONTIER

By Joe Fasthorse Harrill, SASS #48769

Reviewed by Cat Ballou, SASS #55



Now, Combay Chronicle contributing writer, Joe Fasthorse Harrill, whose monthly article is *Little Known Famous People Way Out West*, has compiled and illustrated a soft cover book all about these

little known gunfighters and other untold famous free spirits who shaped life on the early Western Frontier, including some infamous ladies.

Copies are \$12.50 and are available from Amazon.com and <u>www.workingtitlepublishing.com</u>. You can also contact Joe at his email: joefasthorse@verizon.net.

About the Author: Joe Fasthorse Harrill has been a horse wrangler, an offshore fishing boat captain, a high plains drifter, an artist, and an advertising agency executive. He is retired and currently resides in Venice, Florida with his wife, Marilyn.



2013 Scholarship Recipient (Callaway Kid)...

(Continued from previous page)

SASS, I must recognize my parents for being influential people in my life. They taught me if I want something, I would have to work for it—whether it be practicing drawing my revolvers in my room for hours with snap caps so I could twice win state as a junior or working hard for four years in high school tennis so I could finally qualify for the State tournament. Nothing comes without hard work and dedication.

SASS has impacted my life in numerous ways. It showed me a whole new side to shooting. I previously had zero knowledge of action shooting, and it allowed me to grow and diversify my shooting skills. I have made connections through the people I have met within the sport, as well as new friends. Participating in SASS shoots has also given me a reason to travel and has given me memories I will be able to reflect upon for the rest of my life. It has even made my future a little easier, thanks to the scholarship I was awarded through SASS. College is becoming more and more expensive

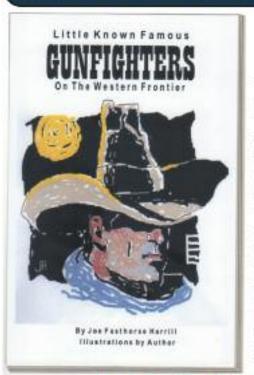
every year, and the less debt I have when I graduate, the better my opportunities will be in the future.

I started shooting when I was five years old. I began Cowboy Action Shooting™ in 2008 and was the Missouri Junior State Champion in 2009 and 2010. I was also the Regional Junior Champion in 2009 and placed 3rd as a junior at END of TRAIL's World Championship in 2011.

I played varsity soccer for three years and varsity tennis for four years at my high school and made it to the Missouri State High School Tournament this past season in tennis. I am an Eagle Scout and was active in the FFA organization all four years of high school. I am going to play tennis at Westminster College and hope to keep honing my shooting skills so I can stay competitive in SASS.

I thank SASS and everyone that has helped me within the sport, not only for bestowing the SASS Scholarship upon me, but also for giving me experiences and knowledge that can only be attained through participation in this sport. .

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ABOUT JOE FASTHORSE HARRILL ★ SAS MEMBER 48769

Joe Fasthorse Harrill has been a horse wrangler, an offshore fishing boat captain, a high plains drifter, an artist and an advertising agency executive. He is currently retired and living in Venice, Florida with Marilyn, his wife since 1950.





ount Morris, WI - One of **IVI**our most loved pards departed from us. Leather Man Wayne passed away after a lengthy bout of leukemia and was taken to his heavenly reward. Leather Man Wayne, commonly known as just Leather Man was like a father to all of us, young and old. Nobody ever had a cross word from or about him.

Leather Man's close friend and shooting pard, Frosty Bill, SASS #79450, introduced him to SASS in 2009. Frosty Bill and Leather Man always came to the shoots together and shared a gun cart while complimenting each other fully. Leather Man shot with both the Crystal River Gunslingers in Waupaca, WI and the Liberty Prairie Regulators in Ripon, WI. He very seldom missed

LEATHER MAN WAYNE, SASS #93534 aka Wayne O. Mentink, Sr. * * * * *

~8/22/31 - 11/18/13 ~

By Polish Pistolero, SASS #95133, and Sunrise Rider, SASS #95134

a shoot. He may not have been the fastest, but Leather Man was one of the most cherished and respected. He was a fellow shooter, mentor, and friend to all. For being 82 years young at the time of his passing, nobody could have ever guessed his age, since he had more energy than some of the younger shooters and was able to keep up with the best of us. We know he has the heavenly guard as his posse now, so there will be a heavenly Cowboy Action Shoot waiting when we see him again.

Leather Man, as his name implies, was a real world leather worker. He served our country as a sonar specialist on the USS Irwin during the Korean War until 1955. He started a saddle repair business in his home and later opened a shop with horse and riding equipment and worked for a saddlery in Milwaukee, WI until he retired in 1985.

Leather Man was also very civic minded, as he was his local town chairman until his passing. He was also a well-loved school bus driver in the Wautoma/Princeton school district, and the EAA (Experimental Aircraft Association) Oshkosh, WI events. He was with the Wild Rose Fire Department, and also the John Lake and Norwegian Lake associations.

Leather Man is survived by

his loving wife, Donna Rae, two sons, daughter, three step-children, three grandchildren, six stepgrandchildren, three great-grandchildren, three step-great grandchildren, his siblings, and his beloved border collie, Ragid E. Ann.

A memorial service and social gathering attended by his loving family and friends, dressed in their cowboy attire, was held at a local establishment.

Leather Man Wayne will be dearly missed by all that knew him. .



June 10, 1952 - December 23, 2013

~ A REMEMBRANCE ~

By Grey Fox, SASS Life/Regulator #223, and Miss Mary Spencer, SASS Life/Regulator #55147

Yayuse, BC – Miss Mary Spencer and Grey Fox became acquainted with Cayuse Wagon Master 20 years ago. He was taken from our midst suddenly two days before Christmas 2013. Cayuse Wagon Master was a dedicated Cowboy Action pistolero shooting his pistols Duelist, dressing the part, and was a true Old West aficionado. He emerged on the Cowboy Action ShootingTM scene at Headquarters in 1993, and he attended many of the major matches in British Columbia as the events expanded throughout Vancouver's Island, the lower mainland, and interior of B.C. His attendance at Palmers Gulch in Kamloops, Red Mountain Renegade events in Mission, Showdown in the Valley and Boomtown in Courtenay were memorable, and he was a perennial favorite at Headquarters in Victoria, B.C.

> Cayuse Wagon Master was a character—engaging and enjoyable company. He was a shootist, hunter, and woodsman with



Cayuse Wagon Master (left) receiving his award at Headquarters 2013 from Neut Reno and Rhianna.

a civic spirit. He lived in Caycuse, B.C., had served as Fire Chief for a number of years, and was also a First Responder for Search and Rescue.

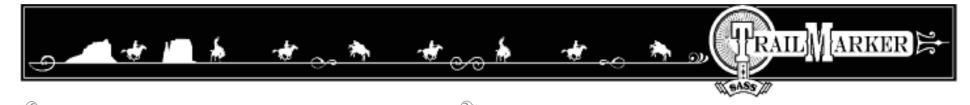
Cayuse Wagon master will be affectionately remembered by the Victoria Frontier Shootists. He leaves behind his partner, Jodie; his son, Geremy; Jodie's sons, Jason and Wesley; his father, Joe; sister, Gaylene; and brother, Ken. 🚣





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BUCKSHOT BRAD, SASS LIFE #26837 aka Bradley W. Reitz

July 28, 1962 - September 19, 2013

* * * * *

By Sonny, SASS #29264 (Brad's Father)

I write this with heavy heart. On September 19, 2013 Buckshot Brad lost his battle with cancer. He fought a good fight, lasting over two years. He sought many treatments. Buckshot Brad leaves behind his mother and father, son, two grand children, and many who loved him.

Buckshot Brad became interested in SASS in 1999. He always loved guns and the outdoors, and SASS was a way in which he could enjoy both. His love for guns, motorcycles, dogs, and family cannot be denied.

Buckshot Brad was the founding father of the Pathfinder Pistoleros Club in Fulton, NY. He shot with many clubs in upstate NY. He loved deer hunting, but said he would rather go to a Cowboy Action match than go hunting!

His job took him away from NY to Florida, then on to Arizona where he shot with several clubs. He competed at Winter Range, and when in Hawaii on vacation, shot with the Maui Marshals.

There was a celebration of life with many friends and family in attendance November 13, 2013. Donations in his name were

CAVALRY . OFFICER



given in his honor.

We will always miss you, son. The poem below was part of Buckshot Brad's celebration of life ...

Afterglow

I'd like the memory of me to be a happy one. I'd like to leave an afterglow of smiles when life is gone. I'd like to leave an echo whispering softly down the ways of happy times and laughing times and bright and sunny days. I'd like the tears of those who grieve to dry before the sun of happy memories that I leave behind when life is done. .



TELLURIDE, SASS LIFE #6535

By Kid Sopris, SASS Life/Regulator #3290

as Vegas, NV - It is with sadness I report the passing of Telluride, SASS #6535, (Kristine P. Veitch) from a long illness. A companion for 33 years, she leaves behind three daughters, four grandchildren, and four great-grandchildren.

She embraced the sport in the early 1990s and gave all she could until her health declined. She was an integral part of the development of the Black Canton Ghost Riders of Hotchkiss, Colorado. Her Western spirit and sense for adventure will never be forgotten.

Here's to you Telluride—may your path always have a light and your friends







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rrrrr...Grrrrrr." The mongrel's growl was a warning of an intruder.

"I'll git 'im, Toby!" Jug grabbed his knife and lopped the head of the sidewinder headed for the blankets on the ground. Jug was good with a knife. He flipped the severed head beyond the rope. Jug had followed superstition and laid his lasso in a circle around his bed to ward off snakes and scorpions. It had always worked in the past!

"They's a iggerant wun in ever' crowd, Toby. This 'un ain't read the Camper's Guide, whar it says, 'Snakes won't cross a hemp rope.' Well, he's done for, thanks to you." Jug rolled back up in the blankets and went back to sleep, unperturbed. Toby crawled under the



TOBY AND JUG

By Chilkoot, SASS #58803

edge of the blankets and did the same.

That's how it was with them traveling the land together, sharing what little they had and looking out for each other. A real partnership, envied by many who wander through the wide open lonely spaces alone.

Jug had pulled Toby from a rainswollen river years ago. Heavy rain had caused the Little Natches River to sweep through several villages carrying along all manner of debris, wood, chairs, tables, roofs, dead animals, unlucky folks...and Toby, who was clinging by his front toenails to a keyboard cover from a piano. Jug was a fair hand with a lariat and picked Toby off his perch with little trouble. Toby was shivering and wet to his chin. Jug's spare shirt dried him off, and from that day on they were inseparable.

If Jug got a spot of work on a ranch or farm, Toby minded his manners and seemed to know if the foreman was an unfriendly sort and to stay out of sight. Those nights in a bunkhouse or barn were made more pleasant with Toby there. Cowboys took to him and the cook always had a scrap or two. Ranch dogs were sometimes intolerant, but it was never anything a nip or two and a growl wouldn't resolve. On occasion, Jug would wade into the melee and snatch Toby up to his shoulder and walk him out of the fray. When they lay down at night after a hard day, they went to sleep touching each other. If one stirred the other knew it. 'Say Jug, ain't you skeered o' gittin' fleas?" some cowhand would ask. "Naw, we share 'em. Toby takes the blackuns an' th' whiteuns are mine.' And Jug would laugh.

Winters were the worst time. Work was scarce and no work meant riding the grubline, or no food at all. "Kin yew feed a puncher who's down on his luck?"

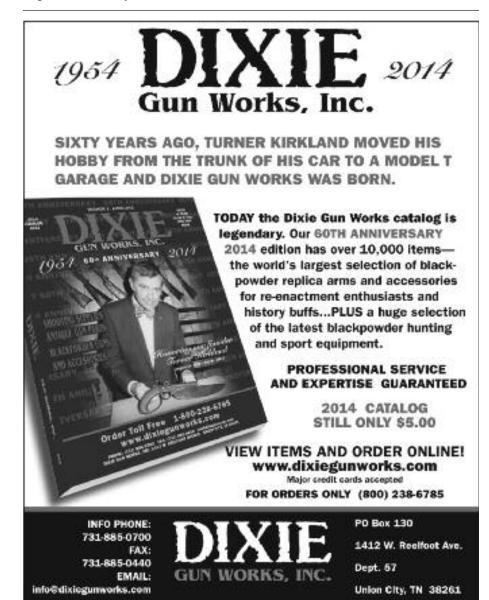
"Can, iffen yew kin bring some firewood or wallop a few pots n' pans. Ain't feedin' ur cur, tho'!"

Beans, biscuits, and fatback was usually it, sometimes it was a leaner meal. No matter what, Jug shared with Toby. Days when the wind howled and the only shelter from the driving snow would be a brush pile, cave, or a falling-in cabin, Toby somehow would disappear and reappear after a time with a scrawny rabbit or rat in his jaws. Toby helped with the horse, by bringing him in when he wandered too far or leading him to water by his lead rope. Heat or cold, dry spell or wet, starving or plenty, they shared it all...that's how it was with them.

Came a day when they wandered into the little town of Turtle Creek. Hot and tired, dusty and thirsty, Jug tied the horse in front of the lone saloon the town could support. "Well, Toby, let's get that cool beer we've been yearnin' for." As they mounted the steps, a voice brought them up short.

"Hold 'er right thar! Don't 'llow no vagrants in Turtle Creek. No stray dogs nether!"

Jug turned and faced a sheriff. (Continued on next page)





Toby and Jug ...

(Continued from previous page)

"Uh, Sheriff, I ain't no vagrant an' Toby here ain't a stray. I wuz jest wantin' a cool beer outen this blazin' sun." Jug tried to move toward the open door.

"Well, you don't look very prosperous, judgin' by that scarred up hayburner and a bridle with one rein missing. You ain't got no shooter neither! I'd bet yew kin feel every pebble thru them wore out boot soles, cain't vew?"

Jug shrugged his shoulders and nodded. "Jus' want me a beer's all, no trouble.'

"Go git thet beer, 'an then make yoreself gone from Turtle Creek, hear?"

Jug nodded, gathered up Toby, and pushed past a few malingers blocking the door. He made his way to a table against the wall, where he sat and put Toby on the table. One of the saloon girls came over.

"Want somethin', Honey?"

"Jus' a beer, if yew please, ma'am." "Kin you pay? What's yore pooch's name?"

Jug produced six bits. "Thet's Toby, my pard." She said, "Hey, Toby," scratched his ear, and went to get the beer. She brought the beer and a scrap of jerky for Toby.

The beer was lukewarm but it was wet. He took a sip and set the mug down so Toby could lap some up. A scuffle on the other side of the room set chairs flying and voices to yelling. Cussing and more loud velling brought on flying fists until the sheriff came in and calmed everyone down. On his way out, he pointed at Jug, "Git that damn mutt offen thet table, hear?"

A loud mouthed cowboy, who had started all the trouble, said, "Hell, Henry, I'll get 'im offen the table!" With that he snapped a shot over the sheriff's shoulder, deafening the law officer and hitting Toby in the chest. Toby didn't make a sound except for a soft plop as he hit the floor.

Jug moved like a cat, gorge rising in his throat. In two steps, he reached the cowboy and drove his knife into the man's left breast so hard he cracked a rib!

Blood soaked Jug's shirt front. All the guffawing that had followed Toby's demise came to a sudden stop. The sheriff, shaking his head, trying to restore his hearing, said, "What th' hell? Who dun this?" pointing at the dead man with Jug's knife buried in his chest.

Jug, bloody sleeve dripping on the floor, said, "I dun it. He shot Toby fer no cause!"

"Well, yew'll hang tomorrer, fer sure! Yew cain't kill a man fer shootin' a mutt."

It was a long, lonely night that Jug spent in jail. He was heartsick over the loss of Toby. His imminent hanging would be a release. As he waited, Jug wondered if someone had buried Toby. He hoped his poor little body hadn't just been thrown to the hogs.

The sky finally turned pink. Dawn had arrived and townsfolk were scurrying here and there in anticipation of the "big doins" of the day. Jug was put on his horse and led to the only tree suitable for a hanging.

Out of the edge of the small group of onlookers stood the saloon girl who had scratched Toby's head yesterday. She approached Jug. Reaching up, she put a bundle wrapped in a flour sack into Jug's arms. Jug looked questioningly at her.

"It's Toby," she said. "Hold him as tight as yew kin. He'll hep yew cross over. I know he will!"

Jug's eyes filled with water that dripped onto the flour sack, and he nodded as he squeezed Toby tight. The noose was tightening at his neck, but he held Toby...that's how it was with them. ...

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The Battle Of The Alamo ...

(Continued from page 55)

government that would have better served its people?

What if ...

In recognition of the Anglo entrance into Texas in those years, perhaps we should consider the "Old West" began as early as 1830 by men and women who set the standards for rugged courage and vision that fostered the concept of "Manifest Destiny" and the shore to shore expansion of our country.

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MANY THANKS! YOU SAVED MY BORING LIFE!

he end of the last century, I joined SASS in the hopes of being a "real cowboy." Much like the doggie pushers of old, my youngins, Mike Colt, Kid Megan, and me headed west each summer to work the ranges of Norco, CA.

As END of TRAIL waddies, we worked numerous jobs from feeding livestock to being general store clerks. The highlight of our fiveyear career was being cast members in the Buffalo Bill Wild West Show. My cowboy hat is off the all those who put on the main stage shows. It is much harder than it first appears. The whole waddie By Boss T, SASS Life #8147

experience was a great way for a parent to share their hobby with the rest of the family. We still talk about several of our SASS cowboy town adventures.

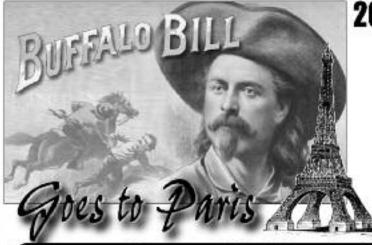
In May 2012, after a 50-year career of working for the man, I have joined the ranks of the retired. I wanted to make it through the first year with some type of goal in mind. They say your first year is the worst. You go from 12+ hours a day working to a sudden stop much as described in the Groundhog Day movie. Everyday

becomes Saturday!

I spent the first three months researching how to become a SASS shooter. I read about a half dozen of the back issues of The Cowboy Chronicle to learn the language. Even though I was at END of TRAIL for years, I never had the opportunity or funds to be a shooter.

A roadblock came up right away. I decided to take on this venture at the very start of the US ammo shortage. Since I do not reload, locating ammo has become a weekly venture to support this really good habit.

Being a retired military man I approached this mission, that of being a "New Shooter" in a very methodical fashion. I charted out a very detailed plan of attack. I downloaded charts showing shooting conventions and terminology used in SASS like Nevada Sweep, etc. Before all this research, I thought shooting clean meant taking an extra shower on Friday night. I watched every YouTube video I could find on Cowboy Action ShootingTM. I then decided to order Evil Roy's DVDs on Cowboy Action Shooting TM . During the introduction Evil reminds the shooter you



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can easily shoot yourself. I quickly conclude I need more training.

In February 2013, I was lucky enough to attend Evil Roy's Shooting School in connection with Winter Range 2013. Evil Roy and his missus, Wicked Felicia, were great and treated everyone like they were old friends. They really set the stage for putting "fun and safety" into an action sport. I showed up with two 20-year old mismatched six-shooters and a double barrel coach gun that would not open correctly for Action Shooting. It looked great, but worked like a stubborn mule. It kicked like one also.

In vendors' row, I ran into old friends and made new friends like Bob Mernickle and Jim Bowie. Mr. Bowie quickly brought my six shooters out of the 19th century and put them into the 20th. My Colt .45 no longer jumped two notches when I cocked back the hammer. He confirmed my scattergun needed to be mounted over a fireplace. Bob Mernickle made sure my new holsters fitted correctly. He was not only selling me something, he was giving me priceless recommendations on how to be a better shooter.

I took pictures of every interesting gun cart. I would have to make one that rolls easily and looks cowboy cool. My theme became a Wells Fargo strong box. I used an old ammo crate and converted it into a strong box with wheels. I can sit on it between rounds, and it is large enough to hold all the goodies on my list that keeps getting longer with each shooting experience. My total gun cart expenses were about 30 bucks.

I looked for a local shooting club and asked around at Winter Range. I ended up at Rio Salado Cowboys about two hours from my homestead. In hindsight, it was a great decision and has become a real plus in order to learn the ropes. However, it is a little intimidating to look at all the "Top Ten" belt buckles walking around on the shooters' backsides.

They had a super safety class before your first shoot hosted by Clete Landhawker. He quickly shows you how to work the stages without shooting yourself or someone else (the old 170 rule). However if you load .38 caliber rounds in your .45 Colt Winchester, they are hard to get out. Jackrabbit helped me out and took the time to fix my rifle on my second stage. He worked miracles on my Winnie

with a borrowed screwdriver from another shooter. It is the cowboy way. Everyone definitely wants you to be successful!

My new Colt .38 jammed up and Clete recommended contacting Bob James (Arizona Thumber, SASS #319) to have the gun repaired. As a result of this simple gesture of friendship, I have had the chance to meet a legend in the cowboy game, and Bob has shared many secrets and recommendations. He keeps me on track, and if I keep banging up my guns, I keep him in work. Mr. James has gone way out of his way to make my cowboy experience a successful venture.

At times over the past six months, I have gone from high to low. It takes time to study the regiments and to learn how to best use your firearms. My thumb is always in the way. You need to lower your holsters. Multiple pairs of safety glasses are required to cover different lighting conditions. Keep your thumb off the stock on your lever action and finally, always watch your front sights.

I now try to attend a midmonth Rio Salado practice session with Cutler and one of his shooting buddies, Charley T. Postelwate, Rowdy Otis, or Tequila Jack Gunn. Cutler puts up with me and my allocation of only a hundred bullets for practice. With the ammo shortage, I only have bullets for two more months at a time. I have to make every round count.

Cutler operates the timer and makes me practice trying to beat the clock. It is hard to practice shooting from the holsters since the range near my house does not permit drawing guns from a holster. For sheer love of the sport, Cutler has taken time to help me grow and learn the concepts necessary to maybe hold my own at a Regional or state match.

Please let everyone knowwithout exception the vendors in The Cowboy Chronicle are first rate and stand behind their products. I have worked with Palo Verde Gunworks, Legendary Guns, Griner Gunworks, Evil Roy Shooting School, Bond Arms, Wild West Mercantile, Ashman's Pioneer Market, Cowboys & Indian Store, James & Guns, Mernickle Holsters, and Cimarron Firearms. They have all answered lots of emails and have offered a great deal of free advice with little or no guaranteed return. The Cowboy Chronicle's vendors are truly top notch. Thank You! 🌲

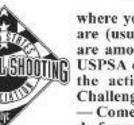
Want More Shooting? Get some USPSA Action!



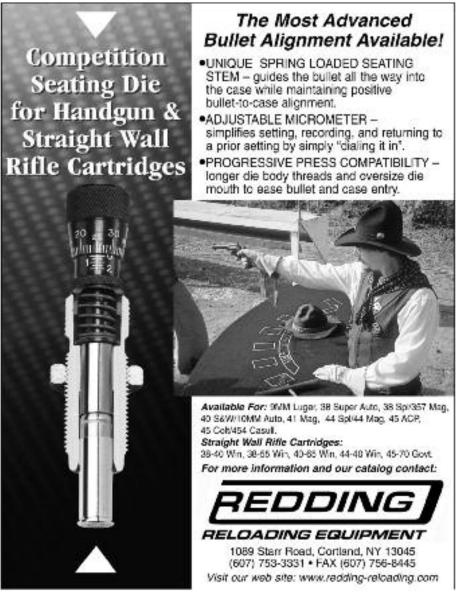
Take It To The Next Level . . .

You're already a skilled SASS competitor. You hit what you aim at, and aren't afraid to shoot under time pressure. Ever wonder what you could do with modern equipment? USPSA invites you to come find out.

USPSA's specialty is pistol, but increasingly, we're hosting rifle, pistol, and shotgun events — places where SASS shooters could show us a thing or two. No matter



where you go, the action is fast, the targets are (usually) big, and our volunteer clubs are among the very best. There's a reason USPSA club shooters have long dominated the action pistol events, including Steel Challenge, IDPA, ICORE, and the Masters. — Come find out what our organization can do for you!







ONE POT CHUCK

Cooking Up Some Tasty Grub Like Cookie Did Out On The Trail

By Whooper Crane, SASS #52745, and The Missus

Tasty Taco Soup

ost of the time we get the ideas (or the entire recipe) for our offerings here in One Pot Chuck from our good shooting buddies.

Black Powder

Cowboy

Cast

This time, however, we've lifted

the recipe for Tasty Taco Soup, an outstanding chili-like main dish offering, from one we spotted here in the Arizona Republic. Their food editor Jan D'atri writes a column called Rescued Recipes in which she features a dish from some other source. In this instance she glommed it from the Jefferson County Humane Society Cookbook of Oskaloosa, Kansas.

Now, this might sound like anything but Cowboy fare, but let's admit it, Kansas claims bragging rights to all sorts of wild west legends and legacies (i.e., The Chisholm Trail ... Dodge City ... The Daltons ... Bat Masterson ... Gunsmoke ... etc.)



It doesn't get much heartier than this great soup

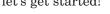
You'll want to serve this hearty dish to your hands on any chilly evening. It's just the ticket for warming up the bunkhouse.

Now the Missus and I like to add our own touches to meals we "borrow," and this one is no exception. And, from what we've heard, you pards and pardettes always feel free to do the same.

So ... let's get started!

- 2 Pounds ground beef or bison (or
- 1 Large onion, diced

- 2-3 Tbs. olive oil
- 1 Envelope Hidden Valley Ranch Dressing and Seasoning Mix
- 1 Can chili hot beans, not drained
- 1 Can black beans, not drained
- 1 Can whole kernel corn, not drained
- 1 Can diced tomatoes with green chilies
- 3 Tbs. instant coffee crystals/pow-
- 1 Tbs. cumin
- 3 Handfuls of Fritos



INGREDIENTS

- combo)
- 1 Large green or red bell pepper,
- 3 Cloves garlic, chopped fine
- 1 Envelope taco seasoning
- 1 Can stewed tomatoes
- 1 Can chopped green chilies
- 3 Tbs. lemon juice

In a Dutch Oven, sauté onions in olive oil until golden brown. Add garlic and bell peppers and cook for another ten minutes. Add meat and cook until browned.

Add taco seasoning and ranch dressing packets and mix well. Stir in the remaining ingredients, except Fritos. Bring to boil, stirring often. Reduce heat. Simmer uncovered for about thirty minutes. If soup is thicker than you prefer, add 2 cups of beef stock, or water with some bouillon powder mixed in.

Sprinkle some of the Fritos on top of the soup in each bowl for each of your cowboys.

Hint: To add some extra snap, I add a bit of yellow mustard to my bowl and stir it in well before chowing down. The Missus prefers a few drops of Cholula Hot

No matter how you mess with this soup, rest assured it's going to become one of your favorites!

Pictures by Deadeye Al A.





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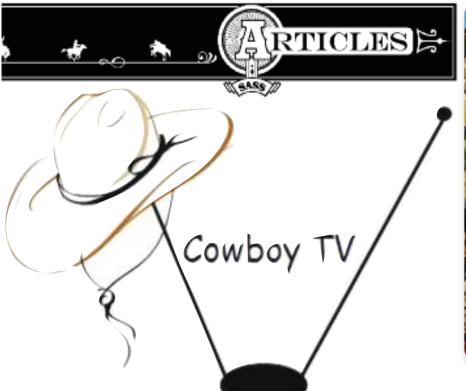


Wolverine Wrangler, SASS #22963

n the 50s, 60s and early 70s Westerns series dominated network television, here is a look at one of

Dick Powell's Zane Grey Theatre, sometimes simply called Zane Grey Theatre, was a western anthology series that ran from 1956 to 1961 with 149 episodes. Dick Powell appeared as various characters in 15 of the 149 episodes and provided commentary for the entire run.

Zane Grey Theatre was originally based on the stories of author Zane Grey, but as the episodes continued, original teleplays were included. The series opened each week with a prelude of the episode followed by the introduction, the firing of a gun, with the proclamation:



By Wolverine Wrangler, SASS #22963

"From out of the West, Dick Powell's Zane Grey Theater."

Zane Grey Theatre was groundbreaking in that many of the episodes were pilots for future series. Some were developed into subsequent series and some were unsold pilots.

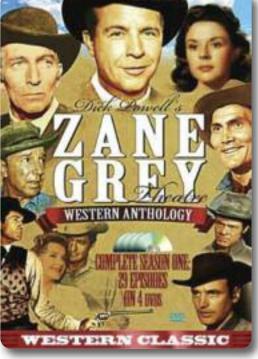
Those that were made into new series were:

Trackdown (from "Badge of Honor") starring Robert Culp as Texas Ranger Hoby Gilman, Johnny Ringo (from "Man Alone"),

starring Don Durant,

The Rifleman (from "The Sharpshooter") with Chuck Connors as Lucas McCain, and

The Westerner (from "Trouble at Tres Cruces"), starring Brian



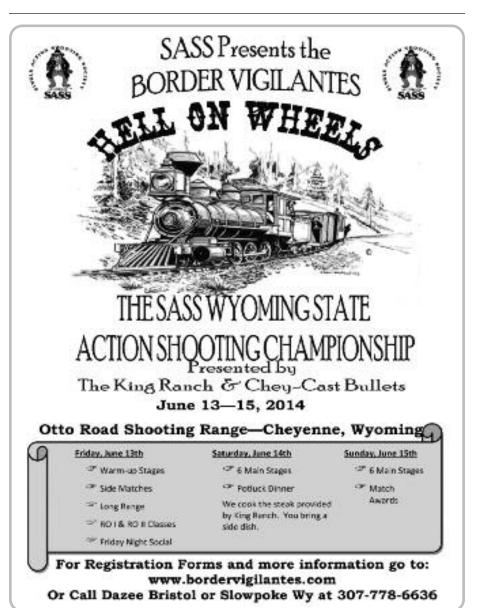
Keith as Dave Blassingame,

The unsold pilots included: Black Saddle - Episode: "Threat of Violence" starring Chris Alcaide as Clay Culhane. Peter Breck earned the role for the series.

Doc Holliday – Episode: "Man of Fear" starring Dewey Martin as Doc Holliday.

Duffy - Episode: "See of Evil" starring Raymond Massey as Malachi West.

Hardcase – Episode: "The Sunday (Continued on page 67)





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SAWYER SEZ Get Your Priorities Straight!

By Sawyer, SASS Life/Regulator #34250

have noticed a change in SASS over the years in which I have been a member. I find these changes a little disturbing due to the fact they are having an impact on the game I love to play. I think it is time for us to all step back and take a long hard look at SASS and the way the game is played. We all have opinions as to what should be done (you know what they say about opinions—everybody is entitled to have one, but only mine is right!) I respect the opinions of other members, even those who have the audacity to disagree with me. I think we should all think about the game and then get on the same page and get our priorities in order.

SASS is a fantasy game based on the American West in the era generally between the Civil War and the turn of the century. This was one of the most important times in American History, as the great westward expansion was occurring. New states were formed, gold and silver mines were big business, cattle drives were opening up new ways, to feed the nation, railroads were building new lines in all directions, and, of course, the people were learning and adapting to all the changes that were happening. Laws evolved, which meant there would be famous lawmen and equally famous outlaws. We get to pick our heroes and develop our personas around them.

SASS IS A SHOOTING GAME! We get to bring our guns and engage the bad guys in literally thousands of different scenarios. We shoot real bullets at targets shaped like everything from buffaloes to outlaw gangs. With that in mind, the first and most important priority for each and every one of us should be SAFETY. SAFETY FIRST, SAFETY SECOND, AND SAFETY THIRD. SASS has a safety record that is impressive to say the least. Considering how many thousands of shooters of all ages, shapes, physical abilities, physical disabilities, and skill levels have played this game, the safety record is absolutely spectacular! The SASS Range Officer Program has been a major factor in establishing our safety record. I hear complaints about too many rules: however, without these rules, we

would just be an unruly mob shooting anyway we wanted at whatever target we chose anytime we wanted to from any position we liked. So, all of us need to play this game in accordance with the rules, and we all need to be RO-I qualified as a minimum! REMEMBER, SAFETY FIRST!!!

FUN, FUN, FUN!! This game is supposed to be FUN! If you choose to play this game, and you are not having fun, you need to ask yourself, "What the hell am I doing here?" Fun can be many things. If I shoot a bad stage, it was still fun. If I shoot a good stage, it was still fun. Going to a monthly match and seeing your club members and friends should be fun. Catching up on their lives since the last shoot is both rewarding and fun.

Going to a match away from home should be fun. Meeting new people in new places should be fun. I recently went to Comin' At Cha, the SASS Southwest Regional hosted by T-Bone Dooley and the Bar 3 Ranch gang. These folks know how to have fun! The stages were different, challenging, and FUN (stupid chickens)! Nuttin Graceful was the Match Director, and he had a match that was SAFE and FUN! SAFE AND FUN, the perfect combination. I was the slowest shooter on my posse by far, but I know I had the most fun! One, five, or ten years from now I won't remember the stage layout, or how many misses I had, or what my total time was, but I WILL RE-MEMBER I HAD FUN!!! Make it a point at your next match to have fun, and then do the same thing at every match you go to. FUN is what brings folks back!

RESPECT! I try to respect every person I meet. Sometimes people will give you a reason not to respect them, and that is when you should cease associating with them. I have respect for those shooters who will use every advantage without breaking the rules to shoot as fast and accurately as possible. I have no respect for someone that will break the rules to get an advantage. I have respect, admiration, and a touch of jealousy for all the great shooters I have met. I respect their skills, their dedication, and their hours of hard work to achieve their levels.

I also respect SASS as a game and a business! I hear a lot of complaints about the Wild Bunch getting rich off of us. I hope they are! They are the ones who started this game. They were wise enough to incorporate; they were wise enough to copyright the game and the name. I am happy to pay my dues to SASS! Without these folks, SASS would not exist, and I would not be

(Continued on next page)







SAWYER SEZ - Get Your Priorities Straight!...

(Continued from previous page)

having the time of my life as a SASS shooter! Henry Ford, Bill Gates, and hundreds of others have started businesses and earned vast fortunes as a reward for their efforts. Why not the SASS Founders? Have respect for SASS, the Wild Bunch, the hundreds of workers who make matches possible, and all of your fellow shooters. If you can't do that, then find another game!

COSTUMES! Costumes are an integral part of the game. If there were no costume requirements, then we would be shooting with people wearing hoodies, biker outfits, G-strings, thongs, flip-flops, and of course, the token nudists. I had the honor of winning a costume contest at END of TRAIL. Picking the costume idea, making the costume, and developing the story line for the costume were all fun for me. I got a belt buckle for my efforts, which made me happy because my efforts were recognized, and I know I will not win any for my shooting skills. The main reason I did it was I considered costuming a part of playing the game! If you are going to play the game and there is more than one competition, then why not participate in all of them? I am not advocating everyone show up at every shoot in an expensive, full-blown costume. I am advocating there must be a minimum standard we all should respect and adhere to. We chose this game because we liked shooting and the American West. So dress like Cowboys and Cowgirls. Local clubs can have rules on what they will accept at monthly matches, but at State level and higher matches, play the costume game! It is a very important part of keeping the reputation we have. Spectators love to see all the different outfits we wear. I believe a very high number of SASS members were drawn to the sport *because* of the costumes! Dress up and strut your stuff, it can and will be FUN!

SPIRIT OF THE GAME! If you don't know what it is, then you are in the wrong place reading the wrong paper at the wrong time. If we all applied Spirit of the Game to every aspect of our game, I can promise you it would be much better for all of us. We are such an amazing group of people! We have raised huge amounts of money for SASS scholarships, chapel buildings, stage fronts, and local charities. Those who have benefited from our generosity know what Spirit of the Game is. Spirit of the Game reminds me a lot of the Golden Rule— Do unto others, as you would have them do unto you! Next time you go to a match, try to think Spirit of the Game every step of the way! Make it a point to shake hands, give hugs (yes, men can hug men, and it is almost as good as hugging a woman!), ask how they have been, and then wish them well. I guarantee the match will be more fun and have more meaning than the last match!

Now that you have your priorities straight, put on your costumes, gather up your guns, belts, and ammo, and head out to the range. Treat this match like the future of your club and SASS depends on you, because they do!! That's what Sawyer Sez. .

ZANE GREY (Cowboy TV) . . .

(Continued from page 65)

Man" starring Brian Donley as Fred Childress. Dean Jones was slated to star in the series.

The Man from Denver – Episode: "Checkmate" starring James Whitmore as Joel Begley.

Episodes of Zane Grey Theatre were repackaged and shown as a summer replacement series entitled Frontier Justice that aired 1958, 1959, and 1961 with hosts Lew Ayres (1958), Melvyn Douglas (1959) and Ralph Bellamy (1961), respectively. Another repackaging of the series was called The Westerners. It featured newly filmed intro-

ductions with Keenan Wynn, who replaced the Dick Powell portions of the program.

I'll be turning the rotary TV channel selector dial now. Stay tuned.

WolverineWrangler@charter.net

References:

Wikipedia; Internet Movie Database(IMDb);

Ronald Jackson, "Classic TV Westerns" Citadel Press, 1994;

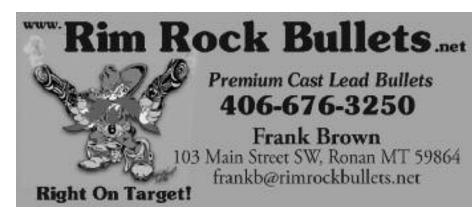
Harris Lentz III, Television Westerns Episode Guide, McFarland, 1997;

Alex McNeil, *Total Television*, Penquin Books, 1996 4th ed. **4**.











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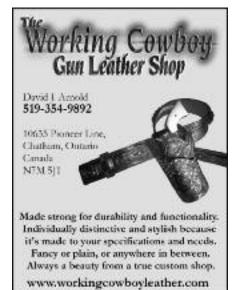
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Club Name	Sched.	Contact	Phone	City	Club Name	Sched.	Contact	Phone	City
AK	1.40 . 0	Tuin - d	007 272 0140	Diag-lan 1	CA (continued)	2-10	Limanos Est	200 206 4146	C1 11
Alaska 49er's	1st Sat & 3rd Sun	Tripod Tripod	907-373-0140 907-373-0140	Birchwood Birchwood	California Rangers Double R Bar Regulators	2nd Sat 2nd Sun	Jimmy Frisco Five Jacks	209-296-4146 760-949-3198	Sloughhouse Lucerne
Golden Heart Shootist Society	2nd Sat &	Poco Loco Louie	907-488-7660	Fairbanks	Double R Dai Regulators	2nd 3un	Tive Jacks	700-949-3198	Valley
	Last Sun			_	High Sierra Drifters	2nd Sun	Grizzly Peak	530-676-2997	Railroad
Juneau Gold Miners Posse	3rd Sun	Five Card Tanna	907-789-7498	Juneau	D' 1 1D 1 11	2 16	Jake	650 004 0412	Flat
AL Russell County Regulators	1st Sat	Will Killiaan	706-568-0869	Phoenix	Richmond Roughriders Over The Hill Gang (The)	2nd Sun 2nd Sun	Buffy Kooskia Kid	650-994-9412 818-566-7900	Richmond Sylmar
Russell County Regulators	1st Sat	Will Killigan	700-308-0009	City	Bridgeport Vigilantes	3rd Sat	Ben Maverick	909-496-3137	Bridgeport
North Alabama Regulators	1st Sun	Drake Robey	256-313-0421	Woodville	Burro Canyon Gunslingers	3rd Sat	Don Trader	714-827-7360	Meyers
Vulcan Long Rifles	2nd Sat	Sugah	256-504-0820	Hoover	,				Canyon
Alabama Rangers	2nd Sun	Dead Horse Phil	205-531-7055	Brierfield	Nevada City Peacemakers	3rd Sat	Marlin	530-265-9213	Nevada
Gallant Gunfighters	3rd Sun	Buckboard Jim	205-991-5823	Hoover	D 11 D (V' 1)	2.10.4	Schofield	760 275 7610	City
Old York Shootists AR	4th Sun	Derringer Di	205-647-6925	Hoover	Robbers Roost Vigilantes Gold Country Wild Bunch	3rd Sat 3rd Sat	Nast Newt Sutter Lawman	760-375-7618 530-713-4194	Ridgecrest Sloughouse
White River Gang	1st Sat	Arkansas Tom	870-656-8431	Mountain	High Desert Cowboys	3rd Sun	Doc Silverhawks	661-948-2543	Acton
				Home	Kings River Regulators	3rd Sun	Sierra Rider	559-268-1115	Clovis
Critter Creek Citizens	1st Sun	Evil Bob	903-701-3970	Fourke	Murieta Posse	3rd Sun	Grizzly Peak Jake	530-676-2997	Slough-
Vigilance	4 . ***		504 605 0554	** . 0	YY 11	2.10	West D	707.462.4466	house
Mountain Valley Vigilantes	1st Wkd	Christmas Kid	501-625-3554	Hot Springs	Helldorado Rangers	3rd Sun	Will Bonner	707-462-1466	Ukiah
Outlaw Camp	2nd & 5th Sat	Ozark Red	501-362-2963	Heber Springs	Mad River Rangers Coyote Valley	4th Sat 4th Sat	Kid Kneestone Nasty Hag	707-445-1981 408-859-4300	Blue Lake San Jose
Arkansas Lead Slingers	2nd Sat &	Dirty Dan Paladin	479-633-2107	Garfield	Sharpshooters	Hii Sat	reasty riag	400-037-4300	San Jose
	4th Sun	,	122 2107		Pozo River Vigilance	4th Sat	Dirty Sally	805-438-4817	Santa
South Fork River Regulators	3rd Sat	Arkansas Harper	870-994-7227	Salem	Committee		, ,		Margarita
Judge Parker's Marshals	3rd Sat &	Naildriver	479-651-2475	Fort Smith	California Shady Ladies	4th Sat	Lady Gambler	916-447-2040	Sloughhouse
Th	Sun	m 1	501 505 1410	D 11	FaultLine Shootist Society	4th Sun	Querida	831-635-9147	Gonzales
True Grit SASS	4th Sat &	Tombstone	501-786-4440	Belleville	The Cowboys	4th Sun	Captain Jake	714-318-6948	Norco
AZ	Sun	Shadow			Deadwood Drifters Sloughhouse Irregulators	4th Sun 5th Sat &	Lusty Lil Badlands Bud	661-775-3802 530-677-0368	Piru Slough-
White Mountain Old West	1st & 3rd	Fred Sharps	928-245-6276	Show Low	Slougillouse Irregulators	Sun	Dadiands Bud	330-077-0308	house
Shootists	Sat	1100 Sharps	320 2 15 0270	blien Zen	CO	Juli			110 413 4
Rio Salado Cowboy Action	1st Sat	A. J. Bob	480-982-7336	Mesa	Colorado Cowboys	1st Sat	Painted Filly	719-439-6502	Lake
Shooting Society	1 -4 C	Ciller Deer	520 240 2021	T 1 4	C-11- Ch-14-'1-	1-4 0	M: 4-:4- C1:	710 660 2742	George
Old Pueblo Shootist Association	1st Sun	Gilly Boy	520-249-2831	Tombstone	Colorado Shaketails San Juan Rangers	1st Sun 1st Sun	Midnite Slim Kodiak Kid	719-660-2742 970-252-1841	Fountain Montrose
Cowtown Cowboy Shooters	1st Sun &	Barbwire	480-773-2753	Peoria	Windygap Regulators	1st Wkd	Piedra Kidd	970-232-1841	Cortez
comenii comedy bilediais	3rd Sat	Barowine	100 775 2755	100114	Briggsdale County	2nd & 4th	Kid Bucklin	970-493-1813	Briggsdale
Tombstone Shootist Society	2nd Sat	Cowboy Doug	520-457-3559	Tombstone	Shootists	Sat			
Whiskey Row Gunslingers	2nd Sun	Turquoise Bill	928-925-7323	Prescott	Vigilantes	2nd Sat	Grizz Bear	719-545-9463	Pueblo
Colorado River Regulators	2nd Sun &	Crowheart	928-505-2200	Lake Havasu	Montrose Marshals	2nd Sun	Big Hat	970-249-7701	Montrose
NIACTEN D. 1	4th Sat	T 11 1	020 000 0700	F1 , CC	Castle Peak Wildshots	2nd Wkd	Old Squinteye	970-524-9348	Gypsum
NAZTY Bunch	3rd Sat	Tumbleweed Rose	928-899-8788	Flagstaff	Pawnee Station	3rd Sat	Red Creek Dick Martin	303-857-0520	Nunn
Lake Powell Gunslingers	3rd Sat	Bare Fist Jack	928-660-2104	Page	Rockvale Bunch	3rd Sat	Cherokee Diable	719-371-0172	Rockvale
Los Vaqueros	3rd Sat	Buckeye Pete	520-548-8298	Tucson	Four Corners Gunslingers	3rd Sun	Cereza Slim	970-247-0745	Durango
Payson Cowboys	3rd Sun	Rowdy Lane	575-937-9297	Payson	Thunder Mountain Shootist	3rd Wkd	Pinto Being	970-464-7118	Whitewater
Mohave Marshalls	3rd Sun &	D B Chester	928-231-9013	Kingman	Northwest Colorado Rangers	4th Sat	Black Mountain	970-824-8407	Craig
	5th Sat						Cat		_
Altar Valley Pistoleros	3rd Sun &	Mean Raylean	520-235-0394	Tucson	Sand Creek Raiders	4th Sun	Sweet Water	303-366-8827	Byers
Arizona Yavapai Rangers	5th Sun 4th Sat	Whisperin	928-567-9227	Camp Verde	Black Canyon Ghost Riders	4th Sun	Bill Double Bit	970-874-8745	Hotchkiss
Alizona Tavapai Kangeis	4III Sat	Meadows	920-301-9221	Camp verue	CT	401 3011	Double Bit	970-074-0743	Hotelikiss
Dusty Bunch Old Western	4th Sat	Squibber	602-309-4198	Casa Grande	Ledyard Sidewinders	1st Sat	Yosemite Gene	860-536-0887	Ledyard
Shooters		1			CT Valley Bushwackers	2nd Sun	Milo Sierra	860-508-2686	East
Colorado River Shootists	4th Sun	Boston	928-502-1298	Yuma					Granby
		Anniebelle		-	DE				
Bordertown, Inc.	As Sch	Quicksand	520-290-8599	Tombstone	Padens Posse	3rd Sun	Hazel Pepper	302-422-6534	Bridgeville
CA Sunnyvale Regulators	1st & 3rd	Shaniko Jack	650-464-3764	Cupertino	FL Ghost Town Gunslingers	1st Sat	Copenhagen	904-808-8559	St. Augustine
Sullily vale Regulators	Mon Night		030-404-3704	Cuperinio	Gold Coast Gunslingers	1st Sat &	George Washington	786-256-9542	Fort
The Outlaws	1st Sat	Terrell (Rondo)	916-363-1648	Sloughhouse	2222 20000 Cunomingoro	3rd Sun	McLintock	200 75 12	Lauderdale
		Sackett		S	Hernando County Regulators		Shady Brady	352-686-1055	Brooksville
Sierra Sportsmen Club	1st Sat	Bugtown Dusty	530-260-0806	Susanville	Miakka Misfits	1st Sun	Serving Justice	914-219-7007	Myakka City
Two Rivers Posse	1st Sat &	Dragon	209-836-4042	Manteca	Fort White Cowboy Cavalry	2nd Sat	Deadly Sharpshoot	352-317-6284	Fort White
*D 0 1	4th Sun	*** 1 *** 1	cc1 200 1200	D 1 (7.11	Okeechobee Marshals	2nd Sat &	Kid Celero	561-312-9075	Okeechobee
5 Dogs Creek	1st Sat & Sun	Utah Blaine	661-203-4238	Bakersfield	Okeechobee Outlaws	4th Sun 2nd Sat &	Dead Wait	863-357-3006	Okeechobee
Piver City Pegulotors	Sun 1st Sun	Rangar Brink	530-679-2321	Davis	Okeechobee Outlaws	4th Sun	Dead wait	803-337-3000	Окееспорее
River City Regulators Hole In The Wall Gang	1st Sun 1st Sun	Bangor Brink Frito Bandito	661-406-6001	Piru	Tater Hill Gunfighters	2nd Sun	Judge JD Justice	941-629-4440	Arcadia
Cajon Cowboys	2nd & 4th	Pasture Patti	760-956-8852	Devore	Weewahootee Vigilance	2nd Sun	Cypress Sam	407-847-7285	Orlando
- ,	Sat				Committee		- 31		
Chorro Valley Regulators	2nd & 5th	Mad Dog	805-440-7847	San Luis	Panhandle Cowboys	2nd Sun	High Card	850-492-5162	Pensacola
	Sun	McCoy		Obispo	Southwest Florida	3rd Sat	Jed Lewis	239-455-4788	Punta Gorda
Shasta Regulators Of	2nd Sat	Cayenne	530-275-3158	Burney	Gunslingers	215 /	C: 17: 1	050 450 1107	T-11 1
Hat Creek Mother Lode Shootist	2nd Sat	Pepper Sioux City	209-795-4175	Inmastaria	Big Bend Bushwhackers Lake County Pistoleros	3rd Sat 3rd Sat	Sixpence Kid Arcadia Outlaw	850-459-1107 352-208-2788	Tallahassee Tavares
Society Society	ziiu sat	Kid	4U7-17J-41/J	Jamestown	Panhandle Cattle Company	4th Sat	Desperado Dale	850-260-5507	Chipley
	2 10		408-722-0583	Managan IIIII		4th Sat	General Lee	904-803-2930	Jacksonville
Coyote Valley Cowboys	2nd Sat	Bad Eye Bobolu	400-722-0303	Morgan Hill	Cowford Regulators	ui sai	Ochciai Lcc	JUT 005 2550	Jacksonvine



UBS MONTHLY SHOOTING SCHEDULE (Cont.)

Club Name	Sched.	Contact	Phone	City
FL (continued)	41.0	D. 111	221 102 2010	D 1 D
Indian River Regulators	4th Sat	Belligerent Orney Bob	321-403-2940	Palm Bay
OK Corral Outlaws	4th Sun	Kokomo Kid	863-357-2226	Okeechobee
Five County Regulators	4th Sun	Jed Lewis	239-455-4788	Punta Gorda
Doodle Hill Regulators	4th Sun	Dave Smith	813-645-3828	Ruskin
Antelope Junction Rangers	Fri nite &	Mayeye Rider	727-736-3977	Pineallas
	2nd Sat			Park
GA River Bend Rough Riders	1st Sat	Done Gone	770-361-6966	Dawsonville
American Old West Cowboys	1st Sat	Josey Buckhorn	423-236-5281	Flintstone
Valdosta Vigilance Committee	1st Sat	Big Boyd	229-244-3161	Valdosta
Lonesome Valley Regulators	1st Sun	Wishbone Hooper	478-922-9384	Warner Robins
Providence Springs Rangers	2nd Sat	Buckshot Bob	229-924-0997	Anderson
Doc Holliday's Immortals	2nd Sat	Easy Rider	770-954-9696	Griffin
Camden County Cowboys	2nd Sat	Christian Mortician	912-227-5683	Kingsland
Piedmont Regulators	2nd Sat	Hunter Sam	706-391-4630	Toccoa
South River Shootists	3rd Sat	Man From	678-428-4240	Covington
Tennessee Mountain	3rd Sat	Little River Trail Bones	423-842-6116	Ringgold
Marauders Cherokee Cowboys	4th Sat	Bad Lands Bob	706-654-0828	Gainesville
Ш	1 . 0 2 1	n in :	000 075 0005	M :
Maui Marshals	1st & 3rd Sat	Bad Burt	808-875-9085	Maui
Big Island Paniolos	3rd Sat	Paniolo Annie	808-640-3949	Ocean View
Single Action Shootist of	4th Sun	Branded Buck	808-351-9260	Honolulu
Hawaii				
IA Turkeyfoot Cowboys	1st Sat	Ranger Mathias	319-234-1550	Elk Run
Turkeyroot Cowboys	1st Sat	Fischels	317-234-1330	Heights
Hawkeye Outlaws	1st Sat	Forgunz	712-251-5550	Sioux City
Fort Des Moines Rangers	1st Sun	Pit Mule	515-205-0557	Indianola
Zen Shootists	2nd Sat	Sergeant Duroc	515-783-4833	Nevada
Outlaw's Run	2nd Sun	Capt. Jim	712-621-5726	Red Oak
ID		Midnight		
Panhandle Regulators	1st & 3rd	Halfcocked Otis	509-991-5842	Otis
8	Sun			Orchards
Gunslingers of Flaming Heart Ranch	1st Sat	Jughandle Jack	208-634-3121	Council
Southeast Idaho Practical Shooters	1st Sat	Hell's Belle	208-529-3594	Idaho Falls
Squaw Butte Regulators	1st Sun	Acequia Kidd	208-365-4551	Emmett
El Buscaderos	2nd & 4th	Oddman	208-437-0496	Spirit Lake
	Sun			1
Northwest Shadow Riders	2nd Sat	Silverado Belle	208-743-5765	Lewiston
Southern Idaho Rangers	2nd Sat	Lone Thumper	208-251-4959	Pocatello
Oregon Trail Rough Riders	2nd Sun & 3rd Sat	Gem Hunter	208-466-0061	Kuna
Hells Canyon Ghost Riders	3rd Sat	J.P. Sloe	208-798-0826	Moscow
Twin Butte Bunch	3rd Sat	Idaho Rusty	208-745-6150	Rexburg
		Bucket	200 (27 (27)	
Border Marauders	3rd Wkd	Mud Marine	208-627-8377	East Port
Snake River Western Shooting Society	4th Sat	Missy Mable	208-731-6387	Twin Falls
IL.				
Shady Creek Shootists	1st & 4th Sun	Dapper Dan Porter	309-734-2324	Little York
Lakewood Marshal's	Sun 1st Sat	Porter Pine Ridge Jack	618-838-9410	Cisne
Rangeless Riders (The)	1st Sat	The Inspector	618-972-7825	Highland
Kishwaukee Valley	1st Sun	Snakes Morgan	815-751-3716	Sycamore
Regulators				-
Free Grazers	2nd Sat	Fossil Creek Bob	217-821-3134	Effingham
Tri County Cowboys	2nd Sat	Msgt. SH Long	815-967-6333	Polo
Kaskaskia Cowboys	2nd Sat	Wagonmaster Ward	618-443-3538	Sparta
Illinois River City Regulators	2nd Sun	Granville Stuart	309-243-7236	Chillicothe
Vermilion River Long Riders	2nd Sun	Lead Poison Lar	815-875-3674	Leonore
Nason Mining Company Regulators	3rd & 5th Sat	Diggins Dave	618-927-0594	Benton
McLean County Peacemakers	3rd Sat	Marshall RD	309-379-4331	Bloomington
Litchfield Sportsman's Club	3rd Sat	Ross Haney	618-667-9819	Litchfield
Fort Beggs Defenders	3rd Sun	Toranado	815-302-8305	Plainfield
Long Nine Cowboys	4th & 5th Sun	Lemon Drop Kid	217-787-4877	Loami
Good Guys Posse	Sun 4th Sun	Dangerous Denny	815-245-7264	Rockford
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Club Name	Sched.	Contact	Phone	City
IN				
Paradise Pass Regulators (formly Cutter's Raiders)	1st Sat	C. C. Top	574-354-7186	Etna Green
Pleasant Valley Renegades	2nd Sat	Nomore Slim	812-839-3052	Canaan
Schuster's Rangers	2nd Sun	Coal Car Kid	219-759-3498	Chesterton
Pine Ridge Regulators	3rd Sat	Riverboat Gambler	765-832-7253	Brazil
Wolff's Rowdy Rangers	3rd Sat	Justice D. Spencer	574-536-4010	Bristol
Circle R Cowboys	3rd Sat	Mustang Bill	219-208-2793	Brookston
Wabash Rangers	4th Sat	Henry Remington	217-267-2820	Cayuga
Westside Renegades	4th Sat	Johnny Banjo	812-430-6421	Evansville
Starke County Desert	4th Sat	Whip Mccord	219-942-5859	Knox
Big Rock SASS	4th Sat	Southpaw Too	812-866-2406	Lexington
Red Brush Raiders	4th Sat	Doc Goodluck	812-721-1188	Newburgh
Deer Creek Regulators	4th Sun	Doc Molar	765-506-0344	Jonesboro
Wildwood Wranglers	4th Sun	Voodooman	219-872-2721	Michigan City
Indiana Black Powder Guild KS	As Sch	C. C. Top	574-354-7186	Etna Green
Butterfield Gulch Gang	1st Sun	Flinthills Dawg	785-479-0416	Chapman
Free State Rangers	1st Sun & 3rd Sat	Buffalo Phil	913-898-4911	Parker
Powder Creek Cowboys	2nd & 4th Sat & 4th Wed	El Dorado Wayne	913-686-5314	Lenexa
Mill Brook Wranglers	2nd Sun	Grandpa Buckten Millbrook	785-421-2537	Hill City
Sandhill Regulators	3rd Sat	MoundRidge Goat Roper	620-345-3151	Hutchinson
Capital City Cowboys	4th Sun	Тор	785-313-0894	Topeka
Chisholm Trail Rowdies	Last Sun	Cody Wyatt	316-204-1784	Wichita
KY				
Kentucky Regulators	1st Sat	Shenandoah Slim	270-354-5040	Boaz

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Club Name	Sched.	Contact	Phone	City	Club Name	Sched.	Contact	Phone	City
KY (continued) Hooten Old Town Regulators	1st Sat	Double Eagle	423-309-4146	Mckee	MO (continued) Moniteau Creek River Raiders	2nd Sun	Doolin Riggs	573-687-3103	Fayette
1100ton Old Town Regulators	15t Jai	Dave Dave	723 307- 717 0	MICKEE	Shoal Creek Shootists	3rd Sat	Chaos Jumbles	417-451-9959	Joplin
Knob Creek Gunfighters	1st Sun	Drew First	502-644-3453	West Point	Gateway Shootist Society	3rd Sun	Bounty Seeker	314-740-4665	St. Louis
Guild					Central Ozarks Western	3rd Sun	X. S. Chance	573-765-5483	St. Robert
Green River Gunslingers	2nd Sat	Yak	270-792-9001	Bowling	Shooters	1+1- W/1-1	C M All	471 461 0022	Manshfield
Levisa Fork Lead Slingers	2nd Sat	Escopeta Jake	606-631-4613	Green Pikeville	Southern Missouri Rangers MS	4th Wkd	S. M. All	471-461-0033	Marshfield
Ponderosa Pines Posse	3rd Sat	Copperhead Joe	606-599-5263	Manchester	Natchez Sixgunners	1st Sat	Silky	601-807-1513	Natchez
Ohio River Rangers	3rd Sat	George Rogers	270-554-1501	Paducah	Gulf Coast Gunslingers	1st Sun	Old Rebel	228-860-0054	Biloxi
Breathitt Bandits	4th Sat	Slowly But Surely	606-666-4663	Jackson	Mississippi Peacemakers	3rd Sat	Macon A.	601-954-3720	Mendenhall
Rockcastle Rangers	4th Sat	Grinnin Barrett	270-792-3196	Park City	M: : : : : : : : : : : : : : : : : : :	44 0 54 0	Longshot	001 100 2000	D 1 1'
Fox Bend Peacemakers LA	4th Sun	Tocala Sam	859-552-9000	Wilmore	Mississippi River Rangers MT	4th & 5th Sat	Taska Jim	901-490-2600	Byhalia
Deadwood Marshals	1st & 3rd	Doc Spudley	504-467-6062	Sorrento	Honorable Road Agents	1st Sat	Diamond Red	406-685-3618	Ennis
	Sat	-1 5			Shooting Society				
Grand Cane Gunslingers	1st Sat	Blackjack Charlie	318-925-9851	Grand Cane	Sun River Rangers Shooting	1st Sun &	Montana Lil'	406-761-0896	Simms
Up The Creek Gang	2nd & 4th	Hardly Able	337-474-5058	Lake	Society	4th Sat	Skeeter	106 015 0001	G1 11
Davies Besenty Hymtons	Sat 2nd Sat	Soiled Dove	985-796-9698	Charles Folsom	Makoshika Gunslingers Bitterroot Buckaroos	2nd Sat 2nd Sat	Doc Wells Nine Lives	406-345-8901 406-381-9376	Glendive Hamilton
Bayou Bounty Hunters Grand Ecore Vigilantes	3rd Sat	Ouachita Kid	318-932-6637	Natchito-	Gallatin Valley Regulators	2nd Sat 2nd Sat	El Hombre de	406-388-2902	Logan
Grand Leore Vignances	ora out	Outerinta Hita	310 732 0037	ches	Gariatin variey regulators	2nd Sut	Montana	100 300 2702	Logun
Jackson Hole Regulators	4th Sat	Slick McClade	318-278-9071	Quitman	Black Horse Shootists	2nd Wkd	J. E. B. Stuart	406-727-7625	Great
MA							Montana		Falls
Cape Cod Cowboys	2nd Sat	Curly Jay Brooks	508-477-9771	Mashpee	Rocky Mountain Rangers	2nd Wkd	Jocko	406-847-0745	Noxon
Shawsheen River Rangers	As Sch	Yukon Willie	978-663-3342 978-771-9190	Bedford Harvard	Custer County Stranglers Montana Tarritory	3rd Sat	Hartshot Two Gun	406-232-0727	Miles City
Harvard Ghost Riders Danvers Desperados	As Sch As Sch	Double R Bar Kid Cyrus Cy Klopps	781-667-2857	Middleton	Montana Territory Peacemakers	4th Sat	Montana	406-655-8166	Billings
Gunnysackers	Sat	Nantucket Dawn	781-749-6951	Scituate	Lincoln County Regulators	4th Sat	Anita Nuttergun	406-297-7667	Eureka
MD					NC				
Eas'dern Shore Renegades	1st Sat	Teton Tracy	302-378-7854	Sudlersville	Neuse River Regulators	1st & 3rd Sat	Paddi MacGarrett	910-330-1998	New Burn
Thurmont Rangers	1st Sun	Chuckaroo	301-831-9666	Thurmont	Walnut Grove Rangers	1st Sat	Two Gun Terry	828-453-7721	Ellenboro
Monocacy Irregulars	2nd Tues	Chuckaroo	301-831-9666	Frederick	Old Hickory Regulators	1st Sat	Wendover Kid	252-908-0098	Rocky
Damascus Wildlife Rangers ME	4th Sat	Chuckaroo	301-831-9666	Damascus	Old North State Posse	1st Sat	Tracker Mike	336-558-9032	Mount Salisbury
Big Pine Bounty Hunters	As Sch	Ripley Scrounger	207-876-4928	Willmantic	Carolina Rough Riders	1st Sun	Pecos Pete	704-394-1859	Charlotte
Capitol City Vigilance	As Sch	Mark Lake	207-622-9400	Augusta	Neuse River Regulators	2nd & 4th Sat	Paddi MacGarrett	910-330-1998	Havelock
Committee					Carolina Single Action	2nd & 5th	Carolina's	919-383-7567	Eden
Beaver Creek Desperados	As Sch	Jimmy Reb	207-698-4436	Berwick	Shooting Society	Sun	Longarm		
MI Poolsford Populators	1st Sat	No Cattle	616-363-2827	Rockford	High Country Cowboys Carolina Cattlemen's Shooting	2nd Sat	Wild Otter	828-423-7796 919-291-1726	Asheville Creedmore
Rockford Regulators River Bend Rangers	2nd Sat	Pitmaster	574-276-8805	Niles	and Social Society	2nd Sat	J. M. Brown	919-291-1720	Creedmore
Double Barrel Gang	2nd Sat.	Dakota Fats	269-721-8190	Hastings	Buccaneer Range Regulators	2nd Sat	Jefro	910-330-7179	Wilmington
Butcher Butte Bunch	2nd Sun	Grubby	810-750-0655	Fenton	Gunpowder Creek Regulators	3rd Sat	Herdzman	828-493-1679	Lenoir
		Hardrock			Cross Creek Cowboys	3rd Sat	Huckleberry Mike	910-980-0572	Wagram
Sucker Creek Saddle and	3rd Sat	Kid Al Fred	989-832-8426	Brecken-	Iredell Regulators	4th Sat	Charlotte	704-902-1796	Statesville
Gun Club Chippewa Regulators	3rd Sat	No Name	906-632-1254	ridge Sault Ste.	ND Trestle Valley Rangers	2nd Sat	Doc Hell	701-852-1697	Minot
Chippewa Regulators	ord Sat	Justice	900-032-1234	Marie	Badlands Bandits	2nd Sun	Roughrider Ray	701-852-1097	Belfield
Hidden Valley Cowboys	3rd Sun	Saulk Valley	269-651-5197	Sturgis	Dakota Rough Riders	As Sch	Heck Catcher	701-220-8131	Moffit
		Stubby			Sheyenne Valley Peacekeepers	Last Sat	Wild River Rose	701-588-4331	Enderlin
Rocky River Regulators	3rd Sun	Terrebonne Bud	248-709-5254	Utica	NE				
Blue Water Gunslingers	4st Sun	Buggyman	810-434-9597	Kimball	Eastern Nebraska Gun Club	2nd Sun	Flint Valdez	712-323-8996	Louisville
Eagleville Cowboys	4th Sat	One Son of A Gun	231-676-0922	Central Lake	Flat Water Shootists of the Grand Island Rifle Club	3rd Sun	Forty Four Maggie	308-383-4605	Grand Island
Johnson Creek Regulators	4th Sat	Rainmaker Ray	313-618-2577	Plymouth	Platte Valley Gunslingers	As Sch	Skunk Stomper	402-461-3442	Grand
Mason County Marshals	4th Sat	Two Gun Troll	231-343-2580	Scottsville			~P**		Island
Wolverine Rangers	As Sch	R.J. Law	248-828-0440	Port Huron	NH				
Saginaw Field & Stream Club	As Sch	Bad River Marty	989-585-3292	Saginaw	The Dalton Gang Shooting	3rd Wkd	Littleton S.	603-444-6876	Dalton
Lapeer County Sportsmans	Sun As Ash	Flat Water	314-378-5689	Attica	Club of NH	As Sch	Dalton Bear Lee Tallable	603-667-0104	Holderness
Club Wranglers MN		Johnny			Pemi Valley Peacemakers White Mountain Regulators	As Sch	Dead Head	603-957-0377	Candia
Cedar Valley Vigilantes	1st & 3rd	D M Yankee	612-701-9719	Morristown	Merrimack Valley Marauders	As Sch	Sheriff R. P. Bucket	603-345-6876	Pelham
- J - J - J	Sat				NJ				
Crow River Rangers	1st Sun	Cantankerous	763-682-3710	Howard	Monmouth County Rangers	2nd Sun	Utah Tom	732-803-2430	Monmouth
		Jeb		Lake	Delaware Blues	2nd Sun	Yellow Mike	302-750-2381	Quinton
Granite City Gunslingers	2nd & 5th	Amen Straight	612-723-2313	Saint Cloud	Jackson Hole Gang	4th Sun	Papa Grey	732-961-6834	Jackson
Lone Pock Pangers	Sat 2nd Sat	Pad Dutchmon	651 402 0368	Formination	NM Magdalena Trail Drivers	1st & 3rd Sat	Grizzly Adome	575-854-2488	Magdalana
Lone Rock Rangers Lookout Mountain Gunsmoke	2nd Sat 2nd Sat	Red Dutchman Wagonmaster	651-402-0368 218-780-6797	Farmingtion Virginia	Del Norte Diablos	1st & 3rd Sat 1st & 4th Sat	Grizzly Adams Nevada Ranger	505-220-0892	Magdalena Rio Rancho
Society	Ziid Gat	wagomnaster	210 700 0777	viigilila	Bighorn Vigilantes	1st Sat	German George	505-286-0830	Founders
Fort Belmont Regulators	2nd Sun	Mule Town Jack	507-840-0883	Jackson		'			Ranch
East Grand Forks Rod &	3rd Sun	BB Gunner	218-779-8555	East Grand	Otero Practical Shooting Asso.	1st Sat	Saguaro Sam	505-437-3663	La Luz
Gun Club				Forks	Buffalo Range Riders	1st Sun	Garrison Joe	505-323-8487	Founders
MO	1 . C .	Tr: 14 10 1	417 046 5149	C '11		1 . 6	m D: m	ETE (0) 0001	Ranch
Ozark Posse (The)	1st Sat	Tightwad Swede	417-846-5142 660-909-6519	Cassville	Chisum Cowboy Gun Club	1st Sun	Two Bit Tammy	575-626-9201	Roswell
Mountain Oreston Com-	1st Sun	Siegfried	000-909-0519	Higginsville	High Desert Drifters	2nd Sat	El Vaquero Malo	505-688-7937	Founders
Mountain Oyster Gang (Formerly Rocky Branch Rang									Ranch
Mountain Oyster Gang (Formerly Rocky Branch Rang West Plaines Waddies		Major Missalot	417-284-1432	Tecumseh	Lincoln County Regulators	2nd Sat	Gunsmoke	575-808-0459	Ranch Ruidoso



JAJ			SLODS	MOIIII	ILI 31100111	10 50	IILDOLL	(Com.)	
Club Name	Sched.	Contact	Phone	City	Club Name	Sched.	Contact	Phone	City
NM (continued) Rio Grande Renegades	2nd Wed,	Mica McGuire	505-263-1181	Albuquer-	OH Horse Ridge Pistoleros	1st & 3rd Sun	Big Casino	541-389-2342	Bend
Kio Grande Kenegades		un, 5th Sat & Sun	303-203-1101	que	Merlin Marauders	1st & 3rd Sun	Mountain Grizz	253-208-1105	Merlin
Gila Rangers	2nd Wkd	Chico Cheech	575-388-2531	Silver City	Dry Gulch Desperados	1st Sat	Runamuck	509-520-3241	Milton
Monticello Range Riders	3rd & 5th	J. W. Brockey	575-744-4484	Elephant	Bry Guien Besperades	150 540	Ttuliuliu II	503 520 5211	Freewate
	Sun	•		Butte	Siuslaw River Rangers	1st Sun	Johnny Jingos	541-997-6313	Florence
Seven Rivers Regulators	3rd Sat	Stink Creek Jones	575-885-9879	Carlsbad	Table Rock Rangers	1st Sun &	Jed I. Knight	541-944-2281	White City
Monument Springs	4th Sat	Val Darrant	575-396-5303	Hobbs	_	2nd Sat			
Bushwhackers					Pine Mountain Posse	2nd & 4th Wkd	Whisperin' Wade	541-318-8199	Bend
Picacho Posse	4th Sat	Fast Hammer	575-647-3434	Las Cruces	Klamath Cowboys	2nd Sun &	Jasper Wayne	541-884-2611	Keno
Tres Rios Bandidos	4th Sun	Largo Casey	505-330-2489	Farmington		4th Sat			
Rio Vaqueros	4th Sun	Anna Sassin	575-744-5793	Truth or	Jefferson State Regulators	3rd Sat	Jed I. Knight	541-944-2281	Ashland
N.W.7				Consequences	Oregon Trail Regulators	3rd Sat	Willie Killem	541-443-6591	La Grande
NV Fort Halleck Volunteers	1st & 3rd	Green Springs	775-753-8203	Elko	Oregon Old West Shooting Society	3rd Sun & 4th Sat	Tuffy Tumbleweed	541-619-7381	Albany
Fort Hancek Volunteers	Sat	Thomsen	115-155-6205	LIKO	Umpqua Regulators	4th Sun	Oregun Gustaf	541-430-1021	Roseburg
High Plains Drifters	1st Sun	Washoe Zephyr	775-721-6619	Fernley	Fort Dalles Defenders	4th Sun	Frisco Nell	360-835-5630	The Dalles
Eldorado Cowboys	1st Wkd	Creeker	702-328-4867	Boulder City	PA	-til Still	THISCO INCH	300 033 3030	The Danes
Nevada Rangers Cowboy	2nd Sun	MT Fargo	702-460-6393	Las Vegas	Perry County Regulators	1st Sat	Tuscarora Slim	717-789-3004	Ickesburg
Action Shooting Society		S			Dry Gulch Rangers	1st Sat	Pep C. Holic	724-263-1461	Midway
Roop County Cowboy	2nd Sun	Jasper Agate	775-849-7679	Sparks	Boot Hill Gang of Topton	1st Sun	Lester Moore	610-704-6792	Topton
Shooters					Whispering Pines Cowboy	1st Sun	Panama Red	570-724-7214	Wellsboro
Silver State Shootists	3rd Sun	Shotgun Marshall	775-265-0267	Carson City	Committee				
Desert Desperados	3rd Sun	Buffalo Sam	702-459-6454	Las Vegas	Chimney Rocks Regulators	2nd Sat	Hattie Hubbs	814-515-2166	Hollidays-
Lone Wolf Shooters, LLC	4th & 5th	Penny	775-727-4600	Pahrump					burg
	Sun	Pepperbox			Logans Ferry Regulators	2nd Sat	Mariah Kid	412-607-5313	Plum
NY	1 . 0 . 11	Y 0 0	60 2.00 2.0064						Borough
Crumhorn Mountain	1st & 4th	Lefty Cooper	607-287-9261	Maryland	Heidelberg Lost Dutchmen	2nd Sat	Ivory Rose	717-627-0694	Schaeffers-
Cowboys Alabama Gunslingers	Sun 1st Sat	Bum Thumb	585-343-3906	Alabama	Mainville Marauders	2nd Sun	Dodgo P:II	570-477-5667	town Mainville
Tioga County Cowboys	1st Sat	Dusty Drifter	607-659-3819	Owego	Westshore Posse	2nd Sun 2nd Sun	Dodge Bill		New
Boot Hill Regulators	1st Sun	Judge Zaney Grey	845-352-7921	Chester	westshore Posse	Ziid Suii	Hud McCoy	717-683-2632	Cumberlan
Pathfinder Pistoleros	1st Sun	Sonny	315-695-7032	Fulton	Dakota Badlanders (The)	2nd Sun	Timberland	610-434-1923	Orefield
Salt Port Vigilance Committee	2nd Sat	Twelve Bore	585-613-8046	Holley	Dakota Badianders (The)	Ziid Suii	Renegade	010-454-1725	Official
Bar-20 Inc.	2nd Sat	Badlands Buck	315-637-3492	West Eaton	River Junction Shootist Society	3rd Sat	Mattie Hays	724-593-6602	Donegal
Oxford Regulators	2nd Sun	Scheriff Richie	607-783-2666	Oxford	Jefferson Outlaws	3rd Sat	Red-Eyed Kid	443-392-1615	Jefferson
Hole In The Wall Gang	3rd Sat	El Fusilero	631-864-1035	Calverton	Blue Mountain Rangers	3rd Sun	Cathy Fisher	610-488-0619	Hamburg
Diamond Four	3rd Sat	Kayutah Kid	607-796-0573	Odessa	Matamoras Mavericks	3rd Sun	Hammerin Steel	570-296-5853	Milford
Circle K Regulators	3rd Sun	Smokehouse Dan	518-885-3758	Ballston Spa	Silver Lake Bounty Hunters	3rd Sun	Marshal T. J.	570-663-3045	Montrose
Sackets Harbor Vigilantes	4th Sun	Ranger Clayton	315-465-6543	Sackets	-		Buckshot		
		Conagher		Harbor	Purgatory Regulators	3rd Wkd	Dry Gulch Geezer	814-827-2120	Titusville
The Long Riders	4th Sun	Loco Poco Lobo	585-467-4429	Shortsville	Elstonville Hombres	4th Sun	Trusty Sidekick	610-939-9947	Manheim
D Bar D Wranglers	4th Sun	Captain M.A.F	845-226-8611	Wappingers	El Posse Grande	4th Sun	Black Hills Barb	570-538-9163	Muncy
				Fall					Valley
Mythical Rough Riders	5th Sun	Rev Dave Clayton	716-838-4286	Hamburg	Stewart's Regulators	4th Sun	Sodbuster Burt	724-479-8838	Shelocta
The Shadow Riders	As Sch	Dusty Levis	646-284-4010	Westhampton	RI	4.1.0	***	404 205 0005	
Eart Earl Danielstein	I C	D:1 D:-	621 595 1026	Beach	Lincoln County Lawmen	4th Sun	Wyoming Blink	401-385-9907	Foster
East End Regulators	Last Sun	Diamond Rio	631-585-1936	Westhampton	SC P.1 " P	1 . 0 .	D C 11	002 422 5507	C 1 1:
OH Middletown Sportsman Club	1st Sat	Deadwood Stan	513-894-3500	Middletown	Palmetto Posse Belton Bushwhackers	1st Sat 2nd Sat	Dun Gamblin Pants A'Fire	803-422-5587 864-760-9366	Columbia Belton
Big Irons	1st Sat	Deadwood Stan	513-304-3505	Middletown	Betton Bushwhackers	ziid Sat	Meyer	804-700-9300	Bellon
Tusco Long Riders	1st Sat	Prairie Dawg	216-932-7630	Midvale	Hurricane Riders	3rd Sat	Saloon Keeper	843-361-2277	Aynor
Greene County Cowboys	1st Sun	Ruger Ray	937-352-6420	Xenia	Savannah River Rangers	3rd Sun	Kid Ray	803-960-3907	Gaston
Fireland Peacemakers	1st Wed,	Old Iron Hip	440-355-8410	Rochester	Geechee Gunfighters	4th Sat	Doc Kemm	843-863-0649	Ridgeville
	3rd Sat & 5th				Greenville Gunfighters	4th Sun	Cowboy Junky	864-414-5578	Greenville
Sandusky County Regulators	2nd Sat	Curtice Clay	419-836-8760	Gibsonburg	SD				
Shenango River Rats	2nd Sat	Shenango Joe	330-782-0958	Yankee	Camp Sturgis Regulators	1st Sat	Brother King	970-481-7569	Sturgis
	& Last Thurs			Lake	Medicine Creek Road Agents	1st Sun	Iron Mender	605-222-5145	Onida
Miami Valley Cowboys	2nd Sun	Buckshot Jones	937-418-7816	Piqua	Cottonwood Cowboy	2nd Sun	Dakota	605-520-5212	Clark
Blackhand Raiders	2nd Sun	Duke City Kid	614-556-0245	Zanesville	Association		Nailbender		
Scioto Territory Desperados	3rd & 5th Sun	Pickaway Tracker	740-477-1881	Chillicothe	Black Hills Shootist Assoc.	3rd Sun	Hawkbill Smith	605-342-8946	Pringle
Wilmington Rough Riders	3rd Sat	Paragon Pete	740-626-7667	Wilmington	Snake Creek Rustlers	4th Sun	O' Town Kid	605-252-8403	Faulkton
AuGlaze Rough Riders	3rd Sun	Bear River Smith	419-506-0999	Defiance	Bald Mountain Renegades	As Sch	Cottonwood Cooter	605-280-1413	Faulkton
Ohio Valley Vigilantes	4th Sat	Slow Movin Ron	614-599-0721	Mt. Vernon	TN	1 . 0 0 10	0 1	122 224 1052	G '11
Central Ohio Cowboys	4th Sun	Stagecoach Hannah	614-563-6070	Circleville	Bitter Creek Rangers	1st & 3rd Sun	Oracle	423-334-4053	Crossville
Stonelick Regulators	As Sch	Hannan Carson	513-753-6462	Milford	Greene County Regulators Wartrace Regulators	1st Sat 1st Sat &	Boozy Creek Whiskey Hayes	423-279-0316 931-684-2709	Rogersville Wartrace
Brown Township Regulators	Last Sat	Sandy Creek Jake	330-863-1139	Malvern	wanace regulators	3rd Sat &	11 IIISKCY HAYES	JJ1-004-4/07	manuace
OK	Lust but	Bandy Creek Jake	330 003 1137	Marvern	Memphis Gunslingers	2nd Sat	Hot Lead Lefty	901-601-7459	Arlington
Rattlesnake Mountain	1st & 2nd	Black River Jack	918-908-0016	Checotah	Smoky Mountain Shootist	2nd Sat 2nd Sat	Jim Mayo	865-300-4666	Lenoir City
Rangers	Sat			Silvestan	Social Club	2110 Jul		100 000	2511011 City
Shortgrass Rangers	1st Sat &	Oklahoma Spuds	405-640-5650	Grandfield	ORSA's Oak Ridge Outlaws	2nd Sat	Hombre Sin	865-257-7747	Oak Ridge
0 0	3rd Sun	~F	0			·9	Nombre		
Cherokee Strip Shootists	1st Sun	Scott Wayne	405-377-0610	Stillwater	Tennessee Mountain	3rd Sat	Double Barrel	423-593-3767	Chattanoo-
Tulsey Town Cattlemen's	2nd & 4th	Dry Gulch Deryl	918-697-7396	Tulsa	Marauders				ga
Association	Sat				North West Tennessee	3rd Sat	Can't Shoot	731-885-8102	Union City
Indian Territory Single Action	2nd & 5th Sun,	Little Fat Buddy	918-437-4562	Sand	Longriders		Dillion		,
<i>y U</i>		In d		Springs	Ocoee Rangers	4th Sat	Ocoee Red	423-476-5303	Cleveland
Shooting Society Oklahoma City Gun Club -	3rd Sat, 4th W 2nd Sat &	Flat Top Okie		Oklahoma	Ococc Rangers	Terr Dete	Ococc Rea	423 470 3303	Cio (Ciuna



Club Name	Sched.	Contact	Phone	City
TX (continued)			2.000	0.1.,
Comanche Trail Shootists	1st & 5th Sat	Dee Horne	432-557-0860	Midland
Texas Tumbleweeds	1st Sat	Cayenne	806-355-7158	Amarillo
Texas Troublemakers	1st Sat	Lefty Tex Larue	903-539-7234	Brownsboro
Plum Creek Carriage Cowboy Shooting Society	1st Sat	Long Juan	512-750-3923	Lockhart
South Texas Pistolaros	1st Sat	SaukValley Sam	210-379-3711	San Antonio
Texas Peacemakers	1st Sat	Tennesse Star	214-334-8627	Tyler
Thunder River Renegades	1st Wkd	Texas Rooster	936-588-6849	Magnolia
Concho Valley Shooters	2nd Sat	Roamin' Shields	325-656-1281	San Angelo
Texas Riviera Pistoleros	2nd Sat	Stinkng Badger	361-9374845	George West
Lajitas Rangers And Rogues	2nd Sat	Texas Trouble	915-603-1366	Lajitas
Travis County Regulators	2nd Sat	Cherokee Granny	979-561-6202	Smithville
Texas Tenhorns Shooting Club	2nd Sat & Last Full Wkd		972-658-4347	Leonard
Rio Grande Valley Vaqueros	2nd Sun	Dream Chaser	956-648-7364	Pharr
Lone Star Frontier Shooting Club	2nd Wkd	Rock Rotten	817-905-3122	Cleburne
Texican Rangers	2nd Wkd	Yuma Jack	210-240-8284	Fredericks- burg
Oakwood Outlaws	2nd Wkd	Texas Alline	903-545-2252	Oakwood
Canadian River Regulators	2nd, 3rd & 5th Sat	Adobe Walls Shooter	806-679-5824	Clarendon
Old Fort Parker Patriots	3rd Wkd	Luna Blue	817-527-1303	Groesbeck
Big Thicket Outlaws	3rd Sat	Shynee Graves	409-860-5526	Beaumont
Tejas Caballeros	3rd Sat	Judge Menday	512-964-9955	Dripping
		Coming		Springs
Gruesome Gulch Gang	3rd Sat	Eli Blue	806-729-5887	Kress
Alamo Area Moderators	3rd Sat	Tombstone Mary	210-493-9320	San Antonio
Cottonwood Creek Cowboys	3rd Sat	Pecos Cahill	325-575-5039	Snyder
Texas Historical Shootist Society	3rd Sun	Charles Goodnight	281-342-1210	Columbus
Berger Sharpshooters	3rd Sun	Hoss Jack	903-546-6291	Greenville
Trinity Valley Regulators	3rd Sun	Grumpy Grandpa	972-206-2624	Mansfield
Badlands Bar 3	3rd Wkd	T-Bone Dooley	903-272-9283	Clarksville
Butterfield Trail Regulators	4th Sat	Texas Slim	325-668-4884	Anson
Comanche Valley Vigilantes	4th Sat	Billy Bob Evans	972-393-2882	Cleburne
Green Mountain Regulators	4th Sat	Bar Diamond Rider	512-638-7376	Marble Falls
Tejas Pistoleros	4th Sat & Sun	Texas Paladin	713-690-5313	Eagle Lake
Magnolia Misfits	4th Sat & Sun	Attoyac Kid	281-448-8127	Magnolia
Tin Star Texans	4th Sat	Mickey	830-685-3464	Fredericks- burg
UT	1-4 % 21	Contra Una	425 500 0072	Codon
Three Peaks Rangers	1st & 3rd Sat	Curly Jim Whiskus	435-590-9873	Cedar City
Big Hollow Bandits	1st Sat	Marshal Dillon	435-724-2575	Heber
North Rim Regulators	1st Sat	Autum Rose	435-644-5053	Kanab
Copenhagen Valley Regulators	1st Sat	M.T. Pockets	801-920-4047	Mantua
Utah Territory Gunslingers	1st Sat	Lefty Pete	801-554-9436	Salt Lake City
Musinia Buscaderos	1st. Sat	Buffalo Juan	435-528-7432	Mayfield
Dixie Desperados/	2nd & 4th	The Alaskan	435-635-3134	St. George
Senior Games	Sat			2
Deseret Historical Shootist Society	2nd Sat	Old Fashioned	435-224-2321	Fruit Heights
Rio Verde Rangers	2nd Sat	Doc Nelson	435-564-8210	Green River
Cache Valley Vaqueros	2nd Sat	Logan Law	435-787-8131	Logan
Hobble Creek Wranglers	2nd Sat	Hobble Creek Marshall	801-489-7681	Springville
Wasatch Summit Regulators	2nd Sun	Old Fashioned	435-224-2321	Salt Lake City
Utah War	3rd & 5th Sat	Jubal O. Sackett	801-944-3444	Sandy
Mesa Marauders Gun Club	3rd Sat	Copper Queen	435-979-4665	Lake Powell
Diamond Mountain Rustlers	3rd Sat	Cinch	435-724-2575	Vernal
Wahsatch Desperados	4th Sat	Sly Steadyhand	801-546-4843	Fruit Heights
Castle Gate Posse VA	4th Sat	Rowdy Hand	435-637-8209	Price
Pungo Posse Cowboy Action Club	1st & 2nd Sat	Missouri Marshal	757-471-3396	Waverly
T'I , T P'I	1 . 0	TI 1 C 1	540,004,0553	D 10 1
Liberty Long Riders	1st Sun	Thunder Colt	540-296-0772	Bedford
Cavalier Cowboys	1st Sun &	Striker	804-339-8442	Hanover
Minimizer City NA 1 1	2nd Wed	TT1 TY 1	702 001 2507	County
Virginia City Marshals	1st Tues	Humphrey Hook	703-801-3507	Fairfax
Blue Ridge Regulators K.C.'s Corral	2nd Sun 3rd Sat	Bad Company Buckshot Bob	540-886-3374 804-382-3407	Lexington Mechan- icsville

ALY SHOOTII	NG SC	HEDULE	(Cont.)	
Club Name	Sched.	Contact	Phone	City
VA (continued) Mattaponi Sundowners	3rd Sun &	Flatboat Bob	804-785-2575	West Point
Pepper Mill Creek Gang	4th Sat 4th Sun	Slip Hammer Spiv	540-775-4561	King George
Bend of Trail	4th Sun	Rowe - A - Noc	540-890-6375	Roanoke
Rivanna Ranger Company	As Sch	Virginia Ranger	434-973-8759	Charlottes- ville
Stovall Creek Regulators VT	As Sch	Brizco-Z	434-929-1063	Lynchburg
Verdant Mountain Vigilantes WA	2nd Sun	Doc McCoy	802-363-7162	St. Johnsbury
Northeast Washington Regulators	1st Wkd	A. T. McGee	509-684-2325	Colville
Mica Peak Marshals Panhandle Regulators	1st & 3rd Sat 1st & 3rd Sun	Tensleep Kid Halfcocked Otis	509-284-2461 509-991-5842	Mica Otis Orchards
Renton United Cowboy Action Shooters	1st Wkd	Jess Ducky	425-271-9286	Renton
Windy Plains Drifters	2nd & 4th Sat	Svenska Annie	509-653-1113	Medical Lake
Wolverton Mountain Peace Keepers	2nd Sat	Ten Gauge	360-772-0716	Ariel
Pataha Rustlers	2nd Sat	Pinto Annie	509-520-2789	Dayton
Mima Marauders	2nd Sat	Okie Sawbones	360-705-3601	Olympia
Smokey Point Desperados	2nd Sun	Mudflat Mike	425-335-5176	Arlington
Colville Guns and Roses Apple Valley Marshals	2nd Sun 3rd Sat	Cheyence Sadie First Chance	509-684-3632 509-884-3827	Colville East
Apple valley Maishais	ord Sat	That Chance	309-004-3021	Wenatchee
Olympic Peninsula Strait Shooters	3rd Sat	Doc Neeley	360-417-0230	Port Angeles
Black River Regulators	4th Sat	Pop-a Cork	360-878-8911	Littlerock
Custer Renegades	4th Sun	Joe Cannuck	360-676-2587	Custer
Poulsbo Pistoleros Rattlesnake Gulch Rangers	4th Sun Last Sat	Sourdough George Ricochet Robbie	360-830-0100 509-628-0889	Poulsbo
Beazley Gulch Rangers	Last Sun	An E. Di	509-787-1782	Benton City Quincy
WI				Q ,
Rock River Regulators	1st & 3rd Sat	Stoney Mike	608-868-5167	Beloit
Western Wisconsin Wild Bunch		Flyen Doc Koyote	608-790-3260	Holmen
Crystal River Gunslingers	2nd Sat	Polish Pistolero	920-913-1615	Waupaca
Bristol Plains Pistoleros Wisconsin Old West	2nd Sun 2nd Sun &	Huckleberry Blackjack Martin	815-675-2566 715-949-1621	Bristol Boyceville
Shootist, Inc	4th Sat	Diackjack Maitiii	713-949-1021	Boycevine
Hodag Country Cowboys	3rd Sat	Hodag Bob	715-550-8337	Rhinelander
Liberty Prairie Regulators	3rd Sat	Dirty Deeds	920-229-5833	Ripon
Oconomowoc Cattlemen's Association	4th Sat	Marvin the Moyle	414-254-5592	Concord
WV				
Dawn Ghost Riders	1st Sun	Coffee Bean	304-327-9884	Hinton
Frontier Regulators	2nd Sat	Captain Tay	304-265-5748	Thorton
The Railtown Rowdys	2nd Sun	Miss Print	304-589-6162	Bluefield
Kanawha Valley Regulators	2nd Wkd	Eddie Rebel	304-397-6188	Eleanor
Rocky Holler Regulators Cowboy Action Shooting	3rd Sun 4th Sun	Jessee Earp Last Word	304-425-2023 304-289-6098	Princeton Largent
Sports	-til Guli	Last Word	304 207 0070	Largent
Peacemaker National	As Sch	Cole McCulloch	703-789-3346	Gerrards- town
Chayanna Dagulatara	1 at Cat	Wild House John	207 627 6074	Charranna
Cheyenne Regulators Colter's Hell Justice Committee WSAS	1st Sat 1st Sat	Wild Horse John Yakima Red	307-637-6974 307-254-2090	Cheyenne Various
Bessemer Vigilance Committee	1st Sun & 3rd Sat	Smokewagon Bill	307-472-1926	Casper
High Lonesome Drifters	2nd Sat	Kari Lynn	307-587-2946	Cody
Sybille Creek Shooters	2nd Sat	Wyoming Roy	307-322-3515	Wheatland
Southfork Vigilance Committee WSAS	2nd Wkd	Wennoff Halfcock	507-332-5035	Lander
Border Vigilantes	3rd Sat	Assassin	307-287-6733	Cheyenne
Powder River Justice Committee WSAS	3rd Sun	Doc Fehr	307-683-3320	Buffalo
Great Divide Outlaws	4th Sat	Slingn Lead	307-324-6955	Rawlins
Donkey Creek Shootists	4th Sun	Poker Jim	307-660-0221	Gillette
Snake River Rowdies	As Sch	Sheriff John R.	307-733-4559	Jackson
		Quigley		

To ALL SASS Affiliated Clubs Monthly & Annual Match Listings in the Chronicle & on sassnet.com! Make sure our Clubs Administrator knows about all of your goings on!

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Club Name	Sched.	Contact	Phone	City
	INI	ERNATIONAL		
DOWN UNDER				
AUSTRALIA				
Gold Coast Gamblers	1st & 3rd Sat	Virgil Earp	041 876 5839	Gold Coast
Adelaide Pistol & Shooting Club	1st Sat & 3rd Sun	Lobo Malo	61 08 284 8459	Korunye
Westgate Marauders	2nd Sun	Stampede Pete	61 39 369 5939	Port Melbourne
Little River Raiders	3rd Sun	Lazy Dave	61 40 377 7926	Little River
SASA Little River Raiders Single Action Club	3rd Sun	Tiresome	61 25 978 0190	Melbourne
Cowboy Action Shooters of Australia	3rd Wkd	I.D.	61 29 975 7983	Teralba
Fort Bridger Shooting Club SASA Single Action Shooting Australia NEW ZEALAND	4th Sun Sat & Sun	Duke York Virgil Earp	61 41 863 2366 61 74 695 2050	Drouin Millmerran
Trail Blazers Gun Club	1st Sun	Sudden Lee	sudden@farm	Mill Town
Trail Blazers Guil Club	1st Sun	Suddell Lee	side.co.nz	WIII IOWII
Bullet Spittin Sons O' Thunder	2nd Sat	Billy Deadwood	64 63 564 720	Palmerston N.
Wairarapa Pistol and Shooting Club	2nd Sun	Doc Hayes	64 63 796 692	Gladstone
Frontier & Western Shooting Sports Association	2nd Sun	Doc Hayes	64 63 796 692	Gladstone
Tararua Rangers	3rd Sun	J.E.B. Stuart	64 63 796 436	Carterton
Ashburton Pistol Club	3rd Sun AM	Shellie Jector	643 304 8401	Ashburton
Ashburton Pistol Club	3rd Sun PM	Shellie Jector	643 304 8401	Ashburton
Wild Bunch Shooting				
Western Renegades	4th Sat	Black Bart Bolton	64 27 249 6270	Wanganui
SASS Pistol New Zealand	As Sch	Tuscon the Terrible	64 32 042 089	Varies
EUROPE				
AUSTRIA				
Sweetwater Gunslingers Austria	As Sch	Fra Diabolo	43 664 490 8032	Vienna
CZECH REPUBLIC		TEN 1	12.050.022.2100	
Association of Western Shooters DENMARK	As Sch	Thunderman	42 060 322 2400	Prelouc
Danish Black Powder Federation	As Sch	Slim Dane	45 20 655 887	Copenhagen
Association of Danish Western	As Sch	Mrs.	45 602 013 65	Greve
Shooters	715 5611	Stowaway	15 002 015 05	Gieve
FINLAND		Dio mamay		
SASS Finland	As Sch	Woodbury Kane	35 850 517 4659	Various
Classic Old Western Society of Finland	As Sch	Woodbury Kane	35 850 517 4659	Loppi
FRANCE				
SASS France Greenwood Creek	1st & 3rd Wkd	Handy Hook	33 68 809 1360	Bormes les Mimosas
SASS France Golden Triggers of Freetown	1st Sun	Cheyenne Little Colibris	33 67 570 3678	Villefrache de Rouergue
L'Arquebuse d'Antony	2nd Sun	Jeppesen	33 14 661 1798	Antony
Buffalo Valley	As Sch	Slye Buffalo	02 37 63 65 83	Château-neuf- en-Thymerais
High Plains Shooters	As Sch	Jack Cooper	336 1384 5580	Clermont De L'oise
Association Mazauguaise de Tir	As Sch	Redneck Mike	33 494 280 145	Mazaugues



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ily shootin	1G SC	CHEDULI	E (Cont.)	
Club Name	Sched.	Contact	Phone	City
	INT	TERNATIONAL		
FRANCE (continued)				
SASS France Alba Serena	As Sch	Marshall	09 62 53 83 32	Moriani
Tir Club Old Pards Shooting Society	As Sch	Tombstone Charles Allan	33 1 4661 1798	Versailler
Club de Tir Beaujolais	As Sch	Jeppesen LaSalle Woodrow the	33 047 838 0374	Anthony Villefranche
Old West French Shooters	As Sch	Wild Frenchie Curly Red Ryder	33 3 8582 0203	sur Saone Caromb
BERAC	As Sch	Reverend Delano L. Oakley	33 3 8020 3551	Premeaux Prissey
Club de Tir Brennou	As Sch	French Bob	00 33 024 767 5888	Varies
Reverend Oakley's Cowboy Klan	As Sch	Reverend Delano L. Oakley	333 802 03 551	Varies
Les Tireurs de l'uzege (Old West Gunfighters)	Every Sun	Marshal Dundee	33 04 66 759 529	Uzes
Black Rivers	Last Sun	Kid of Neckwhite	33 3 8526 3029	Roanne
Club de Tir de Bernay	Sat	Chriswood	33 2 3245 5900	Bernay
SASS France Yellow Rock	Sat	Little Shooting Missie	336 7555 8063	ECOT
Societe de Tir Bedoin Ventoux (Windy Mountain Vigilantes)	Sat-Sun	Sheriff Ch. Southpaw	33 490 351 973	Bedoin
Tir Olympique Lyonnais Club de tri de nuits Saint	Sun As Sch	Barth Reverend	33 6 1324 6128 33 38 020 3551	Lyon Nuits Saint
Georges	. 1. 0011	Delano L. Oakley	10 00 020 0001	Georges
Club de Tir Sportif de Touraine	As Sch	Major John Lawson	brisset37@ hotmail.fr	Tours
CAS/SASS France	As Sch	Frenchie Boy	336 169 32 076	Varies
GERMANY				
German Territory Regulators Cowboy Action Shooting	As Sch Last Sat	REPHIL Marshal Heck	49 29 216 71814 49 345 120 0581	Varies Edderitz
Germany				
Jail Bird's Company	Mon	Orlando A. Brick Bond	49 21 317 42 3065	Wegberg
CAS Europe SASS Germany	We Wed	Hurricane Irmi Il Calabrese	49 28 23 3426 49 28 239 8080	Bocholt Pfalzdorf
SASS Germany	Wed	Rhine River Joe	49 28 235 807	Spork
HUNGARY	A G 1	ELIX 12	262.0460.1720	G 1
Westwood Rebels ITALY	As Sch	El Heckito	362 0460 1739	Galgamacsa
Old Gunners Shooting Club Western Shootist Posse	As Sch	Renato Anese	33 51 24 5391	Toppo di Travesio
Green Hearts Regulator	1st Sun	Steven Gardiner	39 338 920 7989	Trevi
Fratelli Della Costa Onlus Lassiter Fan Shooting Club	3rd Sat 3rd Sun	Oversize Ivan Bandito	35 05 642 4677 39 34 7043 0400	Livorno Mazzano
Maremma Bad Land's Riders	As Sch	Alameda Slim	alamedaslim@ owss.it	Siena
Old West Shooting Society Italy	As Sch	Alchimista	39 33 420 68337	Varies
Canne Roventi Honky Tonk Rebels	Last Sun Last Sun	Valdez Kaboom Andy	39 07 1286 1395 39 33 5737 8551	Filottrano Vigevano
Wild West Rebels	Sun	Bill Masterson	alberto@frontisrl.it	Malegno-BS
LUXEMBOURG				2
SASS Luxembourg NETHERLANDS	As Sch	Smiley Miles	35 26 2128 0606	Varies
SASS Netherlands	As Sch	Dutch Bear	31 619 430 223	Leeuwarden
Dutch Western Shooting Association	As Sch	Dutch Bear	31 619 430 223	Oss, Noord Brabant
NORTHERN IRELAND				14001d Brabani
Kells County Regulators	1st Sat	Independence Carroll	28 93 368 004	Varies
NORWAY Black Rivers	As Sch	Charles Overtill	17 0325 0660	Loten
Quantrill Raiders	As Scn Sun	Charles Quantrill Charles Quantrill	47 9325 9669 47 9325 9669	Loten Loten
Schedsmoe County Rough Riders	Thurs	Jailbird	47 6399 4279	Lillestrom
POLAND		m · · · · ·		Y 1
SASS Polish Western Shooting Association	As Sch	Trigger Hawkeye	trigger-hawkeye @hot.pl	Lodz
SERBIA Union of Western Shooters of	As Sch	Hombre des	63 721 6934	Humska
Serbia SWEDEN	713 Gen	Nudos	03 721 0734	Humska
SASS Sweden Northern Rangers	As Sch	Northern S. T. Ranger	46 72 206 7005	Varies
SWITZERLAND				
Black Mountain Gunfighters	As Sch	Blacksmith Pete	417 9449 5800	Romainm A'tier
Old West Shooting Society INTERNATIONAL	As Sch	Hondo Janssen	44 271 9947	Zurich
CANADA				
Aurora Desperados	1st Fri	Destry Boor Butto	905-551-0703	Aurora ON
Robbers Roost Hamilton	1st Sat	Bear Butte	905-891-8627	Ancaster ON



Club Name	Sched.	Contact	Phone	City	
INTERNATIONAL					
CANADA (continued)					
Red Mountain Renegades	1st Sun	Flynn T. Locke	604-820-1564	Mission	В
Bar E Ranch	2nd & 4th Sat	Northern Crow	705-435-2807	Barrie	Ol
Beau Bassin Range Riders	2nd Sat	Frenchy Cannuck	506-312-0455	Riverview	NI
Lambton Sportsman's Club	2nd Sat	Clay Creek	519-542-4644	St. Clair	ON
Wentworth Shooting Sports Club	2nd Sun	Stoney Creek	905-664-3217	Hamilton	ON
Victoria Frontier Shootists	2nd Sun	Black Ashley	250-744-4705	Victoria	BO
Valley Regulators	3rd Sat	Kananaskis Kid	250-923-6358	Courtenay	BC
Prairie Dog Rebels	3rd Sat	Valley Boy	519-673-5648	London	ON
Valley Regulators	3rd Sat & Sun	High Country Amigo	250-334-3479	Courtenay	ВС
Otter Valley Rod & Gun	4th Sun	Colt McCloud	519-685-9439	Strafford- ville	ON
Robbers Roost Wild Bunch	As Sch	Legendary Lawman	905-393-4299	Ancaster	ON
Islington Sportmen's Club	As Sch	Hawk Feathers	905-936-2129	Caledon	ON
Blueridge Sportsmen's Club	As Sch	Rebel Dale	519-599-2558	Clarksburg	ON
Waterloo County Revolver Association	As Sch	Ranger Pappy Cooper	519-536-9184	Kitchener	ON
Mundy's Bay Regulators	As Sch	Indiana Magnum	705-534-2814	Penetan- guishene	ON
Nova Scotia Cowboy Action Shooting Club	As Sch	Wounded Belly	902-890-2310	Truro	N:
Palmer's Gulch Cowboys	As Sch	Caribou Lefty	250-372-0416	Heffley Creek	В
Ottawa Valley Marauders	As Sch	Button	514-792-0063	Ottawa	ON
Alberta Frontier Shootists Society	As Sch	Powder Paw	403-318-4463	Rocky Mtn Hou	AI se
Club de tir Beausejour	As Sch	Richelieu Mike	450-658-8130	St-Jean Chrysos-t LAvis	Q(ome
Long Harbour Lead Slingers	Tues	Preacher Man John	250-537-0083	Salt Spring Island	В
SOUTH AFRICA					
Pioneer Creek Rangers	2nd & 4th Sat	Slow Wilson	27 83 677 5066	Pretoria	
	3rd Sat	Richmond P.	27 21 797 5054	Cape	S

Monthly Mounted International						
LEBANON						
SASS Lebanon - El Rancho	As Sch	Packin Jesse	96 1138 5982	Varies		
Sporting Club						
CANADA						
Quebec Mounted Shooting	As Sch	Dirty Owl Bert	819-424-7842	Joliette		
Association						

WE NEED YOUR COWBOY STORIES!

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The Cowboy Chronicle is boring without you!

Club Name	Sched.	Contact	Phone	City
	v	VILD BUNCH USA		
AK				
Alaska 49ers	3rd Sat	Marshal Stone	907-232-1080	Birchwood
AZ Cowtown Shooters	1st Sat	Wild Bodie Tom	602-721-3175	Carefree
NATZY Bunch	3rd Sun	Tumbleweed Rose	928-899-8788	Flagstaff
Bordertown Inc.	As Sch	Pecos Clyde	480-266-1096	Tucson
CA			212 (12 22 1	
Hole in the Wall Gang	1st Sat	Frederick Jackson Turner	818-640-0945	Piru
Gold Country Wild Bunch™ CO	3rd Sat	Sutter Lawman	530-713-4194	Sloughouse
Castle Peak Wildshots	1st Sat	Old Squinteye	970-524-9348	Gypsum
Pawnee Station	1st Sun	Red Creek Dick Martin	303-857-0520	Fort Collins
Thunder Mountain Shootists	2nd Sat	Colorado Blackjack	970-260-5432	White Water
FL Ghost Town Gunslingers	1st Sat	Copenhagen	904-808-8559	St.
Wild Bunch TM	1st gat	Copennagen	704-000-0337	Augustine
ID				
Squaw Butte Regulators	4th Sun	Acequia Kidd	208-365-4551	Emmett
IL Kaskaskia Cowboys	As Sch	Boben Weev	618-632-0712	Sparta
IN	As Scii	Booch weev	016-032-0712	Sparta
Pine Ridge Regulators LA	1st Wkd	Riverboat Gambler	765-832-7253	Brazil
Jackson Hole Regulators	4th Sat	Slick McClade	318-278-9071	Quitman
MO	4.1 ****	a 11	445 550 0444	***
Butterfield Trail Cowboys NC	4th Wkd	Smokie	417-759-9114	Walnut Shade
Carolina Cattlemen's Shooting and Social Society	4th Sat	J. M. Brown	919-291-1726	Creedmore
Tres Rios Bandidos	2nd Sun	El Mulo Vacquero	505-632-9712	Farmingtion
Rio Grande Renegades	3rd Sun	Mica McGuire	505-263-1181	Albuquerque
Los Pistoleros	4th Sat	J. Frank Norfleet	575-648-2530	Founders
D. 1 D	44 0 4	F . II	575 (47 2424	Ranch
Picacho Posse NV	4th Sat	Fast Hammer	575-647-3434	Las Cruces
Lone Wolf Shooters LLC	4th & 5th Wkd	Penny Pepperbox	775-727-4600	Pahrump
ОН				
Big Irons OK	As Sch	Deadwood Stan	513-894-3500	Middletown
Cherokee Strip Shootists Wild Bunch™	1st Sat	Scott Wayne	405-377-0610	Stillwater
Oklahoma City Gun Club - Territorial Marshals	2nd Sun	Flat Top Okie	405-373-1472	Oklahoma City
OR				
Horse Ridge Pistoleros PA	3rd Sat	Big Casino	541-389-2342	Bend
Logans Ferry Regulators	2nd Sat	Mariah Kid	412-607-5313	Plum Borough
SC				
Greenville Gunfighters	5th Sun	Hondo Jackson	864-414-1968	Greenville
TN Wartrace Regulators	3rd Sat	Papa Dave	931-723-7896	Wartrace
TX Comanche Valley Vigilantes	4th Sat	Billy Bob Evans	972-393-2882	Cleburne
UT				
Wasatch Summit Regulators	4th Sun	Old Fashioned	435-224-2324	Salt Lake City
WI Western Wisconsin	2nd Sat	Flyen Doc Koyote	608-790-3260	Holmen
Wild Bunch TM	znu sat	Tryen Doc Royole	000-770-3200	пошен
Kanawha Valley Regulators	2nd Wkd	Eddie Rebel	304-397-6188	Eleanor

Monthly Mounted USA							
AZ							
Tombstone Ghost Riders Mounted Club	2nd Sun	Dan Nabbit	520-456-0423	Tombstone			
CA							
California Range Riders	As Sch	Old Buckaroo	408-710-1616	Varies			
CO							
Revengers of Montezuma	1st Sun	Aneeda Huginkiss	970-565-8479	Cortez			
NM							
Buffalo Range Riders Mounted	3rd Sat	Chili Cowboy	505-379-8957	Founders Ranch			
ОН							
Big Irons Mounted Rangers	As Sch	Stoneburner	513-829-4099	Middletown			



SASS AFFILIATED CLUBS ANNUAL MATCHES	SASS	AFFILIATED	CLUBS ANNU	AL MATCHES
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		SASS A	AFFILIA	TED C	LU	BS ANNUAL I	MAT	CHES			
Match	Dates	Contact	Phone	City	State	Match	Dates	Contact	Phone	City	State
USA 2014						MAY (continued)	24 25	D C :1	510 504 0060	D 11	2127
MARCH	07 - 09	Possum Skinner	227 272 0596	Lake Charles	T A	SASS New York State Champ Muster At Fort Misery	24 - 25	Roy Cassidy	518-584-9869	Ballston Spa	NY
Bayou Blast SASS Arkansas State Champ	07 - 09 14 - 16	Naildriver	337-372-0586 479-651-2475	Fort Smith	AR	Little Big Match	24 - 25	William Sackett	360-786-0199	Little Rock	WA
Hell on the Border				-		The Plainfield Incident SASS NORTHWEST	29 - 01 29 - 01	Bangor Brink Big Casino	530-679-2321 541-389-2342	Davis Bend	CA OR
The Ide's of March Trailhead	14 - 16 20 - 23	Arcadia Outlaw Charles Goodnight	352-208-2788 281-342-1210	Tavares Columbus	FL TX	REGIONAL CHAMPIONSHIP	29 - 01	Dig Casillo	341-369-2342	Delid	OK
Gathering of The Posses	21 - 23	Squibber	602-309-4198	Casa Grande		Shootout at Horse Ridge	20 01	D	<15 500 0 co.	** .	3.5.1
SASS Illinois State Blackpowder	24 - 24	Mose Spencer	270-349-4392	Sparta	IL	SASS MA, CT, and RI State Championship	30 - 01	Barrister Bill	617-529-8601	Harvard	MA
Championship SASS Texas State Championship	26 - 29	Texas Alline	903-545-2252	Oakwood	TX	Shootout at Sawyer Flats					
Jail Break	27 20	D G 11	000 400 5505		9.0	Pursuit in the Osage Hills	30 - 31	Burly Bill	918-830-2936	Bartlesville	OK
SASS South Carolina State Championship – Manse's Reven	27 - 30 ge	Dun Gamblin	803-422-5587	Greenville	SC		Annual U	JSA Mounted Mat	tches		
SASS California State	31 - 02	Sutter Lawman	530-713-4194	Sloughhouse	CA	FEBRUARY					
Championship APRIL						SASS National Winter Range	28 - 02	Dan Nabbit	520-456-0423	Tombstone	AZ
Dry Gulch At Arroyo Cantua	03 - 06	Sutter Lawman	530-713-4194	Sloughhouse	CA	Mounted Shooting Champ					
Shootout on the Little River	05 - 05	Big Boyd	229-244-3161	Valdosta	GA	JUNE SASS End of Trail Mounted	27 - 29	Chili Cowboy	505-379-8957	Founders	NM
The Reckoning at Turtle Flats Comancheria Days	06 - 06 10 - 13	Serving Justice Yuma Jack	941-219-7007 210-240-8284	Myakka City Fredericks-	FL TX	Championship		,		Ranch	
·				burg			Annual IIS	A Wild Bunch M	atah as		
Chimney Rock Crap Shoot	11 - 13	Five Jacks	951-347-0862	Lucerne Valley	CA	MARCH	Allilual US	A Wha bunch Mi	atches		
2014 Iron Cowboy Annual Match	11 - 12	Grinnin Barrett	270-792-3196	Park City	KY	SASS Arkansas State Wild	14 - 16	Naildriver	479-651-2475	Fort Smith	AR
SASS Louisiana State Champ Duel in the Sun	11 - 13	Slick McClade	318-278-9071	Quitman	LA	Bunch Championship	11 10	rundriver	177 031 2173	1 ort Silliui	7111
Shootout at Fort Miller	17 - 19	Pocket Change	559-683-2204	Clovis	CA	Hell on the Border	21 02	G Y	520 512 4104	01 11	G.4
SASS Utah State Championship	22 - 23	J.T. Wild	801-829-8989	Washington	UT	SASS California State Wild Bunch Championship	31 - 02	Sutter Lawman	530-713-4194	Sloughhouse	CA
Hell of a Ruckus at Red Rock Land Run	24 - 27	Flat Top Okie	405-373-1472	Oklahoma City	OK	APRIL					
SASS Utah State Championship	24 - 26	J.T. Wild	801-829-8989	St. George	UT	SASS Utah State Wild Bunch	22 - 23	Second Fiddle	435-668-3299	Washington	UT
Ruckus at Red Rock	25 27	W/:11 W/I-:-1	004 692 5624	T1	EI	Championship Hell of a Ruckus at Red Rock		Sue			
Cowford Stampede Monument Springs Bushwhacker	25 - 27 25 - 27	Willy Whiskers Val Darrant	904-683-5624 575-396-5303	Jacksonville Hobbs	FL NM	MAY					
Annual Fandango						SASS Alaska State Wild Bunch	17 - 18	Marshal Stone	907-232-1080	Birchwood	AK
SASS Washington State Blackpowder Championship	25 - 27	Ricochet Robbie	509-628-0889	Benton City	WA	Championship – Shootout at Moose Nugget Flats					
A Dark Day at Rattlesnake Gulc	h	Robbie				SASS New York State Wild	24 - 25	Roy Cassidy	518-584-9869	Ballston Spa	NY
Butterfield Range War Law Enforcement vs Cowboys More Fu	26 - 26	Fast Hammer	575-522-6118	Las Cruces	NM	Bunch Championship				1	
SASS Territorial Blackpowder	26 - 27	Deadwood	513-304-3505	Middletown	ОН	Muster At Fort Misery					
Championship		Stan				JUNE SASS Oklahoma State Wild	14 - 15	Flat Top Okie	405-373-1472	Oklahoma	OK
Smoke in the Woods Regulators Revenge	26 - 26	Bar Diamond Rider	512-638-7376	Marble Falls	TX	Bunch Championship		•		City	
MAY						END of TRAIL Wild Bunch	21 - 24	Texas Jack	505-843-1320	Founders	NM
SASS California State Champ Shootout at 5 Dogs Creek	01 - 04	Utah Blaine	661-203-4238	Bakersfield	CA	World Championship AUGUST		Morales		Ranch	
US Open Cowboy Championship	01 - 03	Mose Spencer	270-349-4392	Sparta	IL	SASS Oregon State Wild Bunch	29 - 31	Hoss Reese	503-907-6522	Bend	OR
SASS Kansas State Blackpowder	02 - 04	Shady Willie	785-556-2547	Chapman	KS	Championship SASS South Carolina State Wild	20 21	Hondo Jackson	864-414-1968	Greenville	SC
Championship Siege at Clark's (SASS Delaware State Champ	огеек 02 - 04	Brown Teton Tracy	302-378-7854	Sudlersville	MD	Bunch Championship	30 - 31	Holido Jacksoli	004-414-1900	Greenvine	SC
Eas'dern Shore Round-up	00 04	a. c		***	1.60	Raid on Conestee					
Mo-Kan Border Skirmish SASS Mississippi Championship	02 - 04 02 - 04	Siegfried Diamond Lilly	660-909-6519 601-608-7956	Higginsville Mendenhall	MO MS	OCTOBER SASS Missouri State Wild Bunch	22 22	Smokie	417-759-9114	Walnut	МО
Showdown at Purgatory	02 04	Diamond Emy	001 000 7550	Wichaemian		Championship	22 - 23	Smokie	417-739-9114	Shade	MO
The Best Shoot by a Damn Site 2014	03 - 04	Charming	702-565-3736	Boulder City	NV				_		
Middle of the Road	10 - 11	Gem Hunter	208-466-0061	Kuna	ID		Annual I	iternational Matc	hes		
Shootout at Oyster Flats	10 - 10	Curly Jay Brooks	508-641-3606	Mashpee	MA	AUSTRIA Showdown in the Camp	Jun 19 - 22	Fra Diabolo	43 664 490 8032	Vienna	
Blackhawk War	10 - 10	Stoneface Daguerrean	801-787-5208	Springville	UT	CANADA	Juli 17 - 22	Tra Diabolo	43 004 430 0032	Vicinia	
Defend the Roost	15 - 17	Just George	760-677-9109	Ridgecrest	CA		Aug 07 - 09	•	306-749-2822	Saskatoon	SK
SASS Georgia State Champ Stampede at South River	15 - 18	Fast Eddie	404-405-8266	Covington	GA	REGIONAL – Shootout at Bounty Gulch		Oneshot			
Koruption in Paradise John Wayne	15 - 18	Korupt Karl	260-438-1044	Etna Green	IN	SASS CANADIAN NATIONAL	Aug 29 - 31	Gunfighter	250-573-2885	Kamloops	ВС
Shootout at Leadville	16 - 18	Red-Eyed Kid	443-392-1615	Jefferson	PA	CHAMPIONSHIP		Jim		•	
SASS West Virginia State Blackpowder Championship	16 - 18	Eddie Rebel	304-397-6188	Eleanor	WV	Shootout at Twin Rivers Cowtov SASS Ontario Wild Bunch	vn Oct 15 - 17	Legendary	443-852-5024	Ancaster	ON
Smoke over Buffalo Flats						Provincial Championship	Oct 13 - 17	Lawman	443-032-3024	Tilledstei	011
SASS Alaska State Champ Shootout at Moose Nugget Flats	17 - 18	Marshal Stone	907-232-1080	Birchwood	AK	AUSTRALIA					
Castle Gate Smudge Match	17 - 17	Rowdy Hand	435-637-8209	Price	UT	SASS AUSTRALIAN REGIONAL	Sep 29 - 05	Virgil Earp	61 74 695 2050	Millmerran	
Thunder in the Brush	17 - 18	Buckshot Bob	804-382-3407	Mechanics-	VA	Chisholm Trail					
Shootout at Three Fingers	22 - 25	Dirty Sally	805-438-4817	ville Santa	CA	Gunfight at the OK Corral	Oct 25 - 26	Duke York	61 418 632 366	Drouin	
Saloon		, ,		Margarita		20th Annual					
Siege at San Juan City End of Road	22 - 25 23 - 25	San Juan Missy Mable	970-249-4227 208-731-6387	Montrose Twin Falls	CO ID	FRANCE Old West Shootout	May 30 - 01	Vallombreuse	330 233 657 690	Athis De L'	Orne
Smokin' Guns at Rabbit Ridge	23 - 25	Oglala Sue	901-237-0892	Byhalia	MS		Jun 13 - 15	Slye Buffalo	02 37 63 65 83	Châteauneu	
SASS Ohio State Championship	23 - 25	Buckshot Jones	937-418-7816	Piqua	OH					en-Thyme	erais
Shootout at Hard Times Duel in the Desert	24 - 25	Silverado H. D.	520-390-2263	Tombstone	AZ	Ambush at Greenwood Creek	Sep 12 - 14	Handy Hook	33 68 809 1360	Bormes les	
Where the Old West Stayed Young	24 - 25	Sagebrush Burns	970-208-3196	Craig	CO	1 miles at Greenwood Creek	50p 12 - 14	11mmy 1100K	55 55 557 1500	Mimosas	
The Fast and Furious	24 - 25	MoundRidge Goat Roper	620-345-3151	Hutchinson	KS	GERMANY		P. P. S.	10.450.000	Total	
Second Annual May Mayhem	24 - 25	Two Shot Hoss	417-839-8325	Marshfield	MO	SASS European Regional – German Territorial Roundup	May 14 - 18	REPHIL	49 170 231 9708	Phipippsbu	rg
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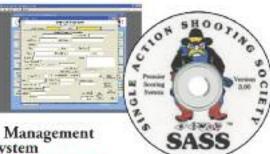
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State Championship T Region		
World Championship Territ	torial Shoot Out State S	hoot Out
Date & Year:	Location:	
Shooting Category:	Place of F	inish:
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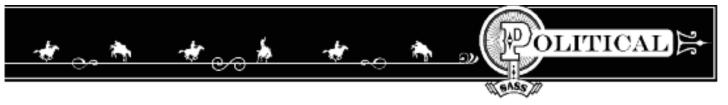
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his month, I'd like to summarize the latter segment of the seminar we conducted at the SASS Convention in December. We discussed Phase II of the Team SASS National Strategy wherein we'll encourage organization at the state level in order to actively confront local, state, and national politicians as we continue to do our part in cooperation with our national partners (NRA, GOA, SAF, NSSF, and Ruger) to preserve, protect and defend our constitutional right to keep and bear arms.

I envision SASS members initiating Phase II activities through numerous groups nationwide - small or large in number, whatever size groups can be arranged. Within their locality and state they will attend town halls, rallies, and personal meetings with their elected representatives. National so-called "Million Man Marches" are a nice dream, but for the most part, they are just that...a nice dream. The fight is more effective and much more prone to success via a multitude of smaller groups setting brushfires of freedom at local levels nationwide.

The Phase II objective is to peacefully, politely, but forcefully impress upon these politicians that SASS gun owners are not going away and we refuse to tacitly swallow ANY anti-gun actions at ANY level. We are here, we are free, we are avid patriotic Americans, we are gun owners, we contribute to the fight, we know the Constitution, we know our unalienable rights, we support solid constitutional conservatives, and we most assuredly vote in large numbers! How do I propose we organize for action? Fortunately, SASS is already structured for success via our local Cowboy Clubs. Team SASS intends to use this existing configuration as the foundational basis for our Phase II decentralized approach, and our Team needs YOU if we are to successfully execute the plan.

Our seminar at the SASS Convention was very well attended and extremely well received. At the



EAM SASS = PHASE II

By Colonel Dan, SASS Life/Regulator #24025

gathering was Tom King, member, NRA Board of Directors, and President of the New York State Rifle and Pistol Association who cochaired the event with me. When I outlined our achievements to date and our planned decentralized approach for Phase II, he responded with, "What Team SASS is doing is the wave of the future." U.S. Grant, SASS #2, was also there and he was "thrilled" by what we've done and what we plan to do.

To successfully execute this Phase II national strategy, we must be well organized within each state. and an important part of the plan means identifying individual state leaders. Our concept is to identify Team SASS State Directors (TSSD) in as many states as possible. The role of the TSSD will be to lead this effort within their state, contact and stay in touch with representatives of as many clubs as possible, and enlist those who have the requisite enthusiasm for our cause. These leaders will provide the motivation and coordination for the club representatives to actively confront politicians and push our single-issue agenda of supporting the Second Amendment. They would be the official representative between their state and Team SASS Headquarters.

Such an organizational structure wouldn't require all the members from each of these clubs to be involved, but just two or three as an example, who have the fire in their bellies to make a difference, but we must have state leaders! Mr. King also said Team SASS could have a profound effect on this fight all across America, and our concept of using the existing SASS club structure as our basis is an outstanding approach. In other words, we don't have to plow new ground in trying to establish a formal configuration...it's already there! One important action we must take is to ID those leaders who have the right light in their eyes and would be willing to lead this honorable fight for their state - not only for the benefit of our generation, but more importantly, for our posterity.

Jubal O. Sackett, SASS #22531, attended the Seminar and immediately volunteered to be the TSSD for Utah. He is a perfect fit for this position, as he is well known, enthusiastic, well connected, and has the fire in his belly for the struggle. He is a very motivated activist for the Second Amendment.

I'm now looking to identify other State Directors. This appeal for nominations/volunteers is also pinned on the Team SASS forum. Please reply with your alias, SASS number, and email address if you have an interest or can nominate someone you feel would be the right leader for this operation. If you don't want to place your information on the open Team SASS forum, please email me at my address of colonel dan@bellsouth.net. In my view, the need for these leaders is so important that if the right people don't step up to the call, our Phase II effort will be seriously degraded.

***** PHASE II Summary: Decentralize and Confront

Decentralization is the Way - You know your state best. Go forth and do great things there.

Local SASS Clubs are the Key -The SASS foundation is already laid. But we need YOU to step up!

Expand Universal Influence -ICW our partners, 60,000+ SASS members in 50 states CAN influence America.

Focus is on Local and State - Engage those politicians close to home where we can better make a real difference.

Professionally Confront - Be polite but firm and resolute.

Our Pro Gun Message Must be Clear - K-I-S-S: Keep the message simple and they'll understand.

Politicians must realize Team SASS will be "No better friend; no worse foe."

***** As we go forward, keep in mind these 14 Rules to Remember -

RULE 1: ANTI GUNNERS DON'T CARE ABOUT FACTS: They do "get it" (the Second Amendment), but truth has no place in their agenda.

RULE 2: GUNS ARE THE TOOLS OF PRESERVING UNALIEN-ABLE RIGHTS

Life and Liberty are unalienable rights; guns are the tools that preserve those rights; ergo, cannot be separated from those rights or we risk losing all.

RULE 3: OUR MISSION RE-QUIRES ETERNAL RESOLVE AND HARD WORK

"The price of liberty is eternal vigilance." -Thomas Jefferson

RULE 4: WE WIN BY ORGANIZ-ING, COOPERATING, AND CO-**ORDINATING**

Cooperation and coordination among ALL pro gun groups is essential. "If we don't hang together we will surely hang separately." -Benjamin Franklin

RULE 5: POWER GOES TO THE WINNER

Only those who are the most dedicated, actively resolute, and persistent will win.

RULE 6: STAY FOCUSED ON WIN-NING, NOT ON WHO GETS THE CREDIT

"There's no limit to what you can accomplish if you don't care who gets the credit." -Ronald Reagan

RULE 7: CONTROL THE MEDIA

Nothing is ever off the record; ensure your intended message is the one reported. Don't let them be in control by goading you into saying something you wouldn't want published!

RULE 8: YOU TOO ARE A BLOG-**GER**

Internet communication is an invaluable resource. Make good use

RULE 9: IGNORE WHAT THEY SAY; WATCH WHAT THEY DO

Post election actions are more critically important to our cause than campaign rhetoric.

RULE 10: THIS IS A LONG TERM BATTLE

Be psychologically and physically prepared.

RULE 11: RECRUIT NEW **PATRIOTS**

We honor those who went before and fight for those who come after by increasing our ranks with true patriots.

RULE 12: DON'T LET THE POLITICIANS TREAD ON YOU

"We the People" is the focus of real America - not the ruling elitists.

RULE 13: REMAIN RESOLUTE, DETERMINED, AND PERSIST-

"It does not take a majority to prevail...but rather an irate, tireless minority, keen on setting brushfires of freedom in the minds of men." -Sam Adams

Rule 14: WE CAN DO THIS! WE CAN WIN! NEVER DOUBT IT!

> Contact Colonel Dan: coloneldan@bellsouth.net Colonel Dan's Blog: http://colonel dan1776.com/ &

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